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Face recognition

What is face recognition?

Face recognition



[Courtesy of Baidu] Andrew Ng

Face verification vs. face recognition

- >> Verification
 - Input image, name/ID
 - Output whether the input image is that of the claimed person
- → Recognition
 - Has a database of K persons
 - Get an input image
 - Output ID if the image is any of the K persons (or "not recognized")

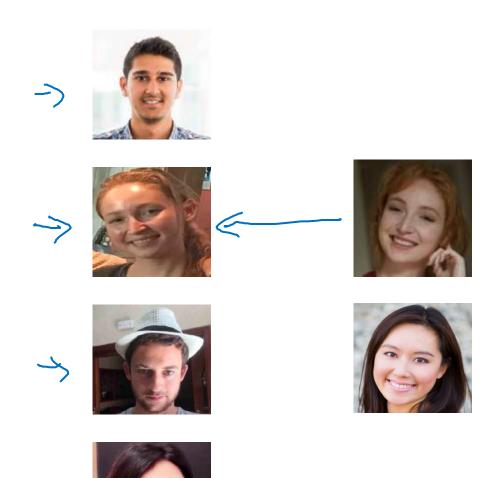




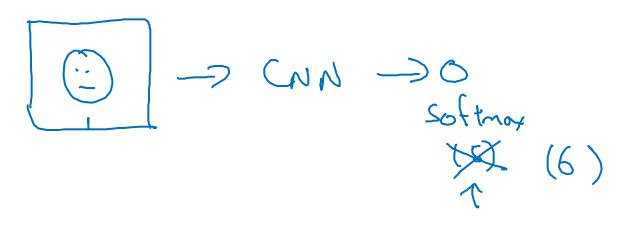
Face recognition

One-shot learning

One-shot learning



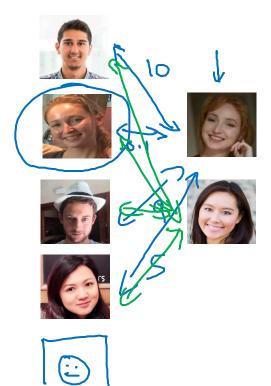
Learning from one example to recognize the person again



Learning a "similarity" function

→ d(img1,img2) = degree of difference between images

If
$$d(img1,img2) \leq \tau$$
 "some" $> \tau$ "Quiterest"



