```csharp
protected override void OnPaint(PaintEventArgs e)
{
        Graphics g = e.Graphics;

        Pen aPen = new Pen(Color.Black, 10);
        SolidBrush aBrush = new SolidBrush(Color.Red);

        g.DrawLine(aPen, X₁, Y₁, X₂, Y₂);

        Point point1 = new Point(X₁, Y₁);
        Point point2 = new Point(X₂, Y₂);
        Point point3 = new Point(X₃, Y₃);
        Point point4 = new Point(X₄, Y₄);
        Point point5 = new Point(Xₙ, Yₙ);
        Point[] Points = {point1, point2, point3, point4, point5};
        g.DrawCurve(aPen, Points);

        g.DrawRectangle(aPen, X, Y, Š, V);
        g.FillRectangle(aBrush, X, Y, Š, V);

        g.DrawEllipse(aPen, new Rectangle(X, Y, Š, V));
        g.FillEllipse(aBrush, new Rectangle(X, Y, Š, V));

        g.DrawArc(aPen, new Rectangle(X, Y, Š, V), POČETNIUGAO,
        ZAVRŠNIUGAO);
        g.FillPie(aBrush, new Rectangle(X, Y, Š, V), POČETNIUGAO,
        ZAVRŠNIUGAO);

        pts[0] = new PointF(X₁, Y₁);
        pts[1] = new PointF(X₂, Y₂);
        pts[2] = new PointF(X₃, Y₃);
        pts[3] = new PointF(X₄, Y₄);
        pts[4] = new PointF(Xₙ, Yₙ);
        g.FillPolygon(Brushes.BOJA, pts)

        String NAZIVSTRINGA = "TEKST";
        Font NAZIVFONTA = new Font("TIP FONTA", VELIČINA FONTA);
        SolidBrush NAZIVČETKICE = new SolidBrush(Color.BOJA);
        Point NAZIVLOKACIJETAČKE = new Point(X, Y);
        e.Graphics.DrawString(NAZIVSTRINGA, NAZIVFONTA,
        NAZIVČETKICE, NAZIVLOKACIJETAČKE);
}
```