

CSC 310 Data Structures

Homework 4: Queues and Linked Lists

CSC310_Hw4_1

```
2  class MyCircularDeque{
3      int[] deque;           //array to store
4      int f;                 //the front spot
5      int r;                 //the rear spot
6      int max;               //the max size of the queue
7      int size;              //the size of queue
8
9      //constructor
10     MyCircularDeque(int k){
11         deque = new int[k]; //sets the array size
12         f=0;                //sets front to 0
13         r=0;                //sets rear to 0
14         max = k;            //sets the max to the array's size
15         size =0;            // keeps track of the the size of queue
16     }
17
18
19     //inserts element in the front of the queue
20     public boolean insertFront(int n){
21         if(isFull())         //checks if it is full and returns that op is false
22             return false;
23         try{
24             if(r==0)          //checks if the number is either the start or end of array
25                 cycleNum(f); //changes number is so
26             else
27                 f--1;
28             deque[f]=n;        //sets the new element
29             size++;            //increases size
30             return true;
31         }catch(Exception e){ //catches exceptions and return a fail
32             return false;
33         }
34     }
35
36     //inserts element in the rears of the queue
37     public boolean insertLast(int n){
38         if(isFull())         //checks if it is full and returns that op is false
39             return false;
40         try{
41             deque[r]=n;        //sets the new element
42             if(r==max-1)        //checks if the number is either the start or end of array
43                 cycleNum(r); //changes number is so
44             else
45                 r++1;
46             size++;            //increases size
47             return true;
48         }catch(Exception e){ //catches exceptions and return a fail
49             return false;
50         }
51     }
52
53     //deletes the front element (just moves the f var)
54     public boolean deleteFront(){
55         if(isEmpty())         //checks if is empty and send fail if it is
56             return false;
57         try{
58             if(f==max-1)        //checks if need to cycle if so it does
59                 cycleNum(r);
60             else
61                 f++1;
62             size--;            //decrease size
63             return true;
64         }catch(Exception e){ //catches fails
65             return false;
66         }
67     }
68
69     //deletes the front element (just moves the f var)
70     public boolean deleteLast(){
71         if(isEmpty())         //checks if is empty and send fail if it is
72             return false;
73         try{
74             if(isFull()){      //checks if it is full for special case of full
75                 size--;        //decrease size
76                 return true;   //sends a success
77             }
78             if(r==0)            //checks if it need to cycle and does so
79                 cycleNum(r);
80             else
81                 r--1;
82             size--;            //reduce size to match
83             return true;
84         }catch(Exception e){ //catches fail
85             return false;
86         }
87     }
88 }
```

This is a class for circular queues. I needed a way to store the data so I chose to use an array. I also needed to keep up with the front, rear, the max size, and size. The constructor is needed to set the initial values.

For the insert for the front and rear I had to check if it's full or not. To catch exceptions I use the try and catch to catch the fails of the operations. I checked if the number would have to cycle to the other end of the array for the front I had to change the front number first before setting the value while the last is the opposite. If it goes through it returns true.

The delete I had to check if it is empty to be able to delete and if it is it returns a false. I used a try and catch to catch exceptions and it returns a false. For the last you have to check if the array is full to see if it just has to change the size. Both of them it has to check if it needs to be cycle the numbers and change the var and reduce the size.

```

89 //gets the first element of queue
90 public int getFront(){
91     if(isEmpty()){
92         return -1;
93     }
94     return deque[f];
95 }
96
97 //gets the last element of queue
98 public int getRear(){
99     if(isEmpty()){
100         return -1;
101     }
102     if(r==0)
103         return deque[max-1];
104     return deque[r-1];
105 }
106
107 //checks if queue is empty
108 public boolean isEmpty(){
109     if(size==0)
110         return true;
111     return false;
112 }
113
114 //checks if the queue is full
115 public boolean isFull(){
116     if(max==size)
117         return true;
118     return false;
119 }

```

The get functions must check if the que is empty and returns a - 1 and returns the value in the array the rear has to be r-1 to get the actual rear value. For the empty and full it returns the size compared to 0 and the max of the array.

