



User Manual



Team: **Cerebero**



Frederick Ehlers	11061112
Jacobus Marais	15188397
Rikard Schouwstra	15012299
Victor Twigge	10376802

System Overview

eCivix Election Simulator is a web based game aims to teach users how the South African election system works from a political party's point of view. The goal is to win the national election which takes careful strategic planning and an understanding of why people vote for a particular party. **eCivix Election Simulator** uses real statistics to simulate a realistic and accurate election campaign.

A user has three major strategic tools at their disposal:



Collect funds from each province as your popularity grows.



Use your funds to **campaign** and win over voters.



Run a **poll** to predict how successful you will be come election time.

Getting Started

Access:

Go to <https://ecivix-testing.herokuapp.com> to access the game.

Registration:

coming soon

Login:

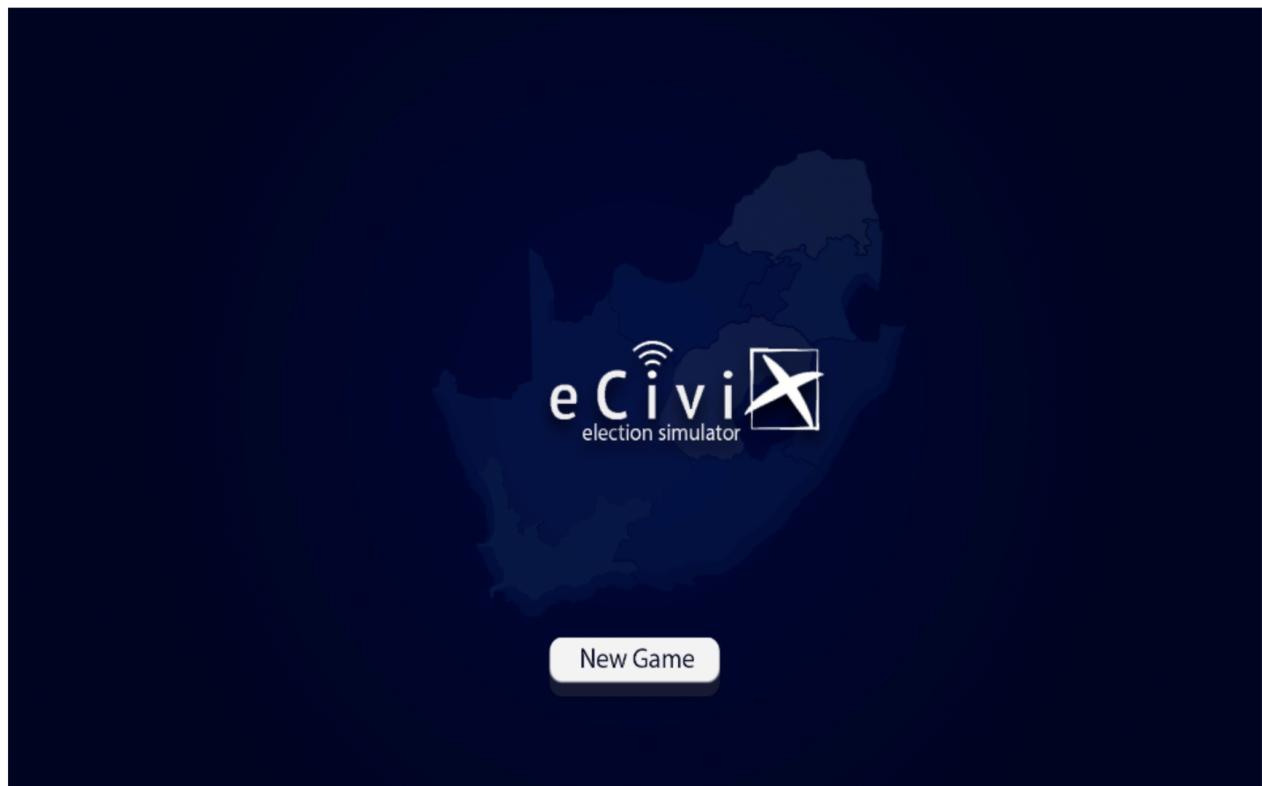
Coming soon

Changing your password:

