

---

# Package graph

# graph

## Class Geo

```

java.lang.Object
  |
  +- java.awt.Component
      |
      +- java.awt.Container
          |
          +- javax.swing.JComponent
              |
              +- javax.swing.JPanel
                  |
                  +- graph.Geo
  
```

### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver,  
 javax.swing.TransferHandler.HasGetTransferHandler, java.io.Serializable, javax.accessibility.Accessible

```

public class Geo
extends javax.swing.JPanel
  
```

This class contains the main method and the drawing component. It set up the points, the graph and calculates the minimum spanning tree, after that it draws it on the screen.

#### Fields inherited from class javax.swing.JComponent

accessibleContext, listenerList, TOOL\_TIP\_TEXT\_KEY, ui, UNDEFINED\_CONDITION,  
 WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

## Constructor Summary

public	<a href="#">Geo()</a> The constructor
--------	--

## Method Summary

static void	<a href="#">main</a> (java.lang.String[] args)
void	<a href="#">paintComponent</a> (java.awt.Graphics g) This methods override the method from JPanel to draw own things on the screen

#### Methods inherited from class javax.swing.JPanel

getAccessibleContext, getUI, getUIClassID, paramString, setUI, updateUI

#### Methods inherited from class javax.swing.JComponent

```

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect,
contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange,
firePropertyChange, fireVetoableChange, getAccessibleContext, getActionForKeyStroke,
getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls,
getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty,
getComponentGraphics, getComponentPopupMenu, getConditionForKeyStroke,
getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight,
getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets,
getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize,
getNextFocusableComponent, getPopupLocation, getPreferredSize,
getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText,
getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID,
getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth,
getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus,
isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile,
isRequestFocusEnabled, isValidRoot, paint, paintBorder, paintChildren,
paintComponent, paintImmediately, paintImmediately, paramString, print, printAll,
printBorder, printChildren, printComponent, processComponentKeyEvent,
processKeyBinding, processKeyEvent, processMouseEvent, processMouseEvent,
putClientProperty, registerKeyboardAction, registerKeyboardAction,
removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint,
requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow,
requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible,
setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder,
setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered,
setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu,
setInputMap, setInputVerifier, setMaximumSize, setMinimumSize,
setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled,
setToolTipText, setTransferHandler, setUI, setVerifyInputWhenFocusTarget, setVisible,
unregisterKeyboardAction, update, updateUI

```

#### Methods inherited from class java.awt.Container

```

add, add, add, add, add, addContainerListener, addImpl, addNotify,
addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation,
areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt,
findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt,
getComponentAt, getComponentCount, getComponents, getComponentZOrder,
getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets,
getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition,
getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot,
isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout,
list, list, locate, minimumSize, paint, paintComponents, paramString, preferredSize,
print, printComponents, processContainerEvent, processEvent, remove, remove,
removeAll, removeContainerListener, removeNotify, setComponentZOrder,
setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy,
setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward,
transferFocusDownCycle, update, validate, validateTree

```

#### Methods inherited from class java.awt.Component

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait,  
wait

**Methods inherited from interface** `java.awt.image.ImageObserver`

### Methods inherited from interface `java.awt.MenuContainer`

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<b>Methods inherited from interface</b> javax.swing.TransferHandler.HasGetTransferHandler
---

getTransferHandler
--------------------

<b>Methods inherited from interface</b> javax.accessibility.Accessible
--

getAccessibleContext
----------------------

---

## Constructors

### Geo

```
public Geo()
```

The constructor

## Methods

### paintComponent

```
protected void paintComponent(java.awt.Graphics g)
```

This methods override the method from JPanel to draw own things on the screen

**Parameters:**

g - A Graphics object

---

### main

```
public static void main(java.lang.String[] args)
```

## graph

### Class GeoGraph

```

java.lang.Object
  |
  +- java.awt.Component
        |
        +- java.awt.Container
              |
              +- javax.swing.JComponent
                    |
                    +- javax.swing.JPanel
                          |
                          +- graph.GeoGraph

```

#### All Implemented Interfaces:

[WeightedGraph](#), java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.swing.TransferHandler.HasGetTransferHandler, java.io.Serializable, javax.accessibility.Accessible

public class **GeoGraph**

extends javax.swing.JPanel

implements javax.accessibility.Accessible, java.io.Serializable, javax.swing.TransferHandler.HasGetTransferHandler, java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, [WeightedGraph](#)

