Generating Trapdoor Primes

A short take on generating SNFS primes

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Importance

Importance

- Look Up
- Benchmarking
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Method and Code

Algorithm

- Step 1. Generating the prime q of the corresponding size.
- **Step** 2. Generating the coefficients for polynomials f and g, according to the size suggestions in [1]
- **Step** 3. Setting up a new polynomial G, which is the resultant of f and g and the variable is the leading coefficient of g.
- **Step** 4. Finding roots of G-1 modulo q, if there are no roots then going back to Step 1.
- **Step** 5. Then letting p=|G|, and checking if p is prime, (an addition is to check whether q divides p-1).

Main Script

Main Script

```
# Generating required Rings
 2 \mid X. < x > = ZZ['x']
   G.<x,g1> = ZZ['x,g1']
   # Main Loop
 5
       #generating prime and Associated Field
 6
       a = get_prime(bits_a)
 7
       T. < g2 > = Integers(q)['g2']
 8
           ##while loop
 9
            f_poly , norm_f = get_f(X, degree_f, bits_q)
            g_poly, g0 = get_g(g1, x, bits_p, degree_f, norm_f)
10
11
            G_poly = get_G(f_poly,g_poly)
12
           temp = list (G_poly.coefficients())
13
           temp.reverse()
14
           T2 = T(temp)
        r = T2.roots()
15
16
        root = r[0][0]
17
            = int(root)
18
        while (rt < int (2^ (bits_p / degree_f) / norm_f)):
19
             rt+=a
20
            = X([G_poly(1, rt)+1])
```

Helper Functions

Helper Functions

Prime Generation

```
def get_prime(bits_q):
    q = random_prime(2^bits_q - 1, False, 2^(bits_q - 1))
    while(not is_prime(q)):
        q = random_prime(2^bits_q - 1, False, 2^(bits_q - 1))
    return q
```

Poly f

```
def get_f(X, degree_f, bits_q):
        flag_irreducible = False
 3
        while (not flag_irreducible):
            \#f_{\text{vec}} = [ZZ.random_{\text{element}}(-int(2^{(10)}-1), int(2^{(10)}-1))] for _ in range(degree_f+1)]
            f_vec = [ZZ.random_element(-int(2^(bits_q/(2*(degree_f+1)))),int(2^(bits_q/(2*(degree_f
                   +1))))) for _ in range(degree_f+1)]
 6
            \#f_{\text{vec}} = [ZZ. random\_element(1.int(2^(bits\_g/(2*(degree\_f+1)))))) for _ in range(degree_f
 7
 8
            norm_f = max(map(abs,f_vec))
 9
            f_polv = X(list(f_vec))
10
            if f_polv.is_irreducible():
11
                 flag_irreducible = True
        return f_poly, norm_f
12
```

Helper Functions

Poly g

```
def get.g(g1,x,bits_p,degree_f,norm_f):
    g0 = ZZ.random_element(-int(2^(bits_p/degree_f)/norm_f),int(2^(bits_p/degree_f)/norm_f))
    #g0 = ZZ.random_element(1,int(2^(bits_p/degree_f)/norm_f))
    g.poly = g1*x+g0
    return g_poly,g0
```

Poly G

```
1  def get_G(f_poly,g_poly):
2    G_temp = f_poly.sylvester_matrix(g_poly,variable=x)
3    G_poly = G_temp.determinant()-1
4    return G_poly
```

Some Analysis

References I



J. Fried, P. Gaudry, N. Heninger, and E. Thomé.

A kilobit hidden snfs discrete logarithm computation.

arXiv preprint arXiv:1610.02874, 2016.