[KHQM011221-119] Stellaris AI Starbases build/Distance Created: 26/Dec/21 Updated: 02/Jan/22

Status:	Cancel
Project:	QA Manual (01.12.2021)
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Test	**Priority:**	Medium
Reporter:	Natalia Kolotii	**Assignee:**	Natalia Kolotii
Resolution:	Unresolved	**Votes:**	0
Labels:	QA		
Remaining Estimate:	Not Specified		
Time Spent:	Not Specified		
Original Estimate:	Not Specified		

Sprint:	KHQM0112 Sprint 1					
Zephyr Teststep:		**Test Step**	**Test Data**	**Expected Result**	**Attachment Details**	**Test Step Custom Fields**
	1	AI starts to build a Starbase.		AI build starbases two hyperlanes away from controlled system.		

Description

This tc verifies the following equipment

- AI players will only build starbases up to two hyperlanes away from their controlled system.

Preconditions

- Game session launched.
- AI alive.
- AI has controlled system.
- There is uncontrolled system to two hyperlanes away from AI controlled system.
- There isn't not any uncontrolled system one hyperlanes awa from AI controlled system.
- AI has resources to build a Starbase.

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