This class implements a geo graph from given points

#### Fields inherited from class javax.swing.JComponent

accessibleContext, listenerList, TOOL\_TIP\_TEXT\_KEY, ui, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

## Constructor Summary

public	<a href="#">GeoGraph</a> ( <a href="#">Point[]</a> point)
--------	---

## Method Summary

void	<a href="#">deleteEdge</a> (int i, int j) Deletes the edge i and j (Will not implemented)
------	--

void	<a href="#">drawEdge</a> (java.awt.Graphics gr, int i, int j) Draws the edge of the between the given points on the screen
------	---

void	<a href="#">drawPoints</a> (java.awt.Graphics gr) Draws the points of a graph on the screen
------	--

double	<a href="#"><code>getWeight(int i, int j)</code></a> Returns the weight of edge i and j
boolean	<a href="#"><code>isDirected()</code></a> Returns true if the graph is directed, false otherwise
boolean	<a href="#"><code>isEdge(int i, int j)</code></a> Returns true if i and j is an edge
double	<a href="#"><code>noEdge()</code></a> Returns the weight not existant edges
void	<a href="#"><code>setWeight(int i, int j, double x)</code></a> Set the weight x of the edge i and j (Will not implemented)
int	<a href="#"><code>Size()</code></a> Returns the amount of knots of the graph

**Methods inherited from class** `javax.swing.JPanel`

`getAccessibleContext`, `getUI`, `getUIClassID`,  `paramString`, `setUI`, `updateUI`

**Methods inherited from class** `javax.swing.JComponent`

`addAncestorListener`, `addNotify`, `addVetoableChangeListener`, `computeVisibleRect`, `contains`, `createToolTip`, `disable`, `enable`, `firePropertyChange`, `firePropertyChange`, `firePropertyChange`, `fireVetoableChange`, `getAccessibleContext`, `getActionForKeyStroke`, `getActionMap`, `getAlignmentX`, `getAlignmentY`, `getAncestorListeners`, `getAutoscrolls`, `getBaseline`, `getBaselineResizeBehavior`, `getBorder`, `getBounds`, `getClientProperty`, `getComponentGraphics`, `getComponentPopupMenu`, `getConditionForKeyStroke`, `getDebugGraphicsOptions`, `getDefaultLocale`, `getFontMetrics`, `getGraphics`, `getHeight`, `getInheritsPopupMenu`, `getInputMap`, `getInputMap`, `getInputVerifier`, `getInsets`, `getInsets`, `getListeners`, `getLocation`, `getMaximumSize`, `getMinimumSize`, `getNextFocusableComponent`, `getPopupLocation`, `getPreferredSize`, `getRegisteredKeyStrokes`, `getRootPane`, `getSize`, `getToolTipLocation`, `getToolTipText`, `getToolTipText`, `getTopLevelAncestor`, `getTransferHandler`, `getUIClassID`, `getVerifyInputWhenFocusTarget`, `getVetoableChangeListeners`, `getVisibleRect`, `getWidth`, `getX`, `getY`, `grabFocus`, `isDoubleBuffered`, `isLightweightComponent`, `isManagingFocus`, `isOpaque`, `isOptimizedDrawingEnabled`, `isPaintingForPrint`, `isPaintingTile`, `isRequestFocusEnabled`, `isValidateRoot`, `paint`, `paintBorder`, `paintChildren`, `paintComponent`, `paintImmediately`, `paintImmediately`,  `paramString`, `print`, `printAll`, `printBorder`, `printChildren`, `printComponent`, `processComponentKeyEvent`, `processKeyBinding`, `processKeyEvent`, `processMouseEvent`, `processMouseEvent`, `putClientProperty`, `registerKeyboardAction`, `registerKeyboardAction`, `removeAncestorListener`, `removeNotify`, `removeVetoableChangeListener`, `repaint`, `repaint`, `requestDefaultFocus`, `requestFocus`, `requestFocus`, `requestFocusInWindow`, `requestFocusInWindow`, `resetKeyboardActions`, `reshape`, `revalidate`, `scrollRectToVisible`, `setActionMap`, `setAlignmentX`, `setAlignmentY`, `setAutoscrolls`, `setBackground`, `setBorder`, `setComponentPopupMenu`, `setDebugGraphicsOptions`, `setDefaultLocale`, `setDoubleBuffered`, `setEnabled`, `setFocusTraversalKeys`, `setFont`, `setForeground`, `setInheritsPopupMenu`, `setInputMap`, `setInputVerifier`, `setMaximumSize`, `setMinimumSize`, `setNextFocusableComponent`, `setOpaque`, `setPreferredSize`, `setRequestFocusEnabled`, `setToolTipText`, `setTransferHandler`, `setUI`, `setVerifyInputWhenFocusTarget`, `setVisible`, `unregisterKeyboardAction`, `update`, `updateUI`

