Hackathon Project Phases Template

Project Title: "LogoCraft: Innovative Logo Generation with Diffusion Technology"

Team Name:

FutureDealers

Team Members:

- Gurram komali (Gurramkomali@gmail.com)
- G.ReddyLikhitha (reddylikhithag@gmail.com)
- G.Sharoni (gummalampatisharoni@gmail.com)

Phase-1: Brainstorming & Ideation

Objective:

"LogoCraft aims to revolutionize logo creation by utilizing advanced diffusion technology to generate high-quality, custom logos. Its objective is to streamline the design process for businesses and individuals, providing unique and visually appealing logos efficiently."

Key Points:

1. Problem Statement:

- In today's competitive market, establishing a memorable brand identity through a captivating logo is crucial for businesses.
- However, many companies face challenges in creating unique and compelling logos that accurately represent their brand values and vision.

2. Proposed Solution:

- LogoCraft is use to easily generate professional logos that match his brand's identity and values. This helps them establish a strong brand identity from the start.
- Using LogoCraft, users can quickly pivot from design ideation to business operations, maximizing his time and resources to focus on innovation and growth.

3. Target Users:

- Enterpreneurs who need a professional logo to establish thier brand identity.
- Marketing Agencies offers branding services which need a efficient logo.
- Businesses owners who lack design expertise and needs a logo.

4. Expected Outcome:

 LogoCraft platform generates logo design files (PNG, SVG, EPS), customization options, and a design rationale explaining the inspiration behind the logo.

Phase-2: Requirement Analysis

Objective:

Define the technical and functional requirements for the LogoCraft App.

Key Points:

1. Technical Requirements:

Programming Language: PythonBackend: Node.js with Express.js

Frontend: React.js

Database: MongoDB or PostreSQL

2. Functional Requirements:

- Generate custom logos based on brand input using diffusion technology.
- Allow users to customize logos with options for text, color, and layout.
- o provide downloadable logo files in multiple formats (PNG, SVG, EPS).
- o Enable logo previews in real-world scenarios (e.g., business cards, websites).

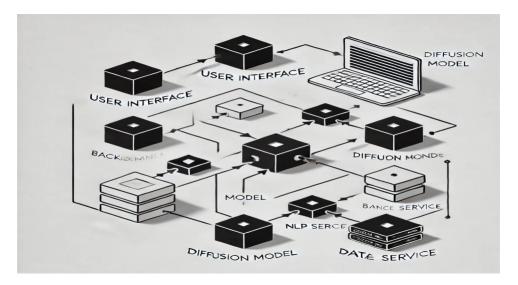
3. Constraints & Challenges:

- Ensuring high-quality, diverse logo generation with diffusion technology.
- Balancing ease of use with advanced customization options.
- Preventing potential copyright issues with generated logo designs.

Phase-3: Project Design

Objective:

Develop the architecture and user flow of the application.



Key Points:

1. System Architecture:

- User Interface: User inputs logo requirements.
- Processing: Diffusion model generates logo concepts.
- Backend: NLP services refine design details.
- Display: Ul presents logo variations & edits.

2. User Flow:

- o **Input:** User enters logo idea (e.g., "Minimalist tech logo").
- Processing: Diffusion model generates design options.
- Refinement: Backend fine-tunes logos with NLP services.
- Output: UI displays final logos for download/editing.

3. UI/UX Considerations:

- Simple UI for easy logo customization.
- Filters: Style, colors, and typography.
- Dark & light mode for better design experience.

Phase-4: Project Planning (Agile Methodologies)

Objective:

Break down development tasks for efficient completion.

Sprint	Task	Priority	Duration	Deadline	Assigned To	Dependencies	Expected Outcome
Sprint 1	Environment Setup & API Integration	High	2 hours (Day 1)	End of Day	Member 2	Google API Key, Python, Streamlit setup	API connection established & working
Sprint 1	Frontend UI Development	O Medium	2 hours (Day 1)	End of Day 1	Member 3	API response format finalized	Basic UI with input fields
Sprint 2	Error Handling & Debugging	High	4 hours (Day 2)	End of Day 1	Member 1	API logs, UI inputs	Improved API stability
Sprint 3	Testing & UI Enhancements	O Medium	2 hours (Day 2)	Mid-Day 2	Member 2& 3	API response, UI layout completed	Responsive UI, better user experience
Sprint 3	Final Presentation & Deployment	Low	1.5 hours (Day 2)	End of Day 2	Entire Team	Working prototype	Demo-ready project

Sprint Planning with Priorities

Sprint 1 – Setup & Integration (Day 1)

- (High Priority) Set up the environment & install dependencies.
- (High Priority) Integrate Google API.
- (Medium Priority) Build a basic UI with input fields.

Sprint 2 – Core Features & Debugging (Day 2)

- (High Priority) Error handling & debugging API issues.
- (High Priority) Debug API issues & handle errors in queries.

Sprint 3 – Testing, Enhancements & Submission (Day 2)

- (Medium Priority) Test API responses, refine UI, & fix UI bugs.
- (Low Priority) Final demo preparation & deployment.

Phase-5: Project Development

Objective:

Implement core features of the LogoCraft App.

Key Points:

- 1. Technology Stack Used:
 - Frontend: React.js
 - Backend: Node.js with Express.js
 - o Programming Language: Python
- 2. **Development Process:**
 - Build a **React.js** frontend for user interaction and logo display
 - Develop a **Python service** ,communicating with the backend to generate logos based on user prompts.
 - Implement prompt processing, data storage, and deploy the application to a cloud platform.
- 3. Challenges & Fixes:
 - Challenge: Slow logo generation times.
 - Fix: Caching, model optimization, cloud GPUs.
 - Challenge: Inaccurate logo generation results.
 - Fix: Improved prompts, model fine-tuning, user feedback.

Phase-6: Functional & Performance Testing

Objective:

Ensure that the LogoCraft App works as expected.

Test					
Case ID	Category	Test Scenario	Expected Outcome	Status	Tester
			Relevant logo design		
TO 004	Functional	Query "Logo design for	options should be	✓ Passed	
TC-001	Testing	a modern tech startup"	displayed.	1 83360	Tester 1
		Query "Logo	Customization		
	Functional	customization with	options should be		
TC-002	Testing	color options"	provided.	Passed	Tester 2
	Performance	API response time under	API should return		
TC-003	Testing	500ms	results quickly.	Optimization	Tester 3
	Bug Fixes &	Fixed incorrect logo	Data accuracy should		Develop
TC-004	Improvements	generation results	be improved.	Fixed	er
				💢 Failed - UI	
	Final	Ensure UI is responsive	UI should work on	brokon on mehile	
TC-005	Validation	across devices.	mobile & desktop.	broken on mobile	Tester 2
	Deployment	Host the app using	App should be	_	
TC-006	Testing	Streamlit Sharing	accessible online.	Deployed	DevOps

Final Submission

- 1. Project Report Based on the templates
- 2. Demo Video (3-5 Minutes)
- 3. GitHub/Code Repository Link
- 4. Presentation