

Edmund Chong

UX/UI Designer

 92762040  ed.chongyl@gmail.com  linkedin.com/in/edchongyl  Portfolio edchong.io

WORK EXPERIENCE

| Flash\$ervices - Jan 2020 to Present

UX/UI Designer – (Freelance)

Challenged projects, deliver mainly on UI design and prototyping.

Projects covered: Designed an App prototype for 'Firemark IAG'.

Research & Design an App solution for SIA App Challenge.

| Future Ready Academy / In3labs / Brickworks - Aug 2018 to Present

Tech Educator – (Full-time to Freelance)

Equipping and inspiring students with best practices and techniques on robotics design and design process of basic code structures.

Improvised lesson plans to create fun and enriching classes.

Analysed and support each individual with different teaching models.

| GSA Education Pte Ltd. - Apr 2018 to Jul 2018

Tech Educator (Contract)

Inspire and provide guidance to students on game design.

Specifically, from basic syntax to how algorithm concepts, logic flow and placement of UI elements can greatly improve the gaming experience for players, using GameMaker Studio 2.

| IP Mirror Pte Ltd. - Jul 2015 to Dec 2017

Full-Stack Software Engineer

Frequent implementation/modifications of codes to address internal/external user's pain points while using the company's website portal. Practiced SCRUM with Trello to organize and manage major projects such as data migration.

| Fixics Solutions (S) Pte Ltd. - Jan 2014 to Jul 2015

I.T Engineer

Deploy digital equipment and provide solutions for customers to ensure and maintain good User/Customer experiences. Regular remote/onsite follow-ups and troubleshooting services.

EDUCATION

| General Assembly - 2019

UX Design Immersive Course

| SIM Global Education University of Wollongong - 2010 to 2012

Bachelor of Computer Science (Multimedia & Game Development)

| Nanyang Polytechnic - 2005 to 2008

Diploma in ECC Engineering

SKILLS

Design

Human Comp. Interaction
User Experience
Customer Experience
Design Research
User-Centric Design
User Interface
Prototyping
Responsive Web-Design
3D Modelling
Animation

Coding

Html & CSS
Java, JavaScript
C,C#, C++
MySQL
Shell Script

Software

Adobe XD
Figma
Axure RP 9
Balsamiq
Photoshop
Illustrator
Flash
Lightwave Modelling
Visual Studio Code
GameMaker Studio 2
Github

Others

Troubleshooting
Scrum