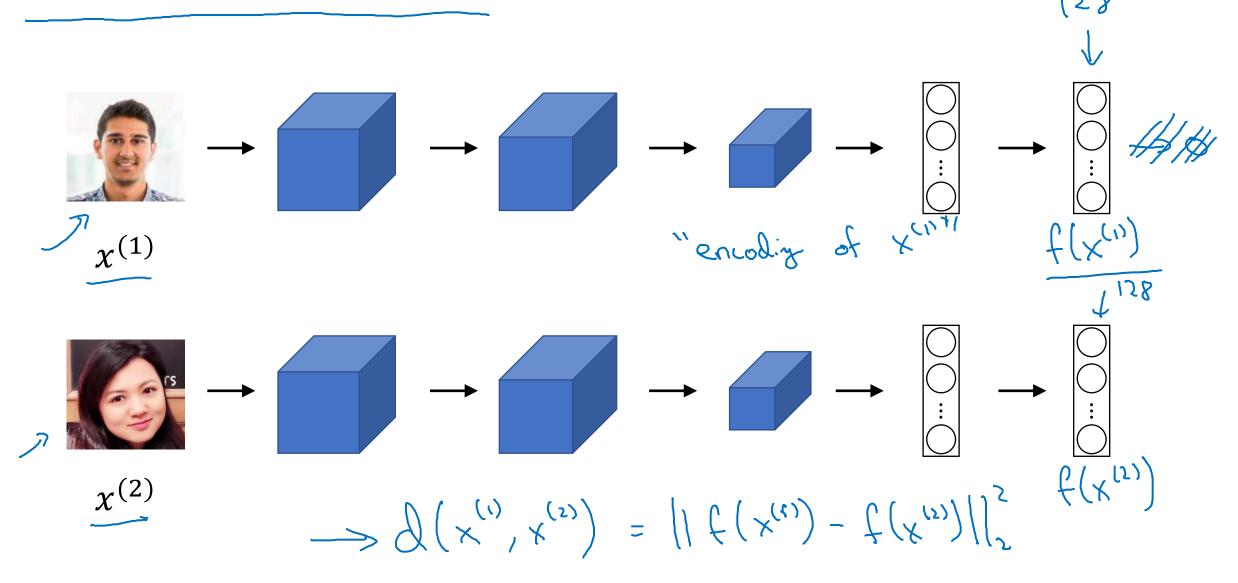




Face recognition

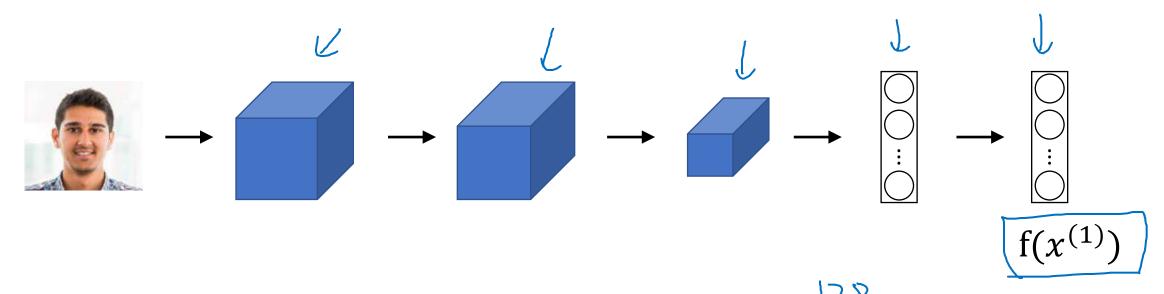
Siamese network

Siamese network





Goal of learning



Parameters of NN define an encoding $f(x^{(i)})$

Learn parameters so that:

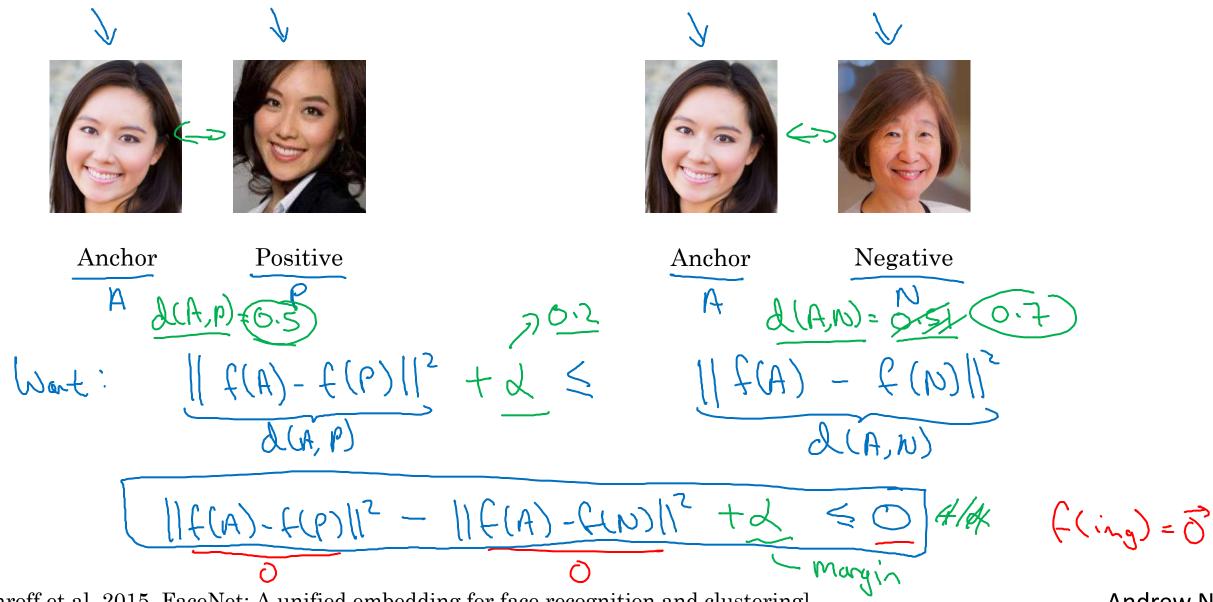
If
$$x^{(i)}$$
, $x^{(j)}$ are the same person, $\|f(x^{(i)}) - f(x^{(j)})\|^2$ is small.
If $x^{(i)}$, $x^{(j)}$ are different persons, $\|f(x^{(i)}) - f(x^{(j)})\|^2$ is large.