**Methods inherited from class** `java.awt.Container`

```
add, add, add, add, add, addContainerListener, addImpl, addNotify,
addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation,
areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt,
findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt,
getComponentAt, getComponentCount, getComponents, getComponentZOrder,
getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets,
getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition,
getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot,
isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout,
list, list, locate, minimumSize, paint, paintComponents, paramString, preferredSize,
print, printComponents, processContainerEvent, processEvent, remove, remove,
removeAll, removeContainerListener, removeNotify, setComponentZOrder,
setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy,
setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward,
transferFocusDownCycle, update, validate, validateTree
```

**Methods inherited from class** `java.awt.Component`



```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait
```

```
imageUpdate
```

```
getFont, postEvent, remove
```

**Methods inherited from interface** `javax.swing.TransferHandler.HasGetTransferHandler``getTransferHandler`**Methods inherited from interface** `javax.accessibility.Accessible``getAccessibleContext`**Methods inherited from interface** `graph.WeightedGraph``deleteEdge, getWeight, isDirected, isEdge, noEdge, setWeight, Size`

## Constructors

### GeoGraph

```
public GeoGraph(Point\[\] point)
```

## Methods

### Size

```
public int Size()
```

Returns the amount of knots of the graph

**Returns:**

Amount of the knots

### isDirected

```
public boolean isDirected()
```

Returns true if the graph is directed, false otherwise

**Returns:**

True if the graph is directed, false otherwise

### noEdge

```
public double noEdge()
```

Returns the weight not existant edges

**Returns:**

The weight not existant edges

### setWeight

```
public void setWeight(int i,  
                      int j,  
                      double x)
```

Set the weight x of the edge i and j (Will not implemented)

(continued from last page)

**Parameters:**

- i - First point
- j - Second point
- x - The weight of edge

---

## getWeight

```
public double getWeight(int i,  
                        int j)
```

Returns the weight of edge i and j

**Parameters:**

- i - First point
- j - Second point

**Returns:**

The weight of the edge

---

## deleteEdge

```
public void deleteEdge(int i,  
                       int j)
```

Deletes the edge i and j (Will not implemented)

**Parameters:**

- i - First point
- j - Fecond point

---

## isEdge

```
public boolean isEdge(int i,  
                     int j)
```

Returns true if i and j is an edge

**Parameters:**

- i - First point
- j - Second point

**Returns:**

True if i and j is an edge

---

## drawPoints

```
public void drawPoints(java.awt.Graphics gr)
```

Draws the points of a graph on the screen

**Parameters:**

- gr - The graphics object

---

## drawEdge

```
public void drawEdge(java.awt.Graphics gr,  
                    int i,  
                    int j)
```

(continued from last page)

Draws the edge of the between the given points on the screen

**Parameters:**

gr - The graphics object

i - First point

j - Second point

# graph

## Class Graph

java.lang.Object

└─graph.Graph

All Implemented Interfaces:

[WeightedGraph](#)

public final class **Graph**  
 extends java.lang.Object  
 implements [WeightedGraph](#)

This class implements a graph

## Method Summary

void	<a href="#">deleteEdge</a> (int i, int j) Deletes the edge i and j
double	<a href="#">getWeight</a> (int i, int j) Returns the weight of edge i and j
boolean	<a href="#">isDirected</a> () Returns true if the graph is directed, false otherwise
boolean	<a href="#">isEdge</a> (int i, int j) Returns true if i and j is an edge
double	<a href="#">noEdge</a> () Returns the weight not existant edges
void	<a href="#">setWeight</a> (int i, int j, double x) Set the weight x of the edge i and j
int	<a href="#">Size</a> () Returns the amount of knots of the graph

