

1. <https://leetcode.com/problems/reverse-linked-list/description/?envType=problem-list-v2&envId=linked-list>

```
# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:
    def reverseList(self, head: Optional[ListNode]) ->
Optional[ListNode]:
    if head==None or head.next==None:
        return head
    a=None
    b=head
    c=head.next
    while b:
        b.next=a
        a=b
        b=c
        if c:
            c=c.next
    head=a
    return head
```

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2. class node:
    def __init__(self,data):
        self.val=data
        self.next=None
class sll:
    def __init__(self):
        self.head=None
    def insertatbeg(self,data):
        if self.head==None:
            self.head=node(data)
        else:
            new=node(data)
            new.next=self.head
            self.head=new
    def insertatend(self,data):
        if self.head==None:
            self.head=node(data)
        else:
            new=node(data)
            curr=self.head
            while curr.next:
                curr=curr.next
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        curr.next=new
def maximum(self):
    max=0
    curr=self.head
    while curr:
        if curr.val>max:
            max=curr.val
        curr=curr.next
    print(max)
def insertatpos(self,data,pos):
    new=node(data)
    curr=self.head
    for i in range(pos-2):
        curr=curr.next
    new.next=curr.next
    curr.next=new
def delatbeg(self):
    self.head=self.head.next
def delatend(self):
    curr=self.head
    while curr.next.next:
        curr=curr.next
    curr.next=None
def delofval(self,val):
    curr=self.head
    while curr:
        if curr.next.val==val:
            break
        curr=curr.next
    curr.next=curr.next.next
def printing(self):
    curr=self.head
    while curr:
        print(curr.val,end="->")
        curr=curr.next

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o=sll()
for i in range(6):
    o.insertatend(i)
o.printing()
print()
o.delofval(3)
o.printing()

```

3. <https://leetcode.com/problems/palindrome-linked-list/description/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:
    def isPalindrome(self, head: Optional[ListNode]) -> bool:
        s=""
        curr=head
        while curr:
            s=s+str(curr.val)
            curr=curr.next
        return s==s[::-1]

```

4. <https://leetcode.com/problems/delete-the-middle-node-of-a-linked-list/description/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:
    def deleteMiddle(self, head: Optional[ListNode]) -> Optional[ListNode]:
        if head==None or head.next==None:
            return None
        slow=head
        fast=head
        prev=None
        while fast and fast.next:
            prev=slow
            slow=slow.next
            fast=fast.next.next
        prev.next=prev.next.next
        return head

```

5. <https://leetcode.com/problems/remove-duplicates-from-sorted-list/description/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:

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    def deleteDuplicates(self, head: Optional[ListNode]) ->
Optional[ListNode]:
    curr=head
    while curr and curr.next:
        if curr.val==curr.next.val:
            curr.next=curr.next.next
        else:
            curr=curr.next
    return head

```

6. <https://leetcode.com/problems/remove-linked-list-elements/description/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:
    def removeElements(self, head: Optional[ListNode], val:
int) -> Optional[ListNode]:
        firstnode=ListNode()
        firstnode.next=head
        curr=firstnode
        while curr and curr.next:
            if curr.next.val==val:
                curr.next=curr.next.next
            else:
                curr=curr.next
        return firstnode.next

```

7. <https://leetcode.com/problems/odd-even-linked-list/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:
    def oddEvenList(self, head: Optional[ListNode]) ->
Optional[ListNode]:
        if head==None or head.next==None:
            return head
        odd=head
        even=head.next
        temp=even

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while odd.next and odd.next.next:
    odd.next=odd.next.next
    even.next=even.next.next
    odd=odd.next
    even=even.next
odd.next=temp
return head

```

8. <https://leetcode.com/problems/delete-node-in-a-linked-list/description/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, x):
#         self.val = x
#         self.next = None

class Solution:
    def deleteNode(self, node):
        """
        :type node: ListNode
        :rtype: void Do not return anything, modify node in-
place instead.
        """
        node.val=node.next.val
        node.next=node.next.next

```

9. <https://leetcode.com/problems/remove-duplicates-from-sorted-list-ii/description/?envType=problem-list-v2&envId=linked-list>

```

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next

class Solution:
    def deleteDuplicates(self, head: Optional[ListNode]) ->
Optional[ListNode]:
        firstnode=ListNode()
        firstnode.next=head
        prev=firstnode
        curr=head
        while curr:
            while curr.next and curr.val==curr.next.val:
                curr=curr.next
            if prev.next==curr:

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        prev=prev.next
    else:
        prev.next=curr.next
    curr=curr.next
    return firstnode.next
```