Face recognition

Triplet loss

Learning Objective



[Schroff et al., 2015, FaceNet: A unified embedding for face recognition and clustering]

Andrew Ng

Loss function

Training set: 10k pictures of 1k persons

Choosing the triplets A,P,N

During training, if A,P,N are chosen randomly, $d(A, P) + \alpha \le d(A, N)$ is easily satisfied. $\|f(A) - f(P)\|^2 + \alpha \le \|f(A) - f(N)\|^2$

Choose triplets that're "hard" to train on.

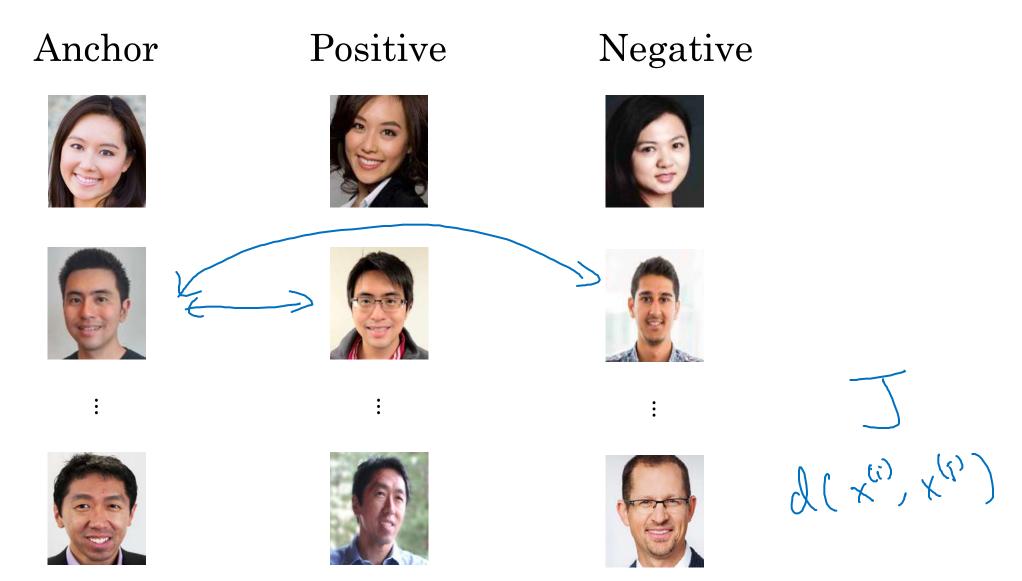
$$\mathcal{Q}(A,P) + \mathcal{L} \leq \mathcal{Q}(A,N)$$