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Methods inherited from interface [graph.WeightedGraph](#)

[deleteEdge](#), [getWeight](#), [isDirected](#), [isEdge](#), [noEdge](#), [setWeight](#), [Size](#)

## Methods

### Size

public int **Size**()

(continued from last page)

Returns the amount of knots of the graph

**Returns:**

Amount of the knots

---

## isDirected

```
public boolean isDirected()
```

Returns true if the graph is directed, false otherwise

**Returns:**

True if the graph is directed, false otherwise

---

## noEdge

```
public double noEdge()
```

Returns the weight not existant edges

**Returns:**

The weight not existant edges

---

## setWeight

```
public void setWeight(int i,  
                      int j,  
                      double x)
```

Set the weight x of the edge i and j

**Parameters:**

i - First point  
j - Second point  
x - The weight of edge

---

## getWeight

```
public double getWeight(int i,  
                        int j)
```

Returns the weight of edge i and j

**Parameters:**

i - First point  
j - Second point

**Returns:**

The weight of the edge

---

## deleteEdge

```
public void deleteEdge(int i,  
                       int j)
```

Deletes the edge i and j

**Parameters:**

i - First point

---

(continued from last page)

j - Second point

---

**isEdge**

```
public boolean isEdge(int i,  
                      int j)
```

Returns true if i and j is an edge

**Parameters:**

i - First point

j - Second point

**Returns:**

True if i and j is an edge

## graph

# Class MinimumSpanningTree

java.lang.Object

└--graph.MinimumSpanningTree

All Implemented Interfaces:

[WeightedGraph](#)

public final class **MinimumSpanningTree**  
 extends java.lang.Object  
 implements [WeightedGraph](#)

This class implements the calculation of a minimum spanning tree from given graph

## Constructor Summary

public	<a href="#">MinimumSpanningTree</a> ( <a href="#">WeightedGraph</a> wg) The constructor
--------	--

## Method Summary

void	<a href="#">computeMinimumSpanningTree</a> () Computes the minimum spanning tree First the method calculates the distances between all nodes and stores the nodes with minimum distance in array prevNode.
void	<a href="#">deleteEdge</a> (int i, int j) Deletes the edge i and j (Will not implemented)
double	<a href="#">getDistanceToPrevNode</a> (int currentNode) Returns the distance (weight) from the passed current node to the the previous node
int	<a href="#">getPrevNode</a> (int currentNode) Returns the previous node of the passed current node
double	<a href="#">getWeight</a> (int i, int j) Returns the weight of edge i and j
boolean	<a href="#">isDirected</a> () Returns true if the graph is directed, false otherwise
boolean	<a href="#">isEdge</a> (int i, int j) Returns true if i and j is an edge
double	<a href="#">noEdge</a> () Returns the weight not existant edges
void	<a href="#">setWeight</a> (int i, int j, double x) Set the weight x of the edge i and j (Will not implemented)
int	<a href="#">Size</a> () Returns the amount of knots of the graph

Methods inherited from class java.lang.Object



```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait
```

Methods inherited from interface [graph.WeightedGraph](#)

[deleteEdge](#), [getWeight](#), [isDirected](#), [isEdge](#), [noEdge](#), [setWeight](#), [Size](#)

## Constructors

### MinimumSpanningTree

```
public MinimumSpanningTree(WeightedGraph wg)
```

The constructor

**Parameters:**

wg - A graph

## Methods

### Size

```
public int Size()
```

Returns the amount of knots of the graph

**Returns:**

Amount of the knots

### isDirected

```
public boolean isDirected()
```

Returns true if the graph is directed, false otherwise

**Returns:**

True if the graph is directed, false otherwise

### noEdge

```
public double noEdge()
```

Returns the weight not existant edges

**Returns:**

The weight not existant edges

### setWeight

```
public void setWeight(int i,  
                      int j,  
                      double x)
```

Set the weight x of the edge i and j (Will not implemented)

(continued from last page)

**Parameters:**

- i - First point
  - j - Second point
  - x - The weight of edge
- 

**getWeight**

```
public double getWeight(int i,  
                        int j)
```

Returns the weight of edge i and j

**Parameters:**

- i - First point
- j - Second point

**Returns:**

The weight of the edge

---

**deleteEdge**

```
public void deleteEdge(int i,  
                       int j)
```

Deletes the edge i and j (Will not implemented)

