Vladimir Kondenko

Android Developer

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Work Experience

Fantasy Invest • Remote contract work • Dec 2019 - present

- · Launched a fantasy sports stock market simulator
- Created complex UI using ConstraintLayout, MotionLayout and custom Views
- · Architected a user analytics framework to help our product managers to understand the behaviour of our users
- Implemented social login buttons, in-app purchases and other features

Kotlin, Coroutines, Toothpick, Cicerone, Moxy

Overhear LLC • Remote contract work • Sep 2019 – present

- Released a new major update of a popular Russian social app (1 000 000+ downloads)
- Investigated and eliminated issues related to Jetpack Navigation
- Implemented a pixel-perfect redesign of the search screen of the app
- · Hunted down dozens of bugs hidden in legacy code

Kotlin, Java, Jetpack Navigation, ViewModel, LiveData

ContentOffice • Remote work • Sep 2018 - Feb 2019

- · Launched the first beta version of a content planning app for small businesses
- · Adopted Clean Architecture and SOLID principles to improve maintainability
- · Delivered new features (such as bulk post scheduling and folders for post caption templates)
- · Improved the quality of the app by fixing issues reported by users and QA specialists
- · Assured localization consistency in our iOS and Android apps

Kotlin, Java, Instagram API, Firebase suite, Dagger 2, RxJava 2, RxBinding, custom Rx operators

FG Inc. • Remote freelance work • Nov 2017 - May 2018

- · Successfully delivered a video collage app for kindergarten teachers
- · Taught myself ffmpeg and created a collage building engine
- · Achieved high modularity of all parts of the app (camera, collage creation engine, core UI)
- \cdot Satisfied the requirement to use clean Java and as little third-party dependencies as possible

Java, ffmpeg, camera

Education

Taganrog Aviation College • Sep 2013 - Jun 2017

Specialist's Degree in Software Development (first-class honours)

Android Development Bootcamp • Moscow, Yandex HQ • Jun 2017 - Sep 2017

- Created a weather app and a language-learning app for kids
- · Architected and developed the core module of the language-learning app
- · Joined the modules of all 4 developers on the team into a fully working app
- Collaborated with our designer to achieve clean and responsive UI