$$\mathcal{Q}(A,P) \sim \mathcal{Q}(A,N)$$

$$\mathcal{L}(A,N)$$



Training set using triplet loss

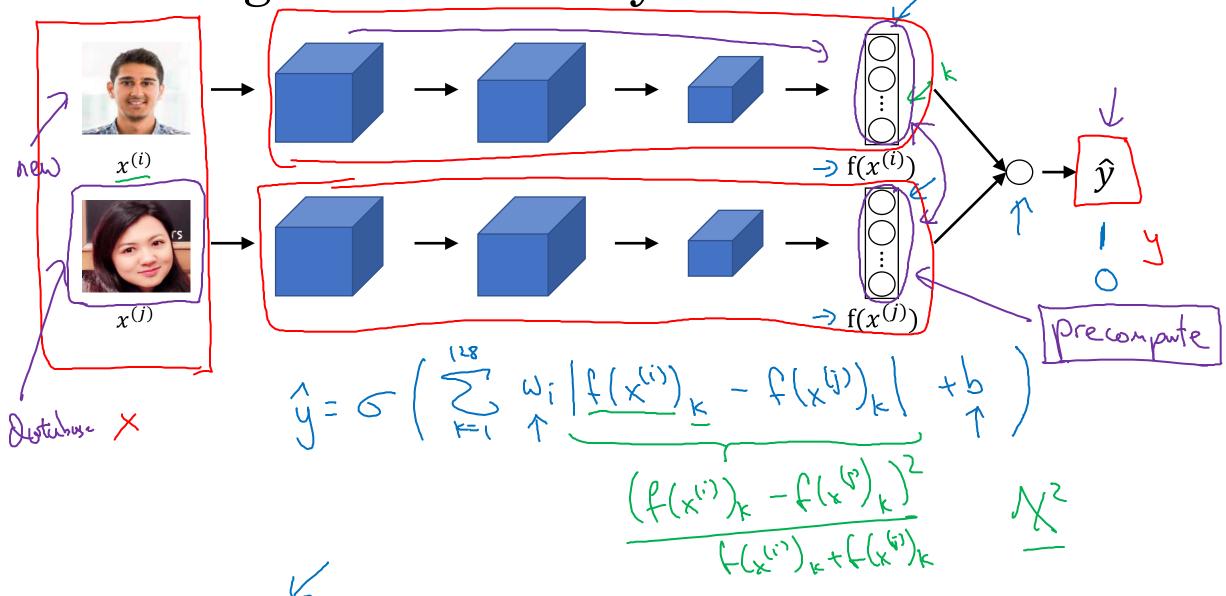




Face recognition

Face verification and binary classification

Learning the similarity function



Face verification supervised learning



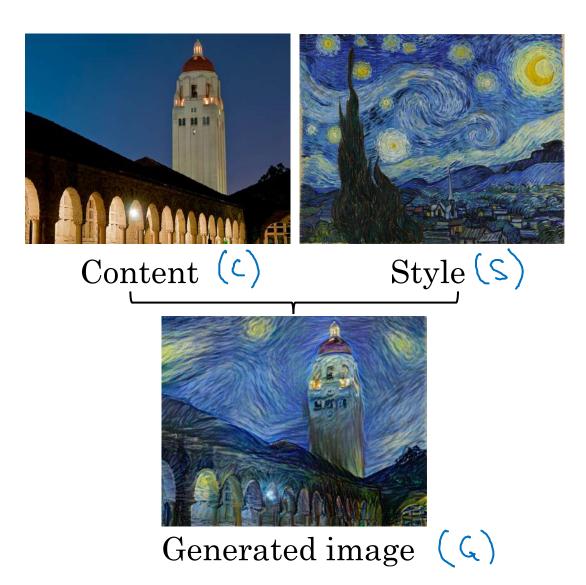
[Taigman et. al., 2014. DeepFace closing the gap to human level performance]



Neural Style Transfer

What is neural style transfer?

Neural style transfer



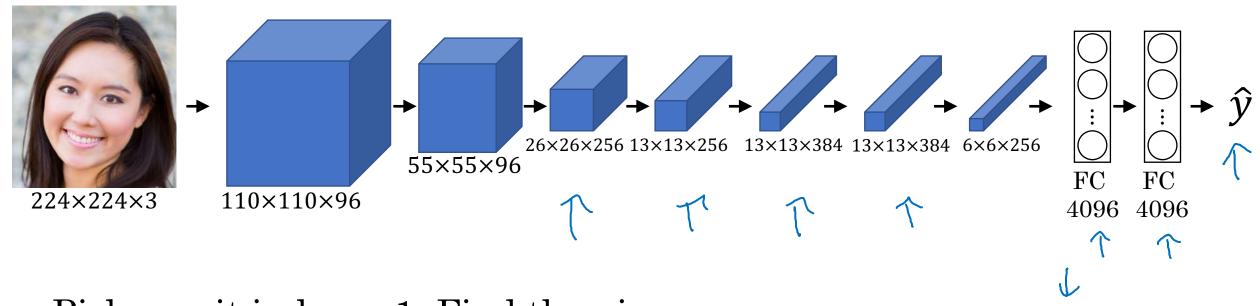
Content () Style Generated image



Neural Style Transfer

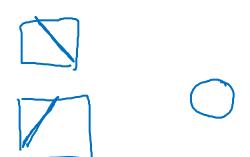
What are deep ConvNets learning?

Visualizing what a deep network is learning



Pick a unit in layer 1. Find the nine image patches that maximize the unit's activation.

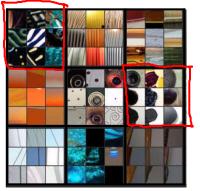
Repeat for other units.