For the class to work with an array it has to have a way to switch from 0 to max and back.

```

119 //cycles number if it is the max value of array or at 0
120 private void cycleNum(int num){
121     if(num == f){ //for the front
122         if(f == 0)
123             f=max-1;
124         else
125             f=0;
126     }else{ //for rear
127         if(r == 0)
128             r=max-1;
129         else
130             r=0;
131     }
132 }

```

The example code

```

136 public static void main(String[] args) {
137     /**
138     MyCircularDeque cd = new MyCircularDeque(3);
139     System.out.println(cd.insertLast(1)); //true
140     System.out.println(cd.insertLast(2)); //true
141     System.out.println(cd.insertFront(3)); //true
142     System.out.println(cd.insertFront(4)); //false
143     System.out.println(cd.getRear()); //2
144     System.out.println(cd.isFull()); //true
145     System.out.println(cd.deleteLast()); //true
146     System.out.println(cd.insertFront(4)); //true
147     System.out.println(cd.getFront()); //4
148     */
149     /**
150     MyCircularDeque cd = new MyCircularDeque(3);
151     System.out.println(cd.insertLast(1)); //true
152     System.out.println(cd.insertLast(2)); //true
153     System.out.println(cd.insertFront(3)); //true
154     System.out.println(cd.insertFront(4)); //false
155     System.out.println(cd.getRear()); //2
156     System.out.println(cd.isFull()); //true
157     System.out.println(cd.deleteFront()); //true
158     System.out.println(cd.insertFront(4)); //true
159     System.out.println(cd.getFront()); //4
160     */
161     /**
162     MyCircularDeque cd = new MyCircularDeque(3);
163     System.out.println(cd.insertLast(1)); //true
164     System.out.println(cd.insertLast(2)); //true
165     System.out.println(cd.insertFront(3)); //true
166     System.out.println(cd.deleteFront()); //true
167     System.out.println(cd.deleteFront()); //true
168     System.out.println(cd.deleteFront()); //true
169     System.out.println(cd.deleteFront()); //false
170     */
171     /**
172     MyCircularDeque cd = new MyCircularDeque(3);
173     System.out.println(cd.deleteFront()); //false
174     System.out.println(cd.deleteLast()); //false
175     */
176 }
177 }

```

Output - CSC310_Hw4_1 (run) X

```

run:
true
true
true
false
2
true
true
true
true
4
BUILD SUCCESSFUL (total time: 0 seconds)

```

CSC310_Hw4_2

```

1  import java.util.*;
2
3  class LinkedQueue{
4      private Node head;           //Keeps track of the head of the list
5      private Node tail;           //Keeps track of the tail of the list
6      private int size;            //Keeps track of the size of the list
7
8      //Nestded Node Class//
9      private class Node{          //Keeps the element and the next elements location
10         private int element;
11         private Node next;
12
13         Node(int e, Node n){       //sets the nodes element and next one
14             element=e;
15             next=n;
16         }
17     }
18
19     //constructor
20     public LinkedQueue(){
21         head=null;                //sets head to a null
22         tail=null;               //sets tail to a null
23         size=0;                  //sets size to 0
24     }
25
26     public int len(){              //returns the size
27         return size;
28     }
29
30     public boolean isEmpty(){      //returns if list is empty
31         return size==0;
32     }
33
34     public int first(){            //returns the first element w/o removing
35         if(isEmpty())
36             throw new NoSuchElementException();
37
38         return head.element;
39     }
40
41     public int last(){             //returns the last element w/o removing
42         if(isEmpty())
43             throw new NoSuchElementException();
44
45         return tail.element;
46     }
47
48     public int dequeue(){          //returns the first element while removing
49         if(isEmpty())
50             throw new NoSuchElementException();
51
52         int out = head.element;    //stores element so it can be removed
53         head = head.next;         //sets head as next node
54         size--;                  //reduce size
55
56         if(isEmpty())             //makes sure if the list is empty that the tail is null
57             tail=null;
58
59         return out;
60     }
61
62     public void enqueue(int e){    //places element in the new tail postion
63         Node newN=new Node(e,null);
64
65         if(isEmpty())
66             head=newN;
67         else
68             tail.next=newN;
69         tail=newN;
70         size++;
71     }

```

For this program it needs a class for linked list and a nested node for the linked list to keep track of the elements and next node. The linkedQueue needs a constructor to set the values to start as null.

