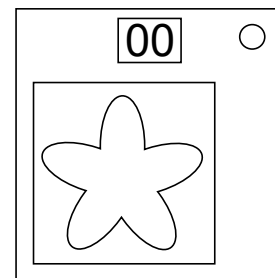# On the Subject of Flower Button

What IS Elation? ME! I am Elation! Hahahaha~

CAUTION: Any mistake when defusing this module will strike out the bomb until detonation!

- The module has a flower-shaped button and an initially disabled countdown display.
- Hold the button. This will "solve" the module.
- **Do not release the button until instructed to.**

Held Flower Button

- The module's countdown timer will have started.
- Time for the rest of the bomb will have stopped. The bomb can't be turned.
- Refer to "Releasing a Held Flower Button" to correctly release the button.
- The button must be released before the module's countdown runs out.
- Release times under 30 may incur bomb time penalties of up to a minute.
- A time of 00 may still be a valid release time.

Releasing a Held Flower Button

- The bomb's countdown timer is sapped: displayed digits will change rapidly.
- Display positions have "preferred" digits which appear more frequently.
- The right-most position may have no "preferred" digit.
- The correct release instruction is encoded in "preferred" digits.
- Start with "Release when the module countdown timer's", then append the appropriate text from applicable columns from left to right.

	Tens of minutes digit	Units of minutes digit	Tens of seconds digit	Units of seconds digit
0	either digit	is divisible by	0	(or) 4
1	units digit	is	(a) prime	(or) 5
2	every digit	ends with	1 or 7	(or) 2
3	neither digit	is less than	the units digit	(or) 8
4	display	contains	2 or 8	(or) 1
5	digits' product	is not	the same	(or) 0
6	tens digit	begins with	4 or 6	(or) 3
7	digits' abs. difference	does not contain	either digit	(or) 9
8	digits' sum	is greater than	the tens digit	(or) 7
9	display read backwards	is 1 away from	a / exactly	(or) 6