Mie theory & Matlab code

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Mie theory for metal nanoparticles

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In this work, I aim at giving a clear and self-sufficient description of Mie theory. This famous theory is suited to compute accurately the optical cross sections of a spherical particle. One usually needs to spend some time and read a couple of papers or books, fighting with the cgs and SI units, before clearly understanding what the parameters mean and before making sure that one writes a proper code. This document may help you saving some time. A Matlab code is also provided.

The reference document on this subject is the famous textbook from Bohren and Huffman but the information is not easy to extract. 1

Consider a spherical particle of radius r_0 , complex electric permittivity $\varepsilon = n^2$ embedded in a dielectric medium of permittivity $\varepsilon_{\rm m} = n_{\rm m}^2$. This particle is illuminated by a plane wave of angular frequency $\omega = 2\pi \, c/\lambda_0 = k \, c/n_{\rm m}$.

Let us define from now on a set of useful dimensionless parameters:

$$m = n/n_{m}$$
$$v = k r_{0}$$
$$w = m x$$

In these conditions, the extinction, scattering and absorption cross sections are given by the formulae:

$$\begin{split} \sigma_{\text{ext}} &= \frac{2\pi}{k^2} \sum_{j=1}^{\infty} \left(2j+1\right) \operatorname{Re}(a_j + b_j) \\ \sigma_{\text{sca}} &= \frac{2\pi}{k^2} \sum_{j=1}^{\infty} \left(2j+1\right) \left(|a_j|^2 + |b_j|^2\right) \\ \sigma_{\text{abs}} &= \sigma_{\text{ext}} - \sigma_{\text{sca}} \end{split}$$

where

$$a_{j} = \frac{m \,\psi_{j}(w) \,\psi'_{j}(v) - \psi_{j}(v) \,\psi'_{j}(w)}{m \,\psi_{j}(w) \,\xi'_{i}(v) - \xi_{j}(v) \,\psi'_{j}(w)} \tag{1}$$

$$b_{j} = \frac{\psi_{j}(w) \,\psi'_{j}(v) - m \,\psi_{j}(v) \,\psi'_{j}(w)}{\psi_{j}(w) \,\xi'_{i}(v) - m \,\xi_{j}(v) \,\psi'_{j}(w)} \tag{2}$$

In these expressions, ψ_j and ξ_j are Ricatti–Bessel functions defined as:

$$\psi_j(x) = \sqrt{\frac{\pi x}{2}} J_{j+\frac{1}{2}}(x)$$

$$\xi_j(x) = \sqrt{\frac{\pi x}{2}} \left[J_{j+\frac{1}{2}}(x) + i Y_{j+\frac{1}{2}}(x) \right]$$

 J_{ν} and Y_{ν} are the Bessel functions of first and second order respectively. They are standard Matlab functions, named respectively besselj and bessely. Note that these functions are solutions of the Bessel differential equation:

$$x^{2} \frac{d^{2}y}{dx^{2}} + 2x \frac{dy}{dx} + \left[x^{2} - \nu(\nu + 1)\right] y = 0$$

while ψ_j and ξ_j are solutions of the following differential equation:

$$x^{2} \frac{d^{2}y}{dx^{2}} + \left[x^{2} - j(j+1)\right]y = 0$$

 ψ_j and ξ_j can be expressed as a sum of sines and cosines. For instance, the first terms read:

$$\psi_0(x) = \sin(x)$$

$$\xi_0(x) = \sin(x) - i\cos(x)$$

$$\psi_1(x) = \sin(x)/x - \cos(x)$$

$$\xi_1(x) = \sin(x)/x - i(\cos(x)/x + \sin(x))$$

In Eqs. (1) and (2), the sum over j can be restricted to only a few terms, up to j = N. Bohren and Huffman¹ proposed the value $N = v + 4v^{1/3} + 2$.

In Eqs. (1) and (2), the primes indicate differentiation with respect to the argument in parenthesis. The derivatives can be conveniently expressed as follows:

$$\psi'_{j}(x) = \psi_{j-1}(x) - \frac{j}{x} \psi_{j}(x)$$
$$\xi'_{j}(x) = \xi_{j-1}(x) - \frac{j}{x} \xi_{j}(x)$$

I wrote a Matlab code that can be found in the next page. Free to use. Enjoy.

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¹ C. F. Bohren and D. R. Huffman, Absorption and scattering

```
%% SCATTERING BY A SPHERICAL GOLD NANOPARTICLE USING MIE THEORY
%% inputs
%n_m
              optical index of the medium
%lambda0
              wavelength in nm
              radius of the particle in nm
8r0
%N=5
             maximum n-pole
function [Qext,Qsca,Qabs]=MieScattering2(lambda0,r0,n m)
%% parameters
n Au=indexRead(lambda0,'Au'); %any function that returns the optical index of gold
m=n Au/n m;
k=2*pi*n_m/lambda0;
x=k*r0;
z=m*x;
N=round(2+x+4*x^{(1/3)})
%% computation
j = (1:N);
sqr=sqrt(pi*x/2);
sqrm=sqrt(pi*z/2);
phi=sqr.*besselj(j+0.5,x);
xi = sqr.*(besselj(j+0.5,x)+i*bessely(j+0.5,x));
phim=sqrm.*besselj(j+0.5,z);
phi1=[sin(x), phi(1:N-1)];
philm=[sin(z), phim(1:N-1)];
y=sqr*bessely(j+0.5,x);
y1=[-\cos(x), y(1:N-1)];
phip=(phi1-j/x.*phi);
pnip (pnii - j/x. *pnii / ,
phimp = (philm - j/z. *phim);
xip = (phil + i * y1) - j/x. * (phi + i * y);
aj = (m*phim. *phip - phi. *phimp) . / (m*phim. *xip - xi. *phimp);
bj=(phim.*phip-m*phi.*phimp)./(phim.*xip-m*xi.*phimp);
Qsca=sum( (2*j+1).*(abs(aj).*abs(aj)+abs(bj).*abs(bj))); Qext=sum( (2*j+1).*real(aj+bj));
Qext=Qext*2*pi/(k*k);
Qsca=Qsca*2*pi/(k*k);
Qabs=Qext-Qsca;
```