### Shop.co - Marketplace hackathon(Day 1-6)

**Shop.co** is a modern and responsive clothes marketplace designed to empower small businesses and individuals. This platform provides a seamless and secure e-commerce experience.

## **Project Overview**

Shop.co is part of a hackathon project developed in 6 days. Each day's tasks focused on a specific aspect of the application, including design, development, testing, and deployment.

#### **Features**

- Dynamic Product Pages: Product listing and detail pages.
- Reusable Components: Header, Footer, Sidebar, Filters, Cards, and ProductCards.
- Responsive Design: Optimized for mobile, tablet, and desktop screens.
- **Performance Optimized**: Tested with Lighthouse and GTmetrix.
- **Environment Variables**: Securely stored sensitive data using .env.

### **Day-by-Day Progress**

### Day 1: Conceptualization and Marketplace Design

- Defined the marketplace type as a **general e-commerce platform for Shop.co**.
- Business Goals:
  - Promote small businesses and entrepreneurship.
  - Provide a seamless platform for buying and selling dresses online.

#### Data Schema:

- Entities: Products, Orders, Customers, and Delivery Zones.
- Relationships: Customers place orders, orders reference products, and delivery zones are assigned to drivers.

## **Day 2: Technical Planning**

### • Tech Stack Finalized:

Frontend: Next.js with Tailwind CSS for styling.

o **Backend**: Sanity CMS for data management.

Hosting: Netlify for deployment.

## • Component Design:

Designed and planned key components like ProductCard and Sidebar.

## Day 3: Data Schema and Migration

## Sanity CMS Setup:

 Designed the schema for product categories, product descriptions, Colors, and pricing.

## Data Import:

Imported sample product data into CMS for testing.

## Relationships:

o Defined relationships between products and orders.

# **Day 4: Dynamic Component Creation**

## Key Components Developed:

Header: Responsive navigation bar.

ProductCard: To display product details.

FilterSidebar: For dynamic filtering options.

o **PaginationControls**: For dividing products into multiple pages.

• **Styling**: Styled components using Tailwind CSS to make them responsive and visually appealing.

## Day 5: Testing

## Functional Testing:

Verified workflows and API responses using Cypress and Postman.

## • Performance Testing:

o Analyzed speed and responsiveness using Lighthouse and GTmetrix tools.

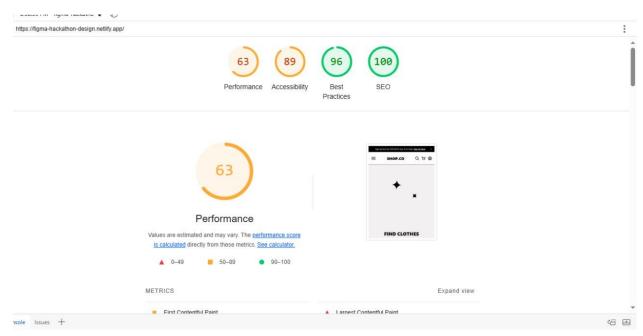
## • Security Testing:

Ensured input validation and HTTPS configurations.

## • Test Report:

Documented functional and security test cases.

## **Performance Testing:**



**Day 6: Deployment and Staging Environment** 

## • Deployment:

Deployed the project to Vercel for a staging environment.

### • Environment Variables:

Configured API keys and sensitive data securely in the .env file.

## • Staging Environment Testing:

o Completed functional, performance, and security testing.

## • Documentation:

o Organized project files and README.md in the GitHub repository.

# **Hackathon Day-by-Day Progress**



# **Hackathon Day-by-Day Progress**

Day	Activity	Deliverables
Day 1	Conceptualization	Marketplace Design & Business Goals
Day 2	Technical Planning	Tech Stack Finalized
Day 3	Data Schema & Migration	Products, Customers, Orders Schema
Day 4	Dynamic Components Creation	Components like ProductCard, FilterSidebar
Day 5	Testing	Functional, Performance, and Security Tests
Day 6	Deployment	Deployed Staging Environment



# **Project Structure**

The project is organized as follows:

ui-ux-hackathon/

├— src/				
	-	— components/		
		├— Header.js		
		├— Footer.js		
		├— Sidebar.js		
		├— Modal.js		
		├— Button.js		
ı	ı	├— Card.js		

		├— FormInput.js
		├— Navbar.js
		—— ProductCard.js
		├— Pagination.js
		— FilterSidebar.js
		├— SearchBar.js
		├— UserProfile.js
		├— LoginForm.js
		├— SignupForm.js
		— Notification.js
		├— Spinner.js
		├— Tooltip.js
		├— pages/
		├— index.js
		├— about.js
		├— contact.js
		├— products.js
		├— product/[slug].js
		├— login.js
		├— signup.js
		├— Documents/
		├— hackathon-day1.pdf
		├— hackathon-day2.pdf
		├— hackathon-day3.pdf
		— hackathon-day4.pdf



## **Description of Folders and Files**

## src/components/

This folder contains all reusable UI components, such as:

- **Header.js**: Displays the navigation bar at the top of the page.
- Footer.js: Displays the footer section.
- **Sidebar.js**: Provides a sidebar for filters or navigation.
- Modal.js: Handles pop-up modal functionality.
- Button.js: Customizable button components.
- Card.js: Generic card component used in various places.
- FormInput.js: Input fields for forms.
- Navbar.js: Additional navigation bar configuration.
- **ProductCard.js**: Displays product information in a card format.
- Pagination.js: Handles pagination of data.
- FilterSidebar.js: Dynamic filtering options for products.
- **SearchBar.js**: Search functionality for the application.
- **UserProfile.js**: Displays user profile information.
- LoginForm.js: Form for user login.
- SignupForm.js: Form for user signup.
- **Notification.js**: Handles notifications for the application.

- **Spinner.js**: Loading spinner for asynchronous operations.
- **Tooltip.js**: Provides tooltips for additional context.

## src/pages/

This folder contains all the main pages:

- **index.js**: Homepage of the application.
- about.js: About page.
- **contact.js**: Contact page.
- **products.js**: Page displaying all products.
- product/[slug].js: Dynamic route for individual product details.
- login.js: User login page.
- signup.js: User signup page.

## src/Documents/

Contains project documentation for each day of the hackathon:

- hackathon-day1.pdf: Details of Day 1 activities.
- hackathon-day2.pdf: Details of Day 2 activities.
- hackathon-day3.pdf: Details of Day 3 activities.
- hackathon-day4.pdf: Details of Day 4 activities.
- hackathon-day5.pdf: Details of Day 5 activities.
- hackathon-day6.pdf: Details of Day 6 activities.

### public/

This folder contains public assets:

- images/: Image assets used in the project.
- assets/: Additional assets like icons, fonts, etc.

#### .env

Environment variables file for sensitive data such as API keys.

#### README.md

This file provides an overview of the project.

# **Environment Setup**

- 1. Clone the repository:
- 2. git clone https://github.com/Komal-shah22/ui-ux-hackathon.git

cd ui-ux-hackathon

3. Install dependencies:

npm install

- 4. **Setup environment variables**: Create a .env file and add the following:
- 5. NEXT\_PUBLIC\_API\_URL=your\_api\_url

NEXT\_PUBLIC\_SANITY\_PROJECT\_ID=your\_project\_id

6. Run the development server:

npm run dev

7. **Visit the application**: Open your browser and navigate to http://localhost:3000.

## **Deployment**

Deployed on **Vercel**. Visit the <u>staging environment</u> for more details.

#### Contact

For queries or feedback:

• Email: komalfareed93@gmail.com

• GitHub: Komal Shah