Features:

Minigames

* Geographie Minigame (Graph)

SoundEngine

GraficEngine

StateEngine

- Isometric Top Down

- No Tile-Map

- PixelArt

Movable Char

DialogEngine

LoadingScreens

Menü

* Inventory
* Quest

Controls

* Point and Click

StoryEngine

(Events)

Interact ables

Combat

NPC

(Items)