the assignment required the len function and the size that I kept track of is easy to return. Need to check if the list is empty or not. Must test if the list is empty first before returning the first element. The last is the same but for the tail node.

for both of the functions you have to check if the list is empty for the deque to throw exception. And for the enqueue to set the new node for the head else set it tell.

```

73 //function to merges two lists into new lists
74 public LinkedQueue mergeQueues(LinkedQueue a, LinkedQueue b){
75     LinkedQueue c = new LinkedQueue(); //creates a new list
76
77     //keeps the merge point until the lists are empty
78     while((!a.isEmpty()) || (!b.isEmpty())){
79         if((!a.isEmpty()) && (!b.isEmpty())){//for checking which one is lower
80             if(a.first() <= b.first()) //for when the first a is less than b first
81                 c.enqueue(a.dequeue());
82             else //for when its not
83                 c.enqueue(b.dequeue());
84             else if(a.isEmpty()) //for when or or the other is more
85                 c.enqueue(b.dequeue());
86             else
87                 c.enqueue(a.dequeue());
88         }
89     }
90     return c;
91 }

```

For this assignment it needed a merge. For the merge they both have to be not empty at first then I have to compare the first of each and when one is empty you have to just put the rest of the other list in the new lists.

Examples:

```

93 public class CSC310_Hw4_2 {
94     public static void main(String[] args) {
95         LinkedQueue a = new LinkedQueue();
96         a.enqueue(1);
97         System.out.print("[ "+a.last()+" ", " ");
98         a.enqueue(2);
99         System.out.print(a.last()+" ", " ");
100        a.enqueue(4);
101        System.out.println(a.last()+" ]");
102
103        LinkedQueue b = new LinkedQueue();
104        b.enqueue(1);
105        System.out.print("[ "+b.last()+" ", " ");
106        b.enqueue(3);
107        System.out.print(b.last()+" ", " ");
108        b.enqueue(4);
109        System.out.println(b.last()+" ]");
110
111        a = a.mergeQueues(a, b);
112        while(!a.isEmpty())
113            System.out.println(a.dequeue());
114    }

```

Input - CSC310_Hw4_2 (run) ×

```

run:
[1, 2, 4]
[1, 3, 4]
1
1
2
3
4
4
BUILD SUCCESSFUL (total time: 0 sec)

```

CSC310_Hw4_3

The only difference between CSC310_Hw4_2 and CSC310_Hw4_3 in the class is the final method in CSC310_Hw4_3 it has a method of search instead of merge.

```

77 //searches the list for key and returns if its in or not
78 public boolean search(int key){
79     Node c = head;
80     while(c!=null){
81         if(c.element==key)
82             return true;
83         c=c.next;
84     }
85     return false;
86 }
87 }

```

Example output:

```
89 public class CSC310_Hw4_3 {
90     public static void main(String[] args) {
91         LinkedList a= new LinkedList();
92         a.enqueue(1);
93         a.enqueue(2);
94         a.enqueue(3);
95         a.enqueue(4);
96         a.enqueue(5);
97         a.enqueue(6);
98         System.out.println(a.isEmpty()); //false
99         System.out.println(a.search(1)); //true
100        System.out.println(a.search(2)); //true
101        System.out.println(a.search(3)); //true
102        System.out.println(a.search(4)); //true
103        System.out.println(a.search(5)); //true
104        System.out.println(a.search(6)); //true
105        System.out.println(a.search(7)); //false
106        a.dequeue();
107        System.out.println(a.search(1)); //false
108        a.enqueue(1);
109        System.out.println(a.search(1)); //true
110        System.out.println("size: "+a.len()); //6
111        a.dequeue();
112        System.out.println("size: "+a.len()); //5
113        System.out.println("First: "+a.first()); //3
114        a.dequeue();
115        System.out.println("First: "+a.first()); //4
116        System.out.println(a.dequeue()); //4
117        System.out.println(a.dequeue()); //5
118        System.out.println(a.dequeue()); //6
119        System.out.println(a.dequeue()); //1
120        System.out.println(a.isEmpty()); //true
121    }
```

```
Output - CSC310_Hw4_3 (run) X
run:
false
true
true
true
true
true
true
true
true
false
false
true
size: 6
size: 5
First: 3
First: 4
4
5
6
1
true
BUILD SUCCESSFUL (total time: 0 sec)
```