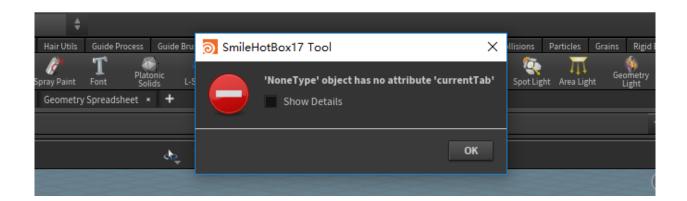
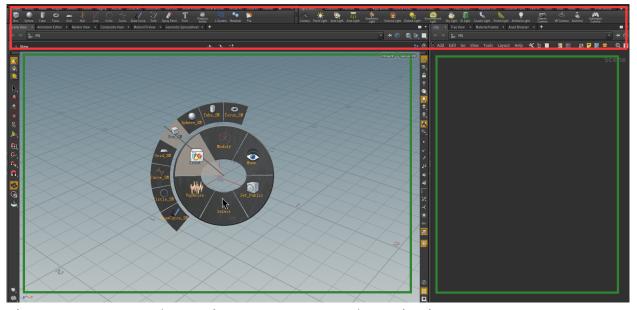
1, AttributeError: 'NoneType' object has no attribute 'currentTab':



This error proof tool has been installed correctly, but with incorrect use, do not click on the icon test function directly, please set the only shortcut key, the mouse must trigger shortcuts within the senseview, or the neworkeditor area.

Correct operation:



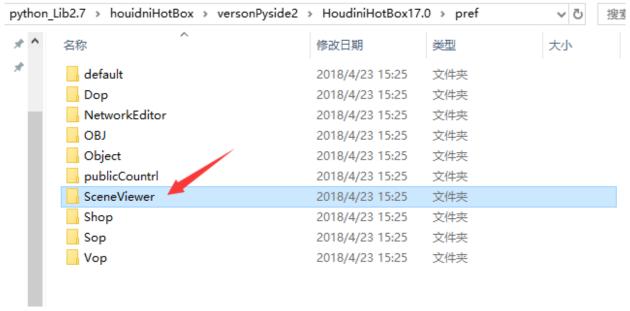
The mouse must point to the green area to trigger hotbox, so you must set up a hotkey and strongly recommend "S". When setting the shortcut key, if using 16.5 should be aware of a small problem, first clearing all S-key associations, for example selece object function, and only setting "S" to the hotbox function. You don't have to worry about the failure of the previousselece object function, Hotbox select fun can give you a better feel. Thank you for using it.

2. About extending to Maya or other software

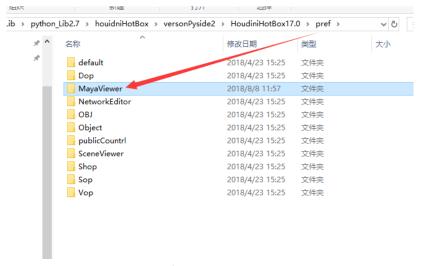
You only need a few changes In HoudiniHotBox17.0\Uilib\hotBox_17_manUi.py and hotBox 17 manUi countrl.py

```
sys.path.append(LibPath)
 sys.path.append(LibPath2)
 import math
 import s GetButton
 import s_GetColor
 import s_GetShape
 import getWindowPose
 import s_GetHoudiniEnvenPath
 import os
 import hou
 ##append other python lib
 s houdiniEnvenPaths = s GetHoudiniEnvenPath.readHoudiniEnv().read()
for s_childEnvPath in s_houdiniEnvenPaths:
     a= s childEnvPath.split(" = ")[-1].split("\n")[0]
     sys.path.append(a)
 #readFile
def selectClassButuonClass():
     a = hou.ui.curDesktop()
     pane = a.paneUnderCursor()
     currentTab = pane.currentTab()
     name = currentTab.type().name()
     return name
```

change return name to return "SceneViewer", You just need to change the code at the red box. Here I just get the view of Houdini, and you can get the view of Maya.



If you want to expand, you can copy this folder to a different name, paying attention to the entire folder, including full internal copy. for exmaple pref/MayaViewer.



return name = "you folder name", for example: return "MayaViewer"

For more questions, please ask questions on GitHub https://github.com/SmileHoudini/SmileHotBOX/issues/1 or mail change52092@yahoo.com.

Sincerely Smile.Chen 2018.08.08