Logic-Based Solutions to Puzzles and Riddles Deliverable 1: Research Report

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Abstract

Write a short abstract of your essay here.

Contents

1	Introduction	4
2	Background 2.1 Rank One Approximation	5
3	Research Methodology	6
4	Evaluation Strategy	7
5	Project Management	8

1 Introduction

In recent times a global interest has developed around the linguistic game Wordle. The concept of this puzzle is simple, the user is to guess a five letter word in as few guesses as possible within six attempts. After each guess the computer will inform the user if a letter was in the correct position, denoted as a green highlight, or is contained within the word but not in the correct position, denoted with a yellow highlight. Previous research into the puzzle has focused on areas such as the correct starting word

2 Background

This section will contain out of order and rough notes under each sources header as the document is composed.

2.1 Rank One Approximation

3 Research Methodology

4 Evaluation Strategy

5 Project Management

References

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