Maciej Piernik

Files and exceptions

Introduction to Computer Programming

Review of Lecture 5

- Methods: procedures and functions
- Returning values
- Passing parameters
 - Reference vs value types
 - Output parameters
 - Varying number of parameters
 - Default values
- O Namespaces
- Structures

Outline

- Writing to files
- Reading from files
- Handling errors
- Causing errors !?

Writing to files

```
StreamWriter sw = new StreamWriter("asdf.txt");
sw.WriteLine("First line of text");
sw.WriteLine("Second line of text");
sw.Close();
```

```
using (StreamWriter sw = new StreamWriter("asdf.txt"))
{
    sw.WriteLine("First line of text");
    sw.WriteLine("Second line of text");
}
```

Reading from files

```
StreamReader sr = new StreamReader("asdf.txt");
while (!sr.EndOfStream)
{
    Console.WriteLine(sr.ReadLine());
}
sr.Close();
```

```
using (StreamReader sr = new StreamReader("asdf.txt"))
{
    while (!sr.EndOfStream)
    {
        Console.WriteLine(sr.ReadLine());
    }
}
```

```
StreamReader sr = new StreamReader("nonexistent file");
while (!sr.EndOfStream)
{
    Console.WriteLine(sr.ReadLine());
}
sr.Close();
```

```
try
{
    StreamReader sr = new StreamReader("asdf.txt");

    while (!sr.EndOfStream)
    {
        Console.WriteLine(sr.ReadLine());
    }

    sr.Close();
}
catch (FileNotFoundException)
{
    Console.WriteLine("File does not exist!");
}
```

```
try
    StreamReader sr = new StreamReader("asdf.txt");
    try
        while (!sr.EndOfStream)
            Console.WriteLine(sr.ReadLine());
   finally
        sr.Close();
catch (FileNotFoundException e)
    Console.WriteLine(e.Message);
```

```
try
{
   int a = 0;
   Console.WriteLine(5 / a);
}
catch (DivideByZeroException)
{
   Console.WriteLine("Division by zero!");
}
```

```
try
{
    int a = 0;
    Console.WriteLine(5 / a);
}
catch (DivideByZeroException)
{
    Console.WriteLine("Division by zero!");
}
catch (Exception e)
{
    Console.WriteLine(e.Message);
}
```

Throwing exceptions

```
try
{
    throw new Exception("An unexpected error has occured!");
}
catch (Exception e)
{
    Console.WriteLine(e.Message);
}
```

Outline

- Writing to files
- Reading from files
- Handling errors
- Causing errors