-Program -Flow chart -Explanation -Output -Time and Space complexity 1. Armstrong Number Problem: Write a Java program to check if a given number is an Armstrong number. package com.assignment; import java.util.Scanner; public class Solution1 { public static boolean isArmstrong(int number) {

int digits = String.valueOf(number).length(); // Count the number of

int originalNumber = number, remainder, result = 0;

digits

}

while (originalNumber != 0) {
remainder = originalNumber % 10;

originalNumber /= 10;

result += Math.pow(remainder, digits);

Solve the assignment with following thing to be added in each question.

```
return result == number;
}
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.println("Enter a number:");
int number = sc.nextInt();
System.out.println("Is Armstrong: " + isArmstrong(number));
}
}
```

- Input a number.
- Raise each digit to the power of the total number of digits and sum them.
- If the sum equals the original number, it's an Armstrong number.

Output:

• **Input**: 153

Output: true

• Input: 123

Output: false

Time Complexity:

• **Time**: O(d), where d is the number of digits.

• **Space**: O(1), constant space.

2. Prime Number

Problem: Write a Java program to check if a given number is prime.

```
package com.assignment;
import java.util.Scanner;
public class Solution2 {
public static boolean isPrime(int num) {
if (num <= 1) return false;</pre>
for (int i = 2; i <= Math.sqrt(num); i++) {</pre>
if (num % i == 0) {
return false;
}
}
return true;
public static void main(String[] args) {
Scanner <u>sc</u> = new Scanner(System.in);
System.out.println("Enter a number:");
int num = sc.nextInt();
System.out.println("Is Prime: " + isPrime(num));
}
}
```

Explanation:

- Input a number.
- Check if it's divisible by any number between 2 and the square root of the number.
- If it is, return false; otherwise, return true.

```
INPUT-OUTPUT
Enter a number:
29
Is Prime: true
Enter a number:
15
```

```
Is Prime: false
```

Flowchart:

- 1. Start
- 2. Input: num
- 3. Check divisibility from 2 to sqrt(num)
- 4. If divisible return false
- 5. If not, return true
- 6. End

Time Complexity:

- **Time**: $O(\sqrt{n})$, because we only check divisors up to \sqrt{n} .
- **Space**: O(1), constant space.

3. Factorial

Problem: Write a Java program to compute the factorial of a given number.

```
package com.assignment;
import java.util.Scanner;

public class Solution3 {
  public static int factorial(int num) {
   if (num == 0 || num == 1) return 1;
   int fact = 1;
  for (int i = 2; i <= num; i++) {
    fact *= i;
  }
  return fact;
}

public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);
   System.out.println("Enter a number:");</pre>
```

- Input a number.
- Multiply all numbers from 2 to the input number to compute the factorial.

Time Complexity:

- **Time**: O(n), where n is the number.
- **Space**: O(1), constant space.

4. Fibonacci Series

Problem: Write a Java program to print the first n numbers in the Fibonacci series.

```
import java.util.Scanner;
public class Fibonacci_4 {
    public static void main(String[] args) {
        System.out.println("Enter no: ");
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();
        int a = 0, b = 1;

        for (int i = 0; i < n; i++) {
            System.out.print(a + " ");
            int next = a + b;
            a = b;
            b = next;
        }
    }
}</pre>
```

Flowchart

- 1. Start:
 - a. The program starts.
- 2. Ask for Input:
 - a. The program asks the user to enter a number (n).
- 3. Get Input:
 - a. The user enters a number, and the program reads it.
- 4. Set Initial Values:
 - a. Set the first two numbers of the Fibonacci sequence: a = 0 and b = 1.
- 5. Loop Start:
 - a. The program starts a loop that will run n times.
- 6. Print the Number:
 - a. The program prints the current value of a.
- 7. Calculate the Next Fibonacci Number:
 - a. Calculate the next number in the Fibonacci sequence by adding a + b.
- 8. Update Values:
 - a. Set a to the value of b, and set b to the new Fibonacci number (the one you just calculated).

- 9. Repeat:
 - a. The loop repeats until the program has printed n Fibonacci numbers.
- 10. **End**:
 - a. Once the loop finishes, the program ends.

