TITLE: Reach Castle v08 CREATOR: MrBraun DESCRIPTION: GOAL: A

DESCRIPTION: GOAL: Avoid the <PushPad> objects and bump the <castle>. Watch <kodu> say something and the <

Use <sensor.microbit> <filter.microbit.tilt>, <keyboard> <filter.ArrowKeys> , or <gamepad> <ls> to move.

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Date: 3/14/2017 9:39 PM
=======
Push Pad 1
 Page 1
    1 WHEN always -- DO move on path red path
    2 WHEN bumped kodu -- DO boom me
Kodu 1
  Page 1
    1 WHEN BBC micro:bit tilt -- DO move quickly
    2 WHEN gamepad L stick -- DO move quickly
    3 WHEN keyboard Arrows -- DO move quickly
    4 WHEN bumped castle -- DO
    5
         WHEN always -- DO show pattern pattern pattern pattern
    6
         WHEN always -- DO say
           say verb text
           <heart>
       WHEN bumped pushpad -- DO
         WHEN always -- DO show pattern pattern pattern pattern
    9
         WHEN always -- DO say
           say verb text
           :(
Castle 1
  Page 1
    1 WHEN timer seconds 2 -- DO create Push Pad 1
    2 WHEN see pushpad not -- DO switch page 2
  Page 2
    1 WHEN timer seconds 2 -- DO create Push Pad 1
         WHEN always -- DO switch page 1
Rock 1
  Page 1
    1 WHEN see not pushpad -- DO switch page 2
 Page 2
    1 WHEN timer seconds 2 -- DO create Push Pad 1
         WHEN always -- DO switch page 1
```