

# Konstantin Khitrykh

Senior Developer

## 👤 Profile

Unity/C# developer with 6+ years of experience, enthusiastic in game development.

Now I work on mobile F2P project in Matryoshka Games company in Novosibirsk. I learn several another languages (like Java, Erlang, JavaScript, Go, Kotlin and more), write some articles and develop open-source projects for study purposes. Earlier I had some experience in Python, C++, and PHP.

## 📁 Employment History

### Senior Developer at Matryoshka Games, Novosibirsk

April 2018 – Present

- New features implementation
- Create tools for performance analysis
- Server-side development
- Technical leadership
- Optimization
- Refactoring
- Code review

### Middle Developer at Deus Craft, Novosibirsk

April 2016 – April 2018

- New features implementation
- Setup content extensions
- Operations with 2D content
- Native plugins integration
- Optimization

### Technical Team Lead at Academ Media, Novosibirsk

July 2013 – April 2016

- Games and applications development
- Tools and templates development/support
- External services integration
- Project and team management
- Dev training process

## 🎓 Education

### Bachelor's degree, Novosibirsk Institute of Economics and Management, Novosibirsk

September 2009 – July 2013

Information Technology course

## 🎓 Courses

## Details

Novosibirsk, Russia,

+79529456615

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## Links

<https://www.linkedin.com/in/konhit>

<https://konh.github.io/>

## Skills

C#

Unity

C++

Java

Go

Python

## Languages

Russian

English

## **C++ White Belt, Coursera**

October 2017 – December 2017