Practice the Wireless Markup Language (Creating Cards, pages)

CODE:

package com.example.mc1;

import android.app.Activity;

import android.graphics.Color;

import android.graphics.Typeface;

import android.os.Bundle;

import android.view.View;

import android.view.View.OnClickListener;

import android.widget.Button;

import android.widget.TextView;

public class MainActivity extends Activity {

float font = 20;

int count = 1;

Button b1,b2,b3;

public void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

setContentView(R.layout.activity\_main);

final TextView t1 = (TextView)

findViewById(R.id.textView1);

b1 = (Button) findViewById(R.id.button1);

b1.setOnClickListener(new View.OnClickListener() {

public void onClick(View view) {

t1.setText("FONT SIZE");

t1.setTextSize(font);

font = font + 5;

if (font == 50)

font = 20;

}

});

b2 = (Button) findViewById(R.id.button2);

b2.setOnClickListener(new View.OnClickListener() {

public void onClick(View view) {

t1.setText("FONT COLOR");

switch (count) {

case 1:

t1.setTextColor(Color.parseColor("#7f00ff"));

break;

case 2:

t1.setTextColor(Color.parseColor("#00FF00"));

break;

case 3:

t1.setTextColor(Color.parseColor("#FF0000"));

break;

case 4:

t1.setTextColor(Color.parseColor("#0000FF"));

break;

}

count++;

if (count == 5)

count = 1;

}

});

b3 = (Button) findViewById(R.id.button3);

b3.setOnClickListener(new OnClickListener() {

public void onClick(View view) {

t1.setText("FONT");

switch (count) {

case 1:

t1.setTypeface(Typeface.DEFAULT,

Typeface.ITALIC);

break;

case 2:

t1.setTypeface(Typeface.MONOSPACE,

Typeface.NORMAL);

break;

case 3:

t1.setTypeface(Typeface.SANS\_SERIF,

Typeface.BOLD);

break;

case 4:

t1.setTypeface(Typeface.SERIF,

Typeface.BOLD\_ITALIC);

break;

}

count++;

if (count == 5)

count = 1;

}

});

}

}

OUTPUT:

