

[KHQM011221-190] [Stellaris \(Sacrifice Edicts\)](#) Created: 02/Jan/22 Updated: 11/Jan/22

Status:	Done
Project:	QA Manual (01.12.2021)
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Test	Priority:	Low
Reporter:	Natalia Kolotii	Assignee:	Georgii Guzhva
Resolution:	Unresolved	Votes:	0
Labels:	QA		
Remaining Estimate:	Not Specified		
Time Spent:	Not Specified		
Original Estimate:	Not Specified		

Issue Links:	Relates					
	relates to KHQM011221-90		Homework8. Kolotii Natalia		Pending	
Sprint:	KHQM0112 Sprint 1					
Zephyr Teststep:						
	Test Step		Test Data	Expected Result	Attachment Details	Test Step Custom Fields
	1	AI tried to use Sacrifice Edicts.		AI doesn't use Sacrifice Edicts. AI performs available activity with the next priority.		

Description

Testing the following requirement:

- AI players will only use Sacrifice Edicts if at least 60 years passed and they have at least 3 Mortal Initiate jobs taken.

Preconditions

- Game session launched.
- AI alive.
- AI has 3 Mortal Initiate jobs taken.
- AI less then 60 years passed.

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