## Task 1: Reflection API

Use reflection to inspect a class's methods, fields, and constructors, and modify the access level of a private field, setting its value during runtime

```
ANS:
package com.Day24;
import java.lang.reflect.*;
public class ReflectionDemo {
 public static void main(String[] args) {
    try {
      // Load the Person class
      Class<?> personClass = Class.forName("com.Day24.Person");
      // Inspect constructors
      System.out.println("Constructors:");
      Constructor<?>[] constructors = personClass.getDeclaredConstructors();
      for (Constructor<?> constructor : constructors) {
         System.out.println(constructor);
      }
      // Inspect fields
      System.out.println("\nFields:");
      Field[] fields = personClass.getDeclaredFields();
      for (Field field : fields) {
         System.out.println(field);
      }
      // Inspect methods
      System.out.println("\nMethods:");
      Method[] methods = personClass.getDeclaredMethods();
      for (Method method : methods) {
         System.out.println(method);
      // Modify access level of the private field 'name' and set its value
      Person personInstance = new Person("John Doe");
      Field nameField = personClass.getDeclaredField("name");
      nameField.setAccessible(true);
      nameField.set(personInstance, "Jane Doe");
      // Verify the value change
      System.out.println("\nModified name field value: " + personInstance.getName());
      // Invoke the private method
      Method printNameMethod = personClass.getDeclaredMethod("printName");
      printNameMethod.setAccessible(true);
      printNameMethod.invoke(personInstance);
    } catch (ClassNotFoundException | NoSuchFieldException | IllegalAccessException |
NoSuchMethodException | InvocationTargetException e) {
      e.printStackTrace();
   }
 }
package com.Day24;
public class Person {
 private String name;
```

```
public Person(String name) {
    this.name = name;
}
public String getName() {
    return name;
}
private void printName() {
    System.out.println("Name: " + name);
}
```