super_chef Database

Table	Туре	Column	Туре	Size	Nulls	Auto	Default	Comments
employeeRoles	Table	description	text	2147483647	√		null	Type text because description will be able to have unlimited length.
employeeRoles	Table	id	serial	10		√	nextval('personal."employeeRoles_id_seq"::regclass)	
employeeRoles	Table	name	varchar	50			null	Type varchar(50) name can be shorter but can not be longer than 50 characters.
employees	Table	accountId	int4	10			null	
employees	Table	address	varchar	100			null	
employees	Table	ein	varchar	20			null	Type varchar(20) because ein can not be longer. Not null because it is required. Uniq because it is uniq for each employee.
employees	Table	email	varchar	50	√		null	Type varchar(50) because it is variable type and doesnt matter if email will be shorter. Null because it is not required.
employees	Table	fireDate	timestamptz	35	√		null	Type timestamptz because we can have worldwide restaurant. Not null because it is required
employees	Table	firstName	varchar	100			null	Type varchar(100) because it is variable type and doesnt matter if name will be shorter.
employees	Table	id	serial	10		√	nextval('personal.employees_id_seq'::regclass)	
employees	Table	lastName	varchar	100			null	Type varchar(100) because it is variable type and doesnt matter

Table	Туре	Column	Туре	Size	Nulls Auto	Default	Comments
							if name will be shorter.
employees	Table	offerDate	timestamptz	35	null		Type timestamptz because we can have worldwide restaurant. Not null because it is required
employees	Table	passportCode	varchar	5	null		Type varchar(2) because passportCode can not be longer. Not null because it is required
employees	Table	passportSeries	varchar	10	null		Type varchar(10) because passportSeries wont be super long. Not null because it is required
employees	Table	phoneNumber	varchar	20	null		Type varchar(20) because phoneNumber can not be longer. Not null because it is required.
employees	Table	roleId	int4	10	null		
employees	Table	salary	numeric	5	null		
employees	Table	sex	enum_employees_sex	2147483647	null		