My Project

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# **Chapter 1**

# **File Index**

# 1.1 File List

Here is a list of all files with brief descriptions:

project/project.cpp																						•	??
project/source.cpp																						•	??
project/source.h																							??

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# **Chapter 2**

# **File Documentation**

# 2.1 project/project.cpp File Reference

```
#include "source.h"
```

## **Functions**

• int main (int argc, const char \*argv[])

# 2.1.1 Function Documentation

# 2.1.1.1 main()

```
int main (
    int argc,
    const char * argv[] )
```

Main function, starting point for program execution

#### **Parameters**

argc	number of parameters when starting the program
argv	an array of pointers to char arrays used when running the program

#### Returns

if the program executed successfully, 0 is returned

# 2.2 project/source.cpp File Reference

```
#include "source.h"
```

#### **Functions**

- bool read\_params (int count, const char \*params[], std::string &input\_file, std::string &output\_file)
- NodeMap get\_data\_and\_create\_map (const std::string &filename)
- void DFS on every node (NodeMap &MY MAP, DiscoveredCycles &DISCOVERED CYCLES)
- void DFS (const int start\_node, const int cur\_node, std::vector< int > visited, NodeMap &MY\_MAP, DiscoveredCycles &DISCOVERED\_CYCLES)
- void save\_data (const std::string outputFileName, const DiscoveredCycles &DISCOVERED\_CYCLES)
- void print cycles (const DiscoveredCycles &DISCOVERED CYCLES)

#### 2.2.1 Function Documentation

#### 2.2.1.1 DFS()

This function performs a depth-first search (DFS) to find cycles in a graph starting from a specified node. It populates the discovered cycles in the DISCOVERED CYCLES vector.

#### **Parameters**

start_node	The node from which the search for cycles begins.							
cur_node	The current node being explored during the search.							
visited	A vector representing the nodes visited during the current exploration.							
MY_MAP	The graph represented as a NodeMap (adjacency list).							
DISCOVERED_CYCLES	Reference to a vector of vectors where discovered cycles are stored.							

# 2.2.1.2 DFS\_on\_every\_node()

This function performs a depth-first search (DFS) on every node in the graph and stores the discovered cycles in the DISCOVERED\_CYCLES vector.

#### **Parameters**

MY_MAP	The graph represented as a NodeMap (adjacency list).
DISCOVERED_CYCLES	Reference to a vector of vectors where discovered cycles are stored.

#### 2.2.1.3 get data and create map()

```
{\tt NodeMap} get_data_and_create_map (
```

```
const std::string & filenamet )
```

This function reads data from the specified file and creates a NodeMap, where each node is associated with a list of connected nodes. The file is expected to contain lines representing edges in the format "from\_node - to\_node".

#### **Parameters**

filename	The name of the file containing edge information.
----------	---

#### Returns

Returns a NodeMap representing the connectivity information read from the file. The NodeMap is a std ::unordered\_map < int, std::vector < int >>, where each key-value pair represents a node and its connected nodes.

## 2.2.1.4 print\_cycles()

This function prints the discovered cycles in the graph.

#### **Parameters**

DISCOVERED\_CYCLES Reference to a vector of vectors containing the discovered cycles.

#### 2.2.1.5 read params()

This function parses command-line parameters to extract the input and output file paths. It expects the parameters to be in the form of "-g input\_file -c output\_file".

# **Parameters**

count	The number of command-line parameters.
params	An array of C-style strings representing command-line parameters.
input_file	Reference to a std::string where the input file path will be stored.
output_file	Reference to a std::string where the output file path will be stored.

### Returns

Returns true if the input and output file paths were successfully extracted, false otherwise. In case of failure, an error message is printed to std::cout.

#### 2.2.1.6 save\_data()

This function takes a vector of discovered cycles and writes them to an output file. Each cycle is represented as a space-separated sequence of node IDs.

#### **Parameters**

outputFileName	The name of the output file where cycles will be saved.
DISCOVERED_CYCLES	Reference to a vector of vectors containing discovered cycles.

