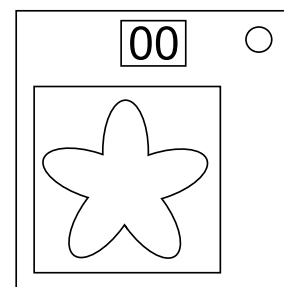# On the Subject of Flower Button

*What IS Elation? ME! I am Elation! Hahahaha~*

**CAUTION: Any mistake will cause this module to strike repeatedly until detonation!**

- The module has a flower-shaped button and an initially disabled countdown display.
- Hold the button. This will "solve" the module.
- **Do not release the button until instructed to.**

## Held Flower Button

- The module's countdown timer will have started.
- Time for the rest of the bomb will have stopped. The bomb can't be turned.
- Refer to "Releasing a Held Flower Button" to correctly release the button.
- The button must be released before the module's countdown runs out.
- Release times under 30 may incur bomb time penalties of up to a minute.
- A time of 00 may still be a valid release time.

## Releasing a Held Flower Button

- The <u>bomb's</u> countdown timer is sapped: displayed digits will change rapidly.
- Display positions have "preferred" digits which appear more frequently.
- The right-most position may have no "preferred" digit.
- The correct release instruction is encoded in "preferred" digits.
- Start with "<u>Release when the module countdown timer's</u>", then append the appropriate text from applicable columns from left to right.

|   | Tens of minutes digit | Units of minutes digit | Tens of seconds digit | Units of seconds digit |
|---|---|---|---|---|
| 0 | either digit | is divisible by | 0 | (or) 4 |
| 1 | units digit | is | (a) prime | (or) 5 |
| 2 | every digit | ends with | 1 or 7 | (or) 2 |
| 3 | neither digit | is less than | the units digit | (or) 8 |
| 4 | display | contains | 2 or 8 | (or) 1 |
| 5 | digits' product | is not | the same | (or) 0 |
| 6 | tens digit | begins with | 4 or 6 | (or) 3 |
| 7 | digits' abs. difference | does not contain | either digit | (or) 9 |
| 8 | digits' sum | is greater than | the tens digit | (or) 7 |
| 9 | display read backwards | is 1 away from | a / exactly | (or) 6 |