Output

```
Enter no:
5
0 1 1 2 3
Enter no:
8
0 1 1 2 3 5 8 13
```

Time Complexity: O(n) **Space Complexity:** O(1)

5. Find GCD

Problem: Write a Java program to find the Greatest Common Divisor (GCD) of two numbers.

```
package com.assignment;
import java.util.Scanner;

public class Solution5 {
  public static int gcd(int a, int b) {
  if (b == 0) return a;
  return gcd(b, a % b);
}
```

```
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
try {
System.out.println("Enter two numbers:");
int a = sc.nextInt();
int b = sc.nextInt();
System.out.println("GCD: " + gcd(a, b));
} finally {
sc.close();
}
}
```

Explaination:Input two numbers.

Enter two numbers:

1. Start: input a and b from the user

2. Call gcd(a,b)

5. End

• Use the Euclidean algorithm to find the GCD by repeatedly taking the remainder of division.

```
24
54
GCD: 6
Enter two numbers:
17
13
GCD: 1

    Time: O(log(min(a, b))), where a and b are the two numbers.
    Space: O(1), constant space.
Flowchart:
```

3. Check if b==0: if b is 0, then base case is reached & function returns a.

No: If b!=0, the function calls itself recursively with the arguments gcd (b, a%b).

Yes: If b==0, the GCD is a & the function returns the result.

4. Recursion: continues until b becomes 0, and the GCD is found.

6. Find Square Root

Problem: Write a Java program to find the square root of a given number (using integer approximation).

```
package com.assignment;
import java.util.Scanner;
public class Solution6 {
public static int findSquareRoot(int x) {
if (x == 0 | | x == 1) {
return x;
}
int start = 1, end = x, result = 0;
while (start <= end) {</pre>
int mid = (start + end) / 2;
if (mid * mid == x) {
return mid;
}
if (mid * mid < x) {</pre>
start = mid + 1;
result = mid;
} else {
end = mid - 1;
}
return result;
}
```

- This program finds the square root using binary search between 1 and the number
 x.
- We start with start = 1 and end = x. If mid * mid == x, we return mid.
 Otherwise, adjust the search space based on whether mid * mid is less than or greater than x.
- This approach gives an integer approximation of the square root.

```
Enter a number to find its square root:

16

Square Root: 4

27

Square Root: 5
```

Time and Space Complexity:

- Time Complexity: $O(\log x)$ due to the binary search over the range [1, x].
- Space Complexity: 0(1) no additional space is used except variables.

7. Find Repeated Characters in a String

Problem: Write a Java program to find all repeated characters in a string.

```
package com.assignment;
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;
public class Solution7 {
public static void findRepeatedCharacters(String str) {
Map<Character, Integer> charCountMap = new HashMap<>();
for (char c : str.toCharArray()) {
charCountMap.put(c, charCountMap.getOrDefault(c, 0) + 1);
}
System.out.println("Repeated characters are:");
for (Map.Entry<Character, Integer> entry : charCountMap.entrySet()) {
if (entry.getValue() > 1) {
System.out.print(entry.getKey() + " ");
}
System.out.println();
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.println("Enter a string:");
String str = sc.nextLine();
```

```
findRepeatedCharacters(str);
sc.close();
}
OUTPUT:
Enter a string:
programming
Repeated characters are:
r g m
hello
Repeated characters are:
```

- The program uses a **HashMap** to count the occurrences of each character in the string.
- It iterates over the string, adding each character to the map and incrementing its count. After that, it prints the characters that appear more than once.

Flowchart:

- 1. Start
- 2. Input string
- 3. For each character in string
- 4. Create HashMap
- 5. Increment count for each character
- 6. Print repeated characters
- 7. End
 - **Time Complexity**: O(n) iterating over the string once.
 - Space Complexity: O(n) storing character counts in a HashMap

