News - 2018 new macros and bugfixes for the basic package pstricks

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2 Contents

Contents

I.	pstricks – package	3
1.	pstricks.sty - pstricks-pdf.sty	3
2.	pstricks-tex.tex	3
3.	pstricks.tex (v. 2.89 - 2018/12/16)	3
	3.1. PostScript Fonts	3
	3.2. Error message	3
	3.3. Random colors	
	3.4. Optional argument xetex	5
4.	pstricks.pro	5
Re	eferences	7

Part I. pstricks - package

1. pstricks.sty - pstricks-pdf.sty

There is now a new optional argument for the package: ckeckengine, which will be used in later versions.

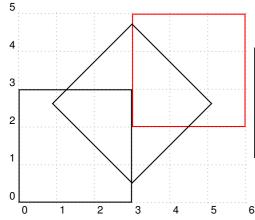
2. pstricks-tex.tex

This package collects all additional latex macros which must be definied when running PSTricks with tex. They all moved from the base pstricks.tex into this new file.

3. pstricks.tex (v. 2.89 - 2018/12/16)

Use the \long definition for \@fornoop to be compatible to the latest changes in LATEX.

In old versions the macro \rput can't be used with the key-value setting. The latest version of pstricks.tex defines a modified \rput which ckecks first if a following optional argument has the old behaviour, eg \rput[lb]{...} or a key/value setting like \rput[ref=lb,rot=...](...). However, there should be no change in the output and, of course, it makes no sense to mix the old and new setting in one \rput macro. The setting refers only to the optional arguments which are valid for \rput:



```
\begin{pspicture}[showgrid](6,5)
\rput[ref=rt](3,2){%
  \psframe[linecolor=red](3,3)}
\rput[lb](0,0){\psframe(3,3)}
\rput{45}(3,0.5){\psframe(3,3)}
\end{pspicture}
```

3.1. PostScript Fonts

This version of PSTricks uses the Ghostscript fonts from URW instead of the original base 14 fonts of PostScript. For example: instead of Helvetica we use NimbusSanL-Regu. The URW fonts are always embedded in the created ps or pdf output. This is not the default for the PostScript fonts. You change this setting with the optional argument to pstricks.sty.

3.2. Error message

Using PSTricks with pdflatex will work only when using package auto-pst-pdf and running the T_FX -file with

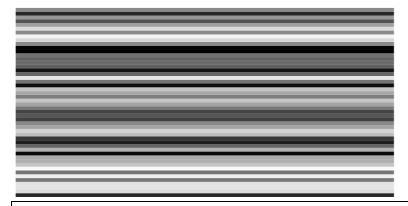
```
pdflatex -shell-escape <file>
```

otherwise you'll get an error message which was misleading in the past:

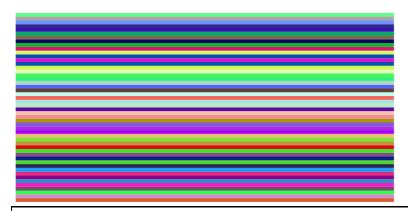
3.3. Random colors

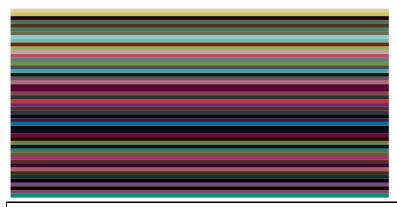
There are now four predefined random "colors":

```
\definecolor[ps]{randomgray}{gray}{Rand}%
\definecolor[ps]{randomrgb}{rgb}{Rand Rand Rand}%
\definecolor[ps]{randomcmyk}{cmyk}{Rand Rand Rand Rand}%
\definecolor[ps]{randomhsb}{hsb}{Rand Rand Rand}%
```



```
\begin{pspicture}(10,5)
\multido{\rA=0.0+0.1}{50}{\psline[linecolor=randomgray,linewidth=1mm](0,\rA)(10,\rA)}
\end{pspicture}
```





```
\label{linear_property} $$ \left(10,5\right) \ \ \left(10,5\right) \ \left(10,7A\right) \left(1
```

```
\label{linear_property} $$ \left(10,5\right) \ \ \left(\frac{10,5}{psline[linecolor=randomhsb,linewidth=1mm](0,\rA)(10,\rA)} \right) $$ \left(\frac{10,\rA}{pspicture}\right) $$
```

The random counter can be initialized with \pstVerb{rrand srand}.

