This is the plan for receiving stream and creating segments of it.

1. Create a HLS server, that will receive livestream videos
2. In start of stream, create a HLS manifest file, that will describe all info about receiving video: key, segments, etc
3. After generating manifest, await for post method “ReceiveStream”, that will start process “ffmpeg” with arguments that’ll contain path for outputting segments, path for manifest file, segments length, url for HLS server