Visualizing deep layers







Layer 2



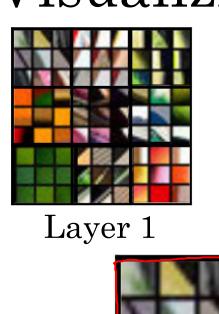
Layer 3



Layer 4



Layer 5









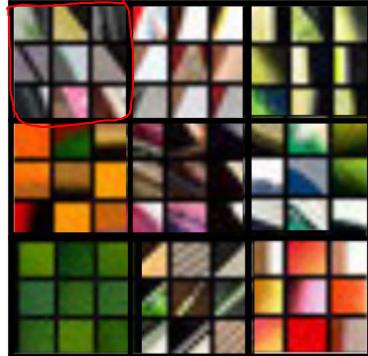


Layer 2

Layer 3

Layer 4

Layer 5











Layer 2



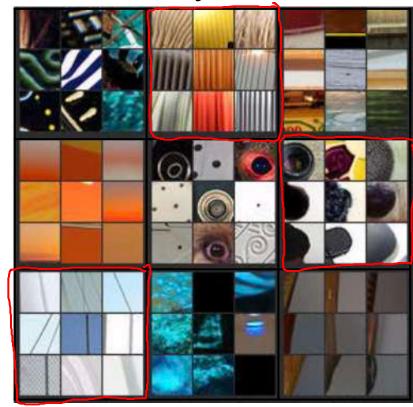
Layer 3



Layer 4



Layer 5





Layer 1



Layer 2



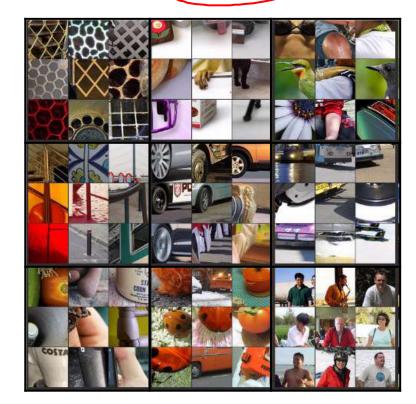
Layer 3



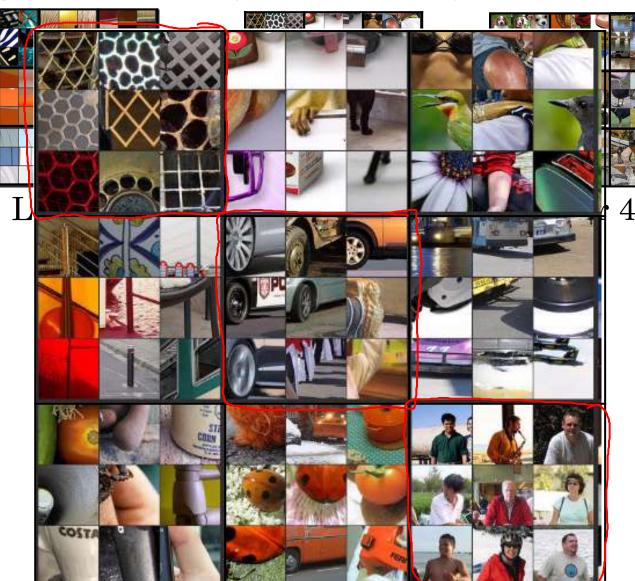