3.4. Optional argument xetex

The output driver xdvipdfmx for using $X_{\overline{1}} T_{\overline{1}} X$ or $X_{\overline{1}} L^{A} T_{\overline{1}} X$ is not fully compatible to dvips. Especially some node operations will not work. If the $L^{A} T_{\overline{1}} X$ package detects a programm run with $X_{\overline{1}} L^{A} T_{\overline{1}} X$ it automatically loads the file pstricks-xetex.def which defines some macros with a new name to keep the existing ones. By now there is only \NCput, which is the same as \ncput, but works with $X_{\overline{1}} L^{A} T_{\overline{1}} X$.

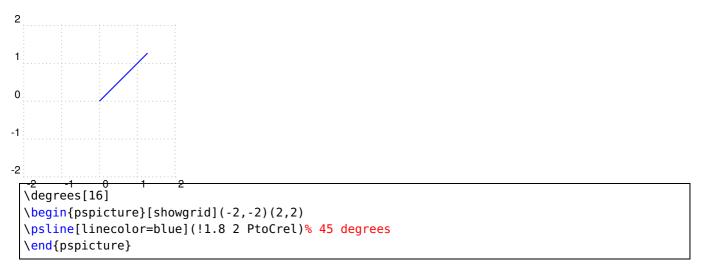
If someone wants to use these macros though he/she runs not $X_{\overline{1}}I^{\underline{A}}T_{\overline{L}}X$ then these macros are available too by using the optional argument xetex:

\usepackage[xetex]{pstricks}

4. pstricks.pro

A full circle has by default an angle of 360 degrees. Setting the circle with degrees[17] to another value doesn't work for the PostScript function PtoC (Polat to Cartesian – $(r, \phi) \to (x, y)$). Now there is a PtoCrel for the new definition which now takes the setting of pst@angleunit into account.

6 4. pstricks.pro



The command \framed was build by clockwise line sequence. Now it is the other way round to get the same behaviour as for all other commands with closed lines.

There are some new PS functions

```
/AnytoDeg { pst@angleunit } def
/DegtoAny { 1 pst@angleunit div} def
/AnytoRad { AnytoDeg DegtoRad } def
/RadtoAny { RadtoDeg DegtoAny } def
```

See pst-node documentation for an example.

References

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- [4] Herbert Voß. "Die mathematischen Funktionen von Postscript". In: Die $T_EXnische$ Komödie 1/02 (Mar. 2002), pp. 40–47.
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- [9] Herbert Voß. LATEX Referenz. 3rd ed. Heidelberg and Berlin: DANTE lehmanns media, 2014.
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Index

```
auto-pst-pdf, 3
ckeckengine, 3
\degrees, 5
dvips, 5
File
   pstricks-xetex.def, 5
   pstricks.tex, 3
\framed, 6
\long, 3
Macro
   \degrees, 5
   \framed, 6
   \lognormalises
   \NCput, 5
   \ncput, 5
   \rput, 3
\NCput, 5
\ncput, 5
Package
   auto-pst-pdf, 3
   pst-node, 6
   pstricks.sty, 3
Package option
   ckeckengine, 3
   xetex, 5
pdflatex, 3
Program
   dvips, 5
   pdflatex, 3
   xdvipdfmx, 5
pst-node, 6
pstricks-xetex.def, 5
pstricks.sty, 3
pstricks.tex, 3
\rput, 3
xdvipdfmx, 5
xetex, 5
```