



新手機解謎遊戲《從巷弄中逃出》正式推出

– 真實感圖像與簡單操作, 從新手到高手都能樂在其中 –

New Mobile Escape Game “從巷弄中逃出” Now Available

– Realistic Graphics & Simple Controls, Fun for Beginners and Veterans –

福岡市為基地的獨立遊戲工作室 TSUMUGI STUDIO(ツムギスタジオ, 於 2025 年 5 月成立) 已於 2025 年 8 月 12 日, 在 Google Play(Android)推出全新手機解謎遊戲《從巷弄中逃出》, 並於香港限定先行配信。

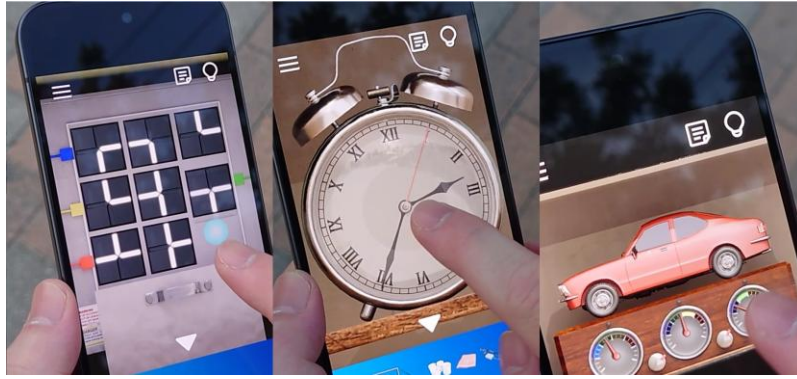
Fukuoka-based indie game studio TSUMUGI STUDIO (founded May 2025) is pleased to announce the release of its brand-new mobile escape game “從巷弄中逃出” on Google Play (Android) as of 12 August 2025, with an initial launch exclusively in Hong Kong.



(圖像: 遊戲中的機關之一「收音機」 / Image: “Cassette Radio” puzzle in the game)

《從巷弄中逃出》以一條被封閉的神秘巷弄為舞台, 玩家需收集線索、解開謎題, 最終逃離此地。真實感十足的 3D 圖像與沉靜的背景音樂, 營造出彷彿身臨其境的氛圍。

Set in a mysterious closed alley, “從巷弄中逃出” challenges players to collect clues, solve puzzles, and ultimately escape. Realistic 3D visuals and a calm background soundtrack create an immersive, atmospheric experience.



(圖像:遊戲畫面 / Image: Gameplay screenshot)

謎題設計由簡入深, 既有容易上手的機關, 也有需要深思的挑戰。遊戲內建自動存檔功能, 方便利用零碎時間遊玩; 畫面右上角的提示按鈕可隨時查看線索, 避免卡關影響體驗。

Puzzles range from beginner-friendly mechanisms to thought-provoking challenges. With an auto-save feature, players can enjoy the game even in short sessions. A hint button in the top-right corner offers clues anytime, ensuring smooth progress without frustration.



(圖像:遊戲舞台「巷弄」一角與標誌 / Image: Title logo and an alley scene)

TSUMUGI STUDIO 將持續推出結合解謎樂趣與精緻圖像體驗的作品。

TSUMUGI STUDIO will continue to deliver games that blend the joy of puzzle-solving with beautiful visual experiences.

遊戲資訊 / Game Information

標題 / Title:	從巷弄中逃出
配信地域 / Release Region:	香港限定先行配信 / Exclusive early release in Hong Kong
推出日期 / Release Date:	2025 年 8 月 12 日
對應平台 / Platform:	Android
價格 / Price:	免費下載(含廣告, 可內購移除) / Free to play (with ads, optional ad removal IAP)
類型 / Genre:	解謎逃脫遊戲 / Escape Puzzle Game
Google Play(香港限定配信):	https://play.google.com/store/apps/details?id=com.tsumugistudio.hiddenalleyescape
YouTube:	https://www.youtube.com/watch?v=UWfFC0uilcM

關於 TSUMUGI STUDIO / About TSUMUGI STUDIO

TSUMUGI STUDIO 於 2025 年 5 月在日本福岡成立, 由一位曾於 90 年代活躍於家用遊戲機領域的開發者, 時隔 25 年重新投入遊戲製作而創立。工作室以小型團隊的靈活構想與快速開發為強項, 致力於創造全新的遊戲體驗。

Founded in May 2025 in Fukuoka, Japan, TSUMUGI STUDIO was established by a former console game developer active in the 1990s, returning to game creation after 25 years. The studio leverages the flexibility and speed of a small team to deliver fresh, unique gaming experiences.

媒體資料包 / Press Kit

《從巷弄中逃出》的媒體資料包(截圖、標誌、PDF 新聞稿等)可於以下連結下載, 歡迎自由使用於文章或影片製作: <https://www.tsumugistudio.com/press/the-hidden-alley/HK/presskit-tc.zip>

The press kit for “從巷弄中逃出” (screenshots, logo, PDF release, etc.) is available at the link below. Feel free to use for articles, videos, and coverage: <https://www.tsumugistudio.com/press/the-hidden-alley/HK/presskit-tc.zip>

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