Layer 4



Layer 5

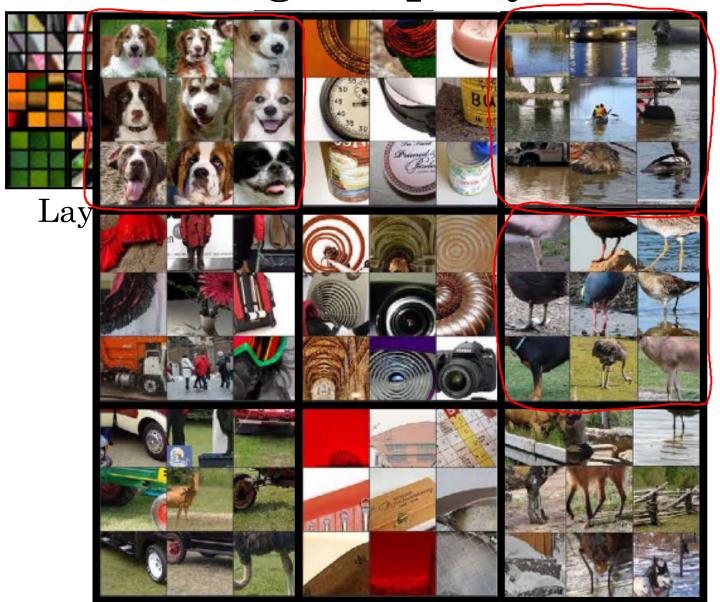








Layer 5





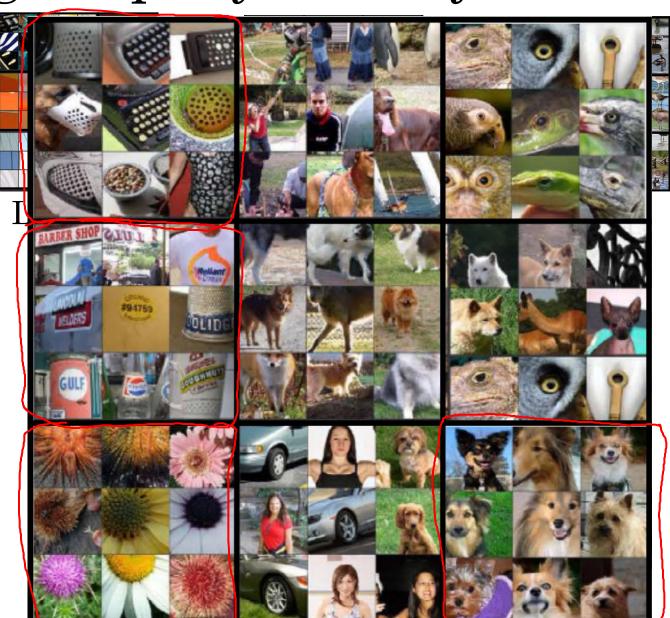
Layer 4



Layer 5









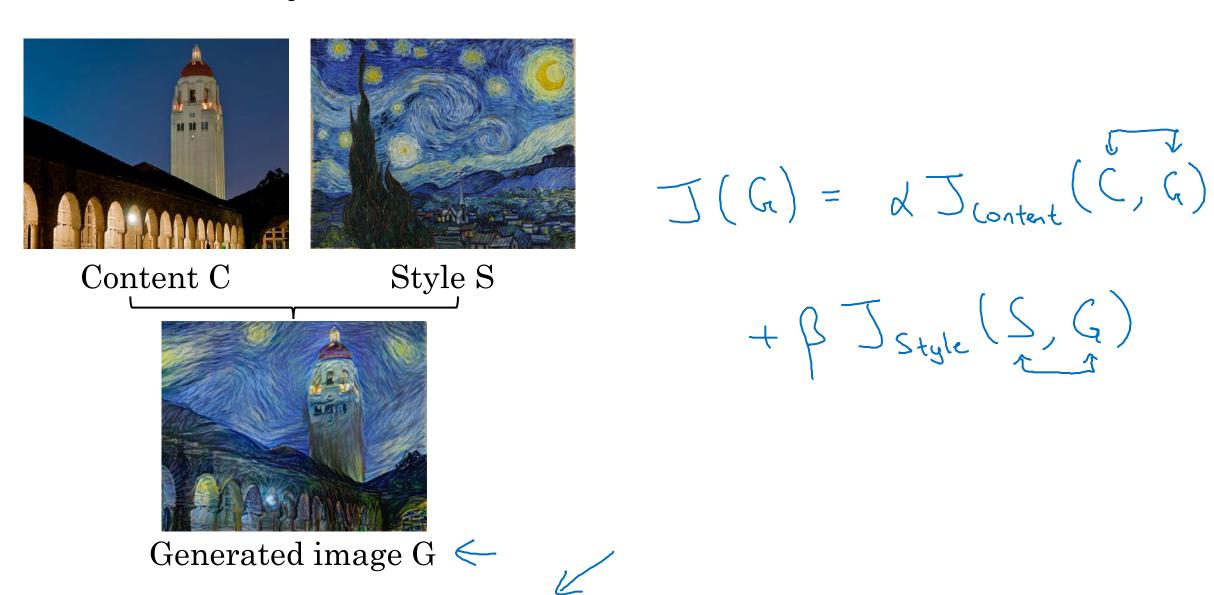
Layer 5



Neural Style Transfer

Cost function

Neural style transfer cost function



[Gatys et al., 2015. A neural algorithm of artistic style. Images on slide generated by Justin Johnson]

