Assignment 1:

Initialize a new Git repository in a directory of your choice. Add a simple text file to the repository and make the first commit.

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir (master)

\$ mkdir myproject

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir (master)

\$ cd myproject

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git init

Initialized empty Git repository in C:/Program Files/Git/TestDir/myproject/.git/

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ touch index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ Is

index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ vim index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git status

On branch master

No commits yet

Untracked files:

(use "git add <file>..." to include in what will be committed)

index.html

nothing added to commit but untracked files present (use "git add" to track)

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git add index.html

warning: in the working copy of 'index.html', LF will be replaced by CRLF the next time Git touches it

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git status

On branch master

No commits yet

Changes to be committed:

```
(use "git rm --cached <file>..." to unstage)
```

new file: index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ touch hello.css

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ vim hello.css

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git add --all

bash: gid: command not found

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git status

On branch master

No commits yet

Changes to be committed:

```
(use "git rm --cached <file>..." to unstage)
```

new file: index.html

Untracked files:

(use "git add <file>..." to include in what will be committed)

hello.css

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git add hello.css

warning: in the working copy of 'hello.css', LF will be replaced by CRLF the next time Git touches it

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git add --all

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

```
$ git status
On branch master
No commits yet
Changes to be committed:
 (use "git rm --cached <file>..." to unstage)
    new file: hello.css
    new file: index.html
Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)
$ git commit -m "First commit"
[master (root-commit) 39d79a2] First commit
2 files changed, 20 insertions(+)
create mode 100644 hello.css
create mode 100644 index.html
Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)
$ cat index.html
<!DOCTYPE html>
<html>
<head>
<title>Sai Chandana</title>
</head>
<body>
    <h1> Hello </h1>
     This is the first file in git Repo.
</body>
</html>
Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)
$ cat hello.css
body {
    background-color: Lavender;
}
h1
{
```

```
color: green;
margin-left: 20px;
}
```

ASSIGNMENT 2:

Branch Creation and Switching

Create a new branch named 'feature' and switch to it. Make changes in the 'feature' branch and commit them.

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git branch

feature

* master

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git checkout feature

Switched to branch 'feature'

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ Is

hello.css index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ vim index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ git add --all

warning: in the working copy of 'index.html', LF will be replaced by CRLF the next time Git touches it

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ git status

On branch feature

Changes to be committed:

ASSIGNMENT 3:

Feature Branches and Hotfixes

Create a 'hotfix' branch to fix an issue in the main code. Merge the 'hotfix' branch into 'main' ensuring that the issue is resolved.

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ git branch hotfixer

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ git checout hotfixer

git: 'checout' is not a git command. See 'git --help'.

The most similar command is

checkout

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (feature)

\$ git checkout hotfixer

Switched to branch 'hotfixer'

M index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (hotfixer)

\$ Is

hello.css index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (hotfixer)

\$ vim index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (hotfixer)

\$ git add --all

warning: in the working copy of 'index.html', LF will be replaced by CRLF the next time Git touches it

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (hotfixer)

\$ git status

On branch hotfixer

Changes to be committed:

```
(use "git restore --staged <file>..." to unstage)
```

modified: index.html

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (hotfixer)

\$ git commit -m "Changes to fix from Hotfixer branch"

[hotfixer 13fb4ec] Changes to fix from Hotfixer branch

1 file changed, 4 insertions(+), 2 deletions(-)

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (hotfixer)

\$ git checkout master

Switched to branch 'master'

Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)

\$ git merge hotfixer

Updating 39d79a2..13fb4ec

Fast-forward

```
index.html | 6 ++++--
1 file changed, 4 insertions(+), 2 deletions(-)
Administrator@DESKTOP-TIC5DM4 MINGW64 /TestDir/myproject (master)
$ cat index.html
<!DOCTYPE html>
<html>
<head>
<title>Sai Chandana</title>
</head>
<body>
<h1> Hello </h1>
    This is the first file in git Repe.
    I will write 
    Assessment 
</body>
</html>
______
```

Day-2:

Assignment 1: Ensure the script checks if a specific file (e.g., myfile.txt) exists in the current directory. If it exists, print "File exists", otherwise print "File not found".

Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)

\$ touch checkfile.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)

\$ vim checkfile.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)

```
$ touch myfile.txt
Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)
$ echo "Hello world!" > myfile.txt
Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)
$ chmod +x checkfile.sh
Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)
$./checkfile.sh
File exists
Administrator@DESKTOP-TIC5DM4 MINGW64 /desktop (master)
$ cat checkfile.sh
#!/bin/bash
# Set the file name to check
FILENAME="myfile.txt"
#check if the file exists
if [ -f "$FILENAME" ]; then
 echo "File exists"
else
 echo "File not found"
fi
```

Assignment 2: Write a script that reads numbers from the user until they enter '0'. The script should also print whether each number is odd or even.

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ touch Assignment1.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim Assignment1.sh Administrator@DESKTOP-TIC5DM4 MINGW64 / (master) \$ vim Assignment1.sh Administrator@DESKTOP-TIC5DM4 MINGW64 / (master) \$./Assignment1.sh Enter a number: 8 8 is even Enter a number: 6 6 is even Enter a number: 43 43 is odd Enter a number: 44 44 is even Enter a number: Administrator@DESKTOP-TIC5DM4 MINGW64 / (master) \$.cat Assignment1.sh while true; do echo "Enter a number:" read number if [\$number -eq 0]; then

```
echo "Existing"

break

fi

if(($number %2 == 0)); then

echo "$number is even"

else

echo "$number is odd"

fi
```

Assignment 3: Create a function that takes a filename as an argument and prints the number of lines in the file. Call this function from your script with different filenames.

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ touch a2.txt

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ echo "Hello" >>a2.txt

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ echo "This is a test file." >>a2.txt

Administrator@DESKTOP-TIC5DM4 MINGW64 / Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim Assignment3.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ chmod +x Assignment3.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$./assignment3.sh

```
number of lines are:
2 a2.txt
Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)
$ cat a2.txt
Hello
This is a test file.
Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)
$ cat Assignment3.sh
filename=a2.txt
function1()
{
   echo "number of lines are:"
   wc -l $1
}
function1 $filename
Assignment 4: Write a script that creates a directory named TestDir and inside it,
creates ten files named File1.txt, File2.txt, ... File10.txt. Each file should
```

contain its filename as its content (e.g., File1.txt contains "File1.txt").

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim Assignment4.sh

\$ touch Assignment4.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ chmod +x Assignment4.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$./Assignment4.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ ls TestDir

file1.txt file10.txt file2.txt file3.txt file4.txt file5.txt file6.txt file7.txt file8.txt file9.txt Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ cat Assignment4.sh

Assignment 5: Modify the script to handle errors, such as the directory already existing or lacking permissions to create files.

Add a debugging mode that prints additional information when enabled.

```
Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)
$ touch Assignment5.txt
Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)
$ vim Assignment5.sh
Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)
$ cat Assignment5.sh
#!/bin/bash
if [ "$DEBUG"="true" ]; then
 set -x
fi
if [ -d "TestDir" ]; then
   handleErrors "Directory already exists"
fi
mkdir -p TestDir
cd TestDir
for ((i=1; i<=10; i++)); do
  echo "File$i.txt" > "File$i.txt"
  if [ "$DEBUG"="true" ]; then
    set +x
fi
done
```

Assignment 6: Given a sample log file, write a script using grep to extract all lines containing "ERROR". Use awk to print the date, time, and error message of each extracted line.

Data Processing with sed

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ touch Assignment6.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim Assignment6.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ touch Sample.log

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim Sample.log

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ cat Sample.log

2024-05-10 10:30:05 INFO: Application started

2024-05-10 10:30:10 ERROR: Database connection failed

2024-05-10 10:30:15 DEBUG: Processing request

2024-05-10 10:30:20 ERROR: Invalid input received

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ cat Assignment6.sh

logFile="sample.log"

grep "ERROR" "\$logFile" | awk '{print \$1, \$2, substr(\$0, index(\$0,\$3))}' | sed 's/^[^] * //'

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$./ Assignment6.sh

2024-05-10 10:30:10 ERROR: Database connection failed

2024-05-10 10:30:20 ERROR: Invalid input received

Assignment 7: Create a script that takes a text file and replaces all occurrences of "old_text" with "new_text". Use sed to perform this operation and output the result to a new file.

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ touch Assignment7.txt

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim Assignment7.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ touch input.sh

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ vim input.txt

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ cat input.txt

this is the text in input file

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$./Assignment7.sh

Usage: ./Assignment7.sh < given_file > < old_text > < new_text >

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$./Assignment7.sh input.txt old_text new_text

Administrator@DESKTOP-TIC5DM4 MINGW64 / (master)

\$ cat input_modified.txt

this is the text in input file