

lec05

October 1, 2018

1 Python "Goodies," Weirdness

2 Built-in Types

- numbers: int, float, bool
- strings: str (and bytes)
- collections: list, tuple, set, frozenset
- associative arrays: dict

Each of these types has a number of useful built-in operations (see <https://docs.python.org/3/library/stdtypes.html>)

3 Pythonic Looping

```
In [ ]: for i in [0, 1, 2, 3, 4, 5]:  
        print(i**2)
```

```
In [ ]: colors = ['red', 'green', 'blue', 'yellow', 'chartreuse', 'periwinkle']  
        names = ['karl', 'duane', 'adam', 'pete']
```

```
        i = 0  
        while i < len(colors):  
            print(colors[i])  
            i += 1
```

```
In [ ]: for i in range(len(colors)-1, -1, -1):  
        print(colors[i])
```

```
In [ ]: for i in range(len(colors)):  
        print(i, colors[i])
```

```
In [ ]: n = min(len(names), len(colors))  
        for i in range(n):  
            print(names[i], colors[i])
```

```
In [ ]: def poly_evaluate(coeffs, val):  
        out = 0
```

```

        for i in range(len(coeffs)):
            out += coeffs[i] * val ** i
        return out

    print(poly_evaluate([7, 1, 2], 20))

In [ ]: for color in sorted(colors):
        print(color, end=' ')

        print()

        for color in sorted(colors, reverse=True):
            print(color, end=' ')

        # sort based on length?

```

4 Expressive One-Liners

```

In [ ]: result = 0
        for i in range(20):
            s = i**2
            result += s
        print(result)

In [ ]: def average(x):
        total = 0
        count = 0
        for i in x:
            total += i
            count += 1
        if count == 0:
            return 0
        else:
            return total / count

        average([1, 2, 3, 4])

In [ ]: a = [1, 2, 3, 4, 5]

        def nonnegative(x):
           sofar = True
            for i in x:
                if i < 0:
                    sofar = False
            return sofar

        def nondecreasing(x):

```

```

sofar = True
for i in range(len(x)-1):
    if x[i+1] <= x[i]:
        sofar = False
return sofar

```

In []: *# what is different about each of the forms below?*

```

a = [i**2 for i in range(10)]
b = (i**2 for i in range(10))
c = {i**2 for i in range(10)}
d = {i:i**2 for i in range(10)}

print(a)
print(b)
print(c)
print(d)

```

```

In [ ]: o = ['cold', 'cord', 'word', 'ward', 'warm']
        all((len(a)==len(b) and sum(i!=j for i,j in zip(a, b))==1)
            for a, b in zip(o,o[1:]))

```

5 Aside: Tuple Unpacking

In []: *# swap two variables*

```

a = 7
b = 8

temp = a
a = b
b = temp

print(a, b)

def fibonacci(n):

```

```

    # state update
    x = 0
    y = 1
    for i in range(n):
        temp = y
        y = x + y
        x = temp
    return x

fibonacci(7)

```

6 Some Weird (at first glance) Stuff

```

In [ ]: for n in range(2, 20):
        is_prime = True
        for x in range(2, n):
            if n % x == 0:
                print(n, 'equals', x, '*', n//x)
                is_prime = False
                break
        if is_prime:
            print(n, 'is prime')

```

```

In [ ]: try:
        x = 'hello' + 1
    except:
        print('ERROR A')

```

7 Another Highlight: Complex Numbers

```

In [ ]: import math

y = (-7)**0.5
x = 2+3j

print(y)
print(y.real)
print(y.imag)
print(abs(y))

# discrete Fourier transform of a given signal x[n]
def dft(x):
    N = len(x)
    return [1/N * sum(x[n] * math.e**(-1j*2*math.pi*n/N*k) for n in range(N)) for k in

dft([0, 1, 0, 0])

```