

Formula			✓
precondition	statement	postcondition	
{this.currentFloorID >= 0}	statement	{\result = this.currentFloorID}	

ReturnStatement1



precondition	Return Statement	postcondition	✓
{this.currentFloorID >= 0}	this.currentFloorID;	{\result = this.currentFloorID}	

Variables
PRIVATE int weight RETURN int ret PRIVATE int old_weight PRIVATE boolean old_contains PRIVATE boolean blocked PRIVATE ArrayList persons PRIVATE Environment env PRIVATE int doors PRIVATE int currentFloorID PRIVATE int currentHeading PRIVATE boolean verbose PUBLIC boolean[] floorButto... PRIVATE int old_currentFloor...