# 2.3 project/source.h File Reference

```
#include <unordered_map>
#include <fstream>
#include <sstream>
#include <vector>
#include <iostream>
```

# **Typedefs**

- using NodeMap = std::unordered\_map< int, std::vector< int > >
- using DiscoveredCycles = std::vector< std::vector< int > >

### **Functions**

- bool read\_params (int count, const char \*params[], std::string &input\_file, std::string &output\_file)
- NodeMap get\_data\_and\_create\_map (const std::string &filenamet)
- void DFS\_on\_every\_node (NodeMap &MY\_MAP, DiscoveredCycles &DISCOVERED\_CYCLES)
- void DFS (const int start\_node, const int cur\_node, std::vector< int > visited, NodeMap &MY\_MAP, DiscoveredCycles &DISCOVERED\_CYCLES)
- void save data (std::string outputFileName, const DiscoveredCycles &DISCOVERED CYCLES)
- void print\_cycles (const DiscoveredCycles &DISCOVERED\_CYCLES)

# 2.3.1 Typedef Documentation

# 2.3.1.1 DiscoveredCycles

```
using DiscoveredCycles = std::vector<std::vector<int> >
```

### 2.3.1.2 NodeMap

```
using NodeMap = std::unordered_map<int, std::vector<int> >
```

## 2.3.2 Function Documentation

#### 2.3.2.1 DFS()

This function performs a depth-first search (DFS) to find cycles in a graph starting from a specified node. It populates the discovered cycles in the DISCOVERED CYCLES vector.

#### **Parameters**

start_node	The node from which the search for cycles begins.
cur_node	The current node being explored during the search.
visited	A vector representing the nodes visited during the current exploration.
MY_MAP	The graph represented as a NodeMap (adjacency list).
DISCOVERED_CYCLES	Reference to a vector of vectors where discovered cycles are stored.

# 2.3.2.2 DFS\_on\_every\_node()

This function performs a depth-first search (DFS) on every node in the graph and stores the discovered cycles in the DISCOVERED\_CYCLES vector.

# **Parameters**

MY_MAP	The graph represented as a NodeMap (adjacency list).	
DISCOVERED_CYCLES	Reference to a vector of vectors where discovered cycles are stored.	

## 2.3.2.3 get\_data\_and\_create\_map()

```
NodeMap get_data_and_create_map (
                    const std::string & filenamet )
```

This function reads data from the specified file and creates a NodeMap, where each node is associated with a list of connected nodes. The file is expected to contain lines representing edges in the format "from\_node - to\_node".

#### **Parameters**

*filename* The name of the file containing edge information.

#### Returns

Returns a NodeMap representing the connectivity information read from the file. The NodeMap is a std ::unordered\_map < int, std::vector < int >>, where each key-value pair represents a node and its connected nodes.

## 2.3.2.4 print\_cycles()

This function prints the discovered cycles in the graph.

#### **Parameters**

DISCOVERED\_CYCLES Reference to a vector of vectors containing the discovered cycles.

#### 2.3.2.5 read params()

This function parses command-line parameters to extract the input and output file paths. It expects the parameters to be in the form of "-g input\_file -c output\_file".

#### **Parameters**

count	The number of command-line parameters.
params	An array of C-style strings representing command-line parameters.
input_file	Reference to a std::string where the input file path will be stored.
output_file	Reference to a std::string where the output file path will be stored.

#### Returns

Returns true if the input and output file paths were successfully extracted, false otherwise. In case of failure, an error message is printed to std::cout.

# 2.3.2.6 save\_data()

This function takes a vector of discovered cycles and writes them to an output file. Each cycle is represented as a space-separated sequence of node IDs.

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#### **Parameters**

outputFileName	The name of the output file where cycles will be saved.
DISCOVERED_CYCLES	Reference to a vector of vectors containing discovered cycles.

# 2.4 source.h

#### Go to the documentation of this file.

```
00001 #ifndef SOURCE_H
00002 #define SOURCE_H
00003
00004 #include <unordered_map>
00005 #include <fstream>
00006 #include <sstream>
00007 #include <vector>
00008 #include <iostream>
00009
00010 // #include <algorithm>
00011 // #include <functional>
00012
00013 using NodeMap = std::unordered_map<int, std::vector<int>;
00014 using DiscoveredCycles = std::vector<std::vector<int>;
00015
00028 bool read_params(int count, const char* params[], std::string& input_file, std::string& output_file);
00029
00030
00042 NodeMap get_data_and_create_map(const std::string& filenamet);
00051 void DFS_on_every_node(NodeMap& MY_MAP, DiscoveredCycles& DISCOVERED_CYCLES);
00052
00063 void DFS(const int start_node, const int cur_node, std::vector<int> visited, NodeMap& MY_MAP, DiscoveredCycles& DISCOVERED_CYCLES);
00072 void save_data(std::string outputFileName, const DiscoveredCycles& DISCOVERED_CYCLES);
00073
00079 void print_cycles(const DiscoveredCycles& DISCOVERED_CYCLES);
00080
00081 #endif
```