**Parameters:**

- i - First point
  - j - Second point
- 

**isEdge**

```
public boolean isEdge(int i,  
                     int j)
```

Returns true if i and j is an edge

**Parameters:**

- i - First point
- j - Second point

**Returns:**

True if i and j is an edge

---

**getPrevNode**

```
public int getPrevNode(int currentNode)
```

Returns the previous node of the passed current node

**Parameters:**

currentNode - The current node

**Returns:**

The previous node of the passed current node

---

(continued from last page)

## **getDistanceToPrevNode**

```
public double getDistanceToPrevNode(int currentNode)
```

Returns the distance (weight) from the passed current node to the the previous node

### **Parameters:**

currentNode - The current node

### **Returns:**

The distance from passed node to prev node

---

## **computeMinimumSpanningTree**

```
public void computeMinimumSpanningTree()
```

Computes the minimum spanning tree First the method calculates the distances between all nodes and stores the nodes with minimim distance in array prevNode.

## graph Class Point

```
java.lang.Object
|
+-graph.Point
```

```
public class Point
extends java.lang.Object
```

This class implements an point with two coordinates in a 2D coordination system

### Constructor Summary

public	<a href="#">Point</a> (int x, int y) The constructor
--------	---

### Method Summary

double	<a href="#">distanceTo</a> ( <a href="#">Point</a> q) Calculates the distance (weight) from the instance to the given point
int	<a href="#">getX</a> () Returns the value of the X coordinate
int	<a href="#">getY</a> () Returns the value of the Y coordinate

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### Point

```
public Point(int x,
             int y)
```

The constructor

#### Parameters:

x - Value of the x coordinate  
y - Value of the y coordinate

## Methods

### distanceTo

```
public double distanceTo(Point q)
```

Calculates the distance (weight) from the instance to the given point

(continued from last page)

**Parameters:**

$q$  - The second point

**Returns:**

The distance between the two points

---

## getX

```
public int getX()
```

Returns the value of the X coordinate

**Returns:**

The value of the X coordinate

---

## getY

```
public int getY()
```

Returns the value of the Y coordinate

**Returns:**

The value of the Y coordinate

---

## graph

# Interface WeightedGraph

All Known Implementing Classes:

[GeoGraph](#), [Graph](#), [MinimumSpanningTree](#)

public interface **WeightedGraph**  
extends

This is an interface of a WeightedGraph

## Method Summary

void	<a href="#">deleteEdge</a> (int i, int j) Deletes the edge i and j
double	<a href="#">getWeight</a> (int i, int j) Returns the weight of edge i and j
boolean	<a href="#">isDirected</a> () Returns true if the graph is directed, false otherwise
boolean	<a href="#">isEdge</a> (int i, int j) Returns true if i and j is an edge
double	<a href="#">noEdge</a> () Returns the weight not existant edges
void	<a href="#">setWeight</a> (int i, int j, double x) Set the weight x of the edge i and j
int	<a href="#">Size</a> () Returns the amount of knots of the graph

## Methods

### Size

public int **Size**()

Returns the amount of knots of the graph

#### Returns:

Amount of the knots

### isDirected

public boolean **isDirected**()

Returns true if the graph is directed, false otherwise

#### Returns:

True if the graph is directed, false otherwise

## noEdge

```
public double noEdge()
```

Returns the weight not existant edges

**Returns:**

The weight not existant edges

---

## setWeight

```
public void setWeight(int i,  
                      int j,  
                      double x)
```

Set the weight x of the edge i and j

**Parameters:**

i - First point  
j - Second point  
x - The weight of edge

---

## getWeight

```
public double getWeight(int i,  
                        int j)
```

Returns the weight of edge i and j

**Parameters:**

i - First point  
j - Second point

**Returns:**

The weight of the edge

---

## deleteEdge

```
public void deleteEdge(int i,  
                       int j)
```

Deletes the edge i and j

**Parameters:**

i - First point  
j - Fecond point

---

## isEdge

```
public boolean isEdge(int i,  
                     int j)
```

Returns true if i and j is an edge

**Parameters:**

i - First point  
j - Second point

---

(continued from last page)

**Returns:**

True if i and j is an edge