Find the generated image G

1. Initiate G randomly

G:
$$100 \times 100 \times 3$$

T RUB

2. Use gradient descent to minimize J(G)

$$G:=G-\frac{d}{2G}J(G)$$















Neural Style Transfer

Content cost function

Content cost function

$$\underline{J(G)} = \alpha \underline{J_{content}(C,G)} + \beta J_{style}(S,G)$$

- Say you use hidden layer *l* to compute content cost.
- Use pre-trained ConvNet. (E.g., VGG network)
- Let $\underline{a^{[l](C)}}$ and $\underline{a^{[l](G)}}$ be the activation of layer l on the images
- If $a^{[l](C)}$ and $a^{[l](G)}$ are similar, both images have similar content $\int_{Content} \left(C, C \right) = \frac{1}{2} \left[\left(\frac{1}{2} \left(C \right) \right) \right]^{2}$

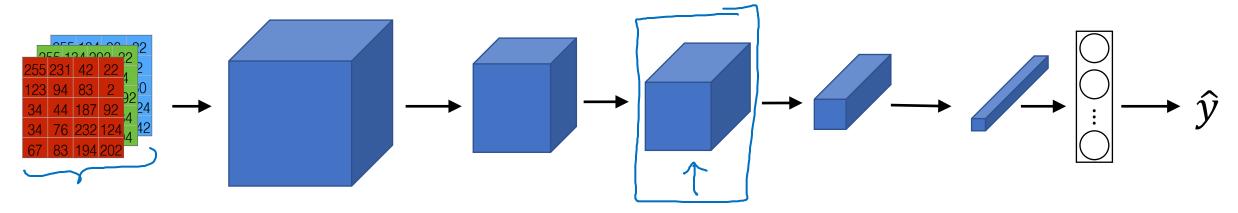
Andrew Ng



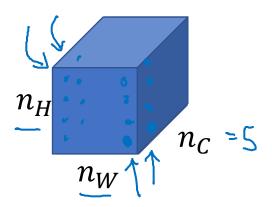
Neural Style Transfer

Style cost function

Meaning of the "style" of an image

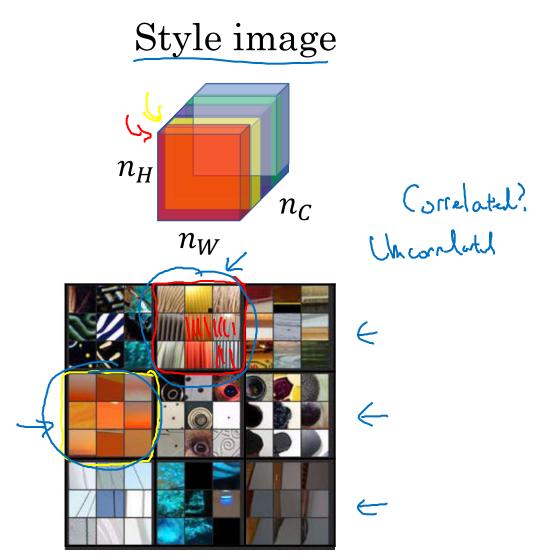


Say you are using layer *l*'s activation to measure "style." Define style as correlation between activations across channels.

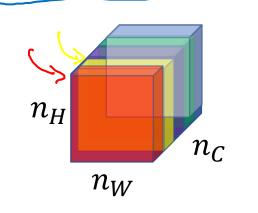


How correlated are the activations across different channels?

Intuition about style of an image



Generated Image



[Gatys et al., 2015. A neural algorithm of artistic style]

Style matrix

Let
$$a_{i,j,k}^{[l]} = \text{activation at } (i,j,k)$$
. $\underline{G}^{[l]} \text{ is } n_{\mathbf{c}}^{[l]} \times n_{\mathbf{c}}^{[l]}$

$$\Rightarrow C_{kk'}^{[l]} = \sum_{i=1}^{l} \sum_{j=1}^{l} \alpha_{ijk}^{(l)} \alpha_{ijk'}^{(l)}$$

$$\Rightarrow C_{kk'}^{(l)} = \sum_{i=1}^{l} \sum_{j=1}^{l} \alpha_{ijk}^{(l)} \alpha_{ijk}^{(l)}$$

$$\int_{S+y}^{CLT} (S, G) = \frac{1}{(S-1)} \left\| G_{1}(S) - G_{2}(G) \right\|_{F}^{2}$$

