[KHQM011221-189] Stellaris (Ambition Edicts) Created: 02/Jan/22 Updated: 11/Jan/22				
Status:	Done			
Project:	QA Manual (01.12.2021)			
Component/s:	None			
Affects Version/s:	None			
Fix Version/s:	None			

Type:	Test	<b>Priority:</b>	Low				
Reporter:	Natalia Kolotii	Assignee:	Georgii_Guzhva				
<b>Resolution:</b>	Unresolved	Votes:	0				
Labels:	QA						
Remaining Estimate:	Not Specified						
Time Spent:	Not Specified						
Original Estimate:	Not Specified						

Issue Links:	Relates						
	relates to KHQM	<u>[011221-90]</u>	Homework8.	Kolotii Natalia	Pending		
Sprint:	KHQM0112 Sprint 1						
Zephyr Teststep:	Test Step	Test Data Expe	cted Result	Attachment Details	Test Step Custom Fields		
	AI unlocked the last Tradition.	AI ca Amb Edict					

## **Description**

Testing the following requirement:

• AI players will never use Ambition Edicts until they unlocked all Traditions

## Preconditions

- Game session launched.
- AI alive.
- AI unlocked all Traditions exept one.

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