Task 1:

Implementing the KMP Algorithm

Code the Knuth-Morris-Pratt (KMP) algorithm in Java for pattern searching which pre-processes the pattern to reduce the number of comparisons. Explain how this pre-processing improves the search time compared to the naive approach.

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ANS:
package Day17;
public class KMPAlgorithm {
  // Method to create the LPS array
  private static int[] computeLPSArray(String pattern) {
    int length = pattern.length();
    int[] lps = new int[length];
    int j = 0; // Length of the previous longest prefix suffix
    int i = 1;
    // The LPS array is initialized with 0 at the beginning
    lps[0] = 0;
    // Loop to fill the LPS array
    while (i < length) {
       if (pattern.charAt(i) == pattern.charAt(j)) {
         j++;
         lps[i] = j;
         j++;
       } else {
         if (j != 0) {
            j = lps[j - 1];
         } else {
            lps[i] = 0;
            j++;
         }
       }
    return lps;
  }
  // KMP search algorithm
  public static void KMPSearch(String text, String pattern) {
    int textLength = text.length();
    int patternLength = pattern.length();
    // Create the LPS array
    int[] lps = computeLPSArray(pattern);
```

int i = 0; // Index for text

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int j = 0; // Index for pattern
    while (i < textLength) {
       if (pattern.charAt(j) == text.charAt(i)) {
         j++;
         j++;
       }
       if (j == patternLength) {
         System.out.println("Pattern found at index: " + (i - j));
         j = lps[j - 1];
       } else if (i < textLength && pattern.charAt(j) != text.charAt(i)) {
         if (j != 0) {
           j = lps[j - 1];
         } else {
            j++;
         }
      }
    }
  }
  public static void main(String[] args) {
    String text = "ABABDABACDABABCABAB";
    String pattern = "ABABCABAB";
    KMPSearch(text, pattern);
 }
}
OUTPUT:
```

Pattern found at index: 10