$$= \frac{1}{(S-1)} \left\| G_{1}(S) - G_{2}(G) \right\|_{F}^{2}$$

$$= \frac{1}{(S-1)} \left\| G_{1}(S) - G_{2}(G) - G_{2}(G) \right\|_{F}^{2}$$

$$= \frac{1}{(S-1)} \left\| G_{1}(S) - G_{2}(G) - G_{2}(G) \right\|_{F}^{2}$$

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$$= \frac{1}{(S-1)} \left\| G_{1}(S) - G_{2}(G) - G_{2}(G) - G_{2}(G) \right\|_{F}^{2}$$

$$= \frac{1}{(S-1)} \left\| G_{1}(S) - G_{2}(G) - G_{2}(G)$$

[Gatys et al., 2015. A neural algorithm of artistic style]

Style cost function

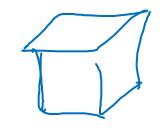
$$J_{style}^{[l]}(S,G) = \frac{1}{\left(2n_H^{[l]}n_W^{[l]}n_C^{[l]}\right)^2} \sum_{k} \sum_{k'} (G_{kk'}^{[l](S)} - G_{kk'}^{[l](G)})$$

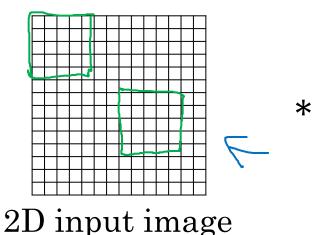


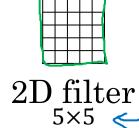
Convolutional Networks in 1D or 3D

1D and 3D generalizations of models

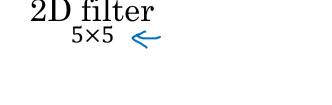
Convolutions in 2D and 1D

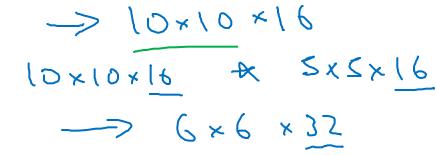


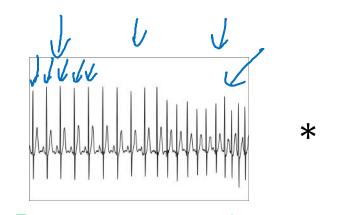












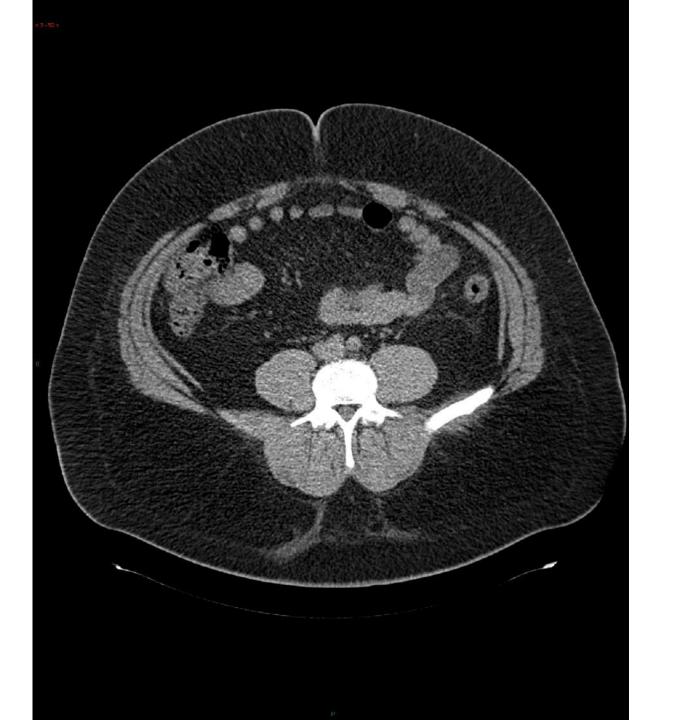
14×14 <--



10

14	× \	*	5 × 1
		•	















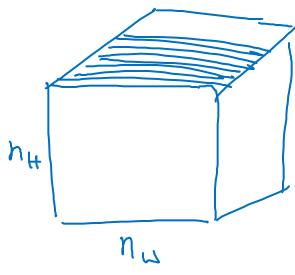












3D convolution

