Readme for the USB20HR Enum Data Editor

Introduction

This Readme file provides important information about USB20HR_Enum_Data_Editor, V1.00.01.

This file explains how to run USB20HR_Enum_Data_Editor and provides specific information to operate this application. Be sure to read this file carefully before you run USB20HR Enum Data Editor.

1. Contents of the CD

USB20HR_Enum_Data_Editor is available from the USB20HR_Enum_Data_Editor CD, which includes following:

- USB20HR_Enum_Data_Editor.exe, which is the Exe that you need to Run.
- Supported Files, which you need not to move or delete.
- The *Readme for Operating of USB20HR_Enum_Data_Editor*.

2. Starting USB20HR_Enum_Data_Editor

To start USB20HR_Enum_Data_Editor Utility, run the USB20HR_Enum_Data_Editor.exe. It will open the USB20HR_Enum_Data_Editor Start-up Window. From there the user can open the supported .hex file.

Supported .hex file is: usb_enum.hex.

3. Features:

After opening the USB20HR_Enum_Data_Editor startup window, the user can open the supported .hex file from the Open button available on the window or from the "Open" option available in the File Menu.

On successfully opening the supported .hex file, it will display the below mentioned fields from the file:

1.	Vendor ID	(R/W)
2.	Product ID	(R/W)
3.	Manufacturing String	(R/W)
4.	Product String	(R/W)
5.	Serial Number	(R/W)
6.	Device Class	(R/W)
7.	Device SubClass	(R/W)
8.	Device Protocol	(R/W)
9.	Interface Number	(Read Only)
10.	Alternate Setting	(Read Only)
11.	NumEndPoints	(Read Only)
12.	Interface Class	(R/W)
13.	Interface SubClass	(R/W)

(R/W)

14. Interface Protocol

- 15. Self-powered/Bus-powered (R/W)
- 16. MaxPower (R/W)

User is able to Modify selected fields from these displayed fields and save those modified fields back to the opened file.

For this, the user has to click the "Modify" button available on the window or can select it from Menu: File->Modify option.

Once modifications are completed, the user can save those modified fields back to the file by clicking on the save button which is now labeled as "Save" or from the Menu: File->Save option.