Coming soon

Getting Started

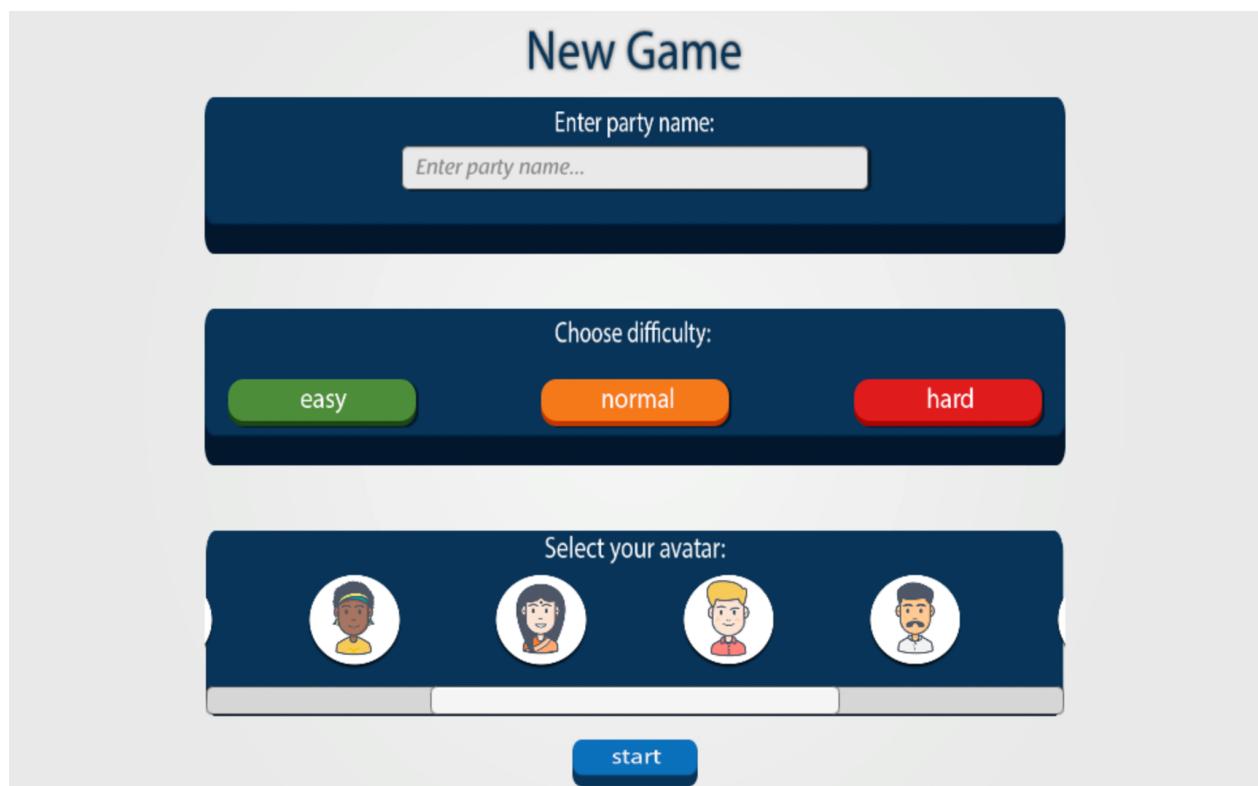
Landing page:



Click the New Game button to start a new game.

Getting Started

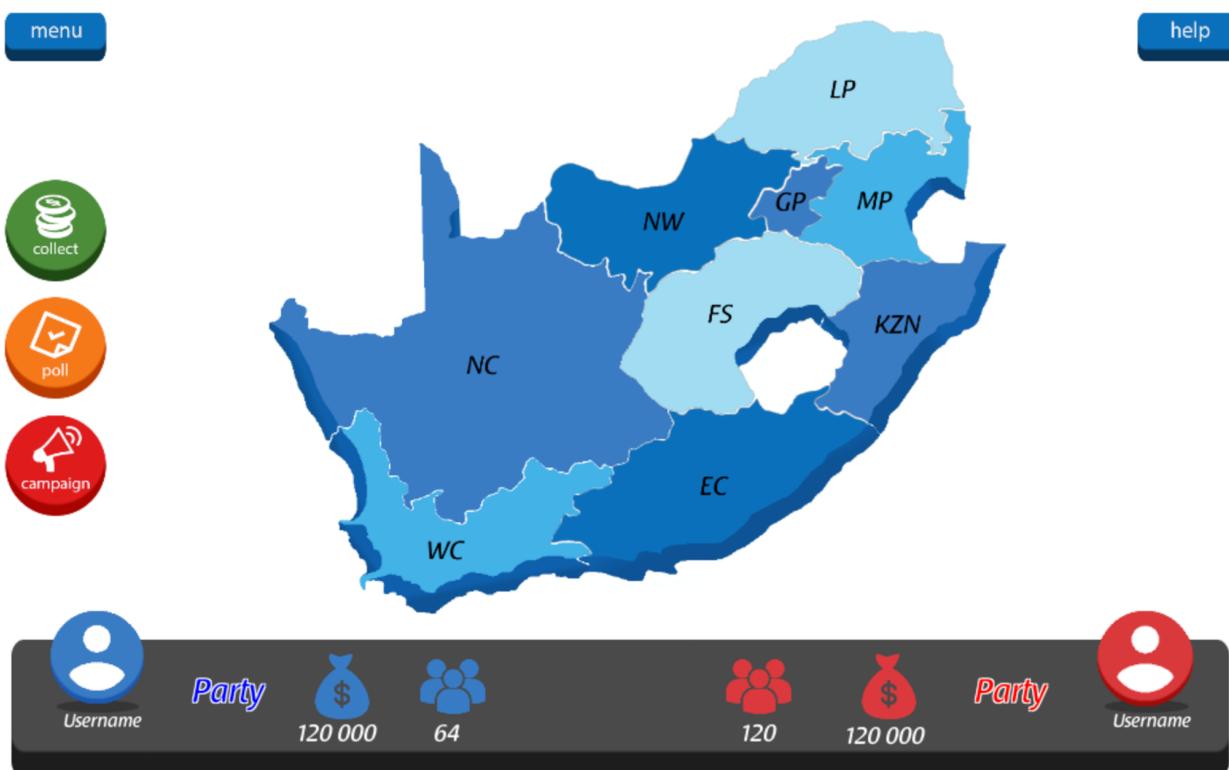
New game screen:



1. Enter your party name in the input box.
2. Choose the difficulty by clicking the easy, normal or difficult button.
3. Click and drag the slider bar below the avatars to scroll through the avatar list. Select your avatar by clicking on it.
4. Click the "start" button to begin the game.

Getting Started

Main game screen:



The menu button at the top left, displays a popup screen with options to save the game, toggle sound, restart, or exit the game.

The help button at the top right, displays a popup screen that provides important information about the gameplay in case you get stuck.

On the left we have our three main gameplay tools, namely collect, poll and campaign which we'll cover in depth later.

On the bottom left: your avatar and username, party name, funds and manpower.

In the center is a map of South Africa with clickable provinces.

Getting Started

Menu popup screen:



Save: Saves the current state of the game.

Sound: Music and sound effects can be turned on or off.

Restart: Discard the current game and start over.

Exit: Exits to the login page.