8. First Non-Repeated Character

Problem: Write a Java program to find the first non-repeated character in a string

```
package com.assignment;
import java.util.LinkedHashMap;
import java.util.Map;
import java.util.Scanner;
public class Solution8 {
public static Character findFirstNonRepeated(String str) {
// LinkedHashMap preserves the order of insertion
Map<Character, Integer> charCountMap = new LinkedHashMap<>();
// Iterate through the string and populate the map with character
counts
for (char c : str.toCharArray()) {
charCountMap.put(c, charCountMap.getOrDefault(c, 0) + 1);
}
// Iterate through the map to find the first character with a count of
for (Map.Entry<Character, Integer> entry : charCountMap.entrySet()) {
if (entry.getValue() == 1) {
return entry.getKey();
}
}
return null;
}
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.println("Enter a string:");
String str = sc.nextLine();
// Find the first non-repeated character in the string
```

```
Character result = findFirstNonRepeated(str);
if (result != null) {
    System.out.println("First non-repeated character: " + result);
} else {
    System.out.println("No non-repeated character found.");
} sc.close();
}
}
OUTPUT:
Enter a string:
stress
First non-repeated character: t
aabbcc
```

No non-repeated character found.

Explanation:

• The program uses a **LinkedHashMap** to maintain the insertion order of characters. It first counts occurrences, and then checks for the first character with a count of 1 (non-repeated).

Flowchart:

- 1. Start
- 2. Input String from User
- 3. Initialize LinkedHashMap (charCountMap)
- 4. For each character in the string
- 5. Add to map with frequency count
- 6. Find the first entry with count 1
- 7. Output the result or null
- 8. End

Time complexity is O(n)

Space complexity is O(n) where n is the number of characters in the string.

9. Integer Palindrome

Output: false

Problem: Write a Java program to check if a given integer is a palindrome.

```
import java.util.Scanner;
class IntPalindrome {
public static void main (String [] args){
Scanner scan = new Scanner(System.in);
System.out.println("Enter The Number To Check If It's a Palindrome or Not..");
int num = scan.nextInt();
int Revnum = 0;
int temp = num;
while (temp !=0) {
int digit = temp % 10;
Revnum = Revnum *10 + digit;
temp = temp/10;
if (num == Revnum) {
System.out.println(" Yes, "+ num +" is a palindrome number");
              } else {
    System.out.println(" No, "+ num +" is not a palindrome number");
}
}
}
Input: 121
Output: true
Input: -121
```

Time Complexity : O(log10)Space Complexity : O(1)

Flowchart:

Start: Begin the algorithm.

Input Number: Prompt the user to enter a number and read the input value into the variable

num.

Initialize Variables:

Set Revnum to 0 (this will hold the reversed number).

Set temp to num (this will be used to extract digits).

Reverse the Number:

While temp is not equal to 0, repeat the following steps:

Extract the last digit of temp using digit = temp % 10.

Update Revnum by multiplying it by 10 and adding the extracted digit: Revnum = Revnum * 10 + digit.

Remove the last digit from temp by performing integer division by 10: temp = temp / 10.

Check for Palindrome:

If num is equal to Revnum, then:

Print "Yes, num is a palindrome number."

Otherwise:

Print "No, num is not a palindrome number."

End: Terminate the algorithm.

10. Leap Year

Problem: Write a Java program to check if a given year is a leap year

```
package com.assignment;
import java.util.Scanner;
public class Solution10 {
public static boolean isLeapYear(int year) {
if (year % 4 == 0) {
```

```
if (year % 100 == 0) {
if (year % 400 == 0) {
return true;
} else {
return false;
} else {
return true;
}
return false;
}
public static void main(String[] args) {
Scanner <u>sc</u> = new Scanner(System.in);
System.out.println("Enter a year:");
int year = sc.nextInt();
System.out.println("Is Leap Year: " + isLeapYear(year));
}
}
Output:
Enter a year:
2020
Is Leap Year: true
Enter a year:
1900
Is Leap Year: false
Flowchart:
[Start] -> [Input: year] -> [Check if divisible by 4]
[Check if divisible by 100] -> [Check if divisible by 400]
[Return true/false] -> [End]
```

- 1. Input the year.
- 2. Check if the year is divisible by 4.
- 3. If it is divisible by 100, check if it is divisible by 400.
- 4. Return true if it satisfies the conditions for being a leap year.

Time Complexity:

• Time: O(1), constant time.

• **Space**: O(1), constant space.