GAME 2005\_GAME PHYSICS\_A2

By Trung Le - 101264698 | Shu Deng – 101260645

# Part 1: Physics Problem

Since the surface is frictionless, the acceleration as the crate moves down the ramp is constant.

Since now that ,

Then we have

1. (this is our displacement for travelling down the ramp)

( from question b.)

1. Diagram:

