

neopixel_setPixelColourRGB



```
graph LR; A[neopixel_setPixelColourRGB] --> B[max]
```

A diagram showing a function call. On the left is a gray rectangular box with a black border containing the text 'neopixel_setPixelColourRGB'. A blue arrow points from the right side of this box to a white rectangular box with a black border on the right, which contains the text 'max'.

max