

# Cohort Based Courses in PM

*Kondi Manaswini*

## The 4 Waves of Online Education



- A cohort-based course is simply an online course where a group of students start learning at same time.
- It progress through the course with a mix of live classes from the teacher, peer-based learning.
- Collaboration, projects and oucomes (like up-skilling) are the final outcomes of cohort.
- After the cohort ends, students become part of the course's alumni network, much like when you graduate from college.

People want to learn new skills from experts they trust, be part of a community they can learn from and grow with, and hold them accountable to their goals.

## Guesstimate

- **Approx. 10 lac** people are potentially interested in learning through cohorts.
- Out of them around **40 thousand** are premier audience with a high probability to join **product management based cohorts** on a yearly basis.

[Link to guesstimate](#)

# User Personas



Tanisha  
19 y/o  
College Undergrad  
Have Free time  
Tier 2 City

### Goals

Wants to learn and explore more about the fields, and due to better efficiency of learning through cohorts she joined one.

### Pain points in achieving the Goal

- Too many people in the cohort.
- Interaction gap between the peers.
- Not being able to share her thoughts.
- Not being able to get feedbacks.



Raghav  
26 y/o  
Software Engineer  
Works 9-5  
Tier 1 city

### Goals

Wants to learn about Product Management and switch his role, wants to manage his learnings along with his current job.

### Pain points in achieving the Goal

- Sometimes miss classes due to work.
- Not being able to organize the thoughts.
- Not being able to connect with alumni.
- No one keeping track of his progress.

Pain Points	Reach	Impact	Confidence	Effort	Score In unit of 10K
Interaction gap among peers.	8000	3	80	60	32
Not being able to get feedbacks.	9000	2	80	80	18
Not being able to track/organize work	6000	2	70	70	12
Sometimes miss classes due to work.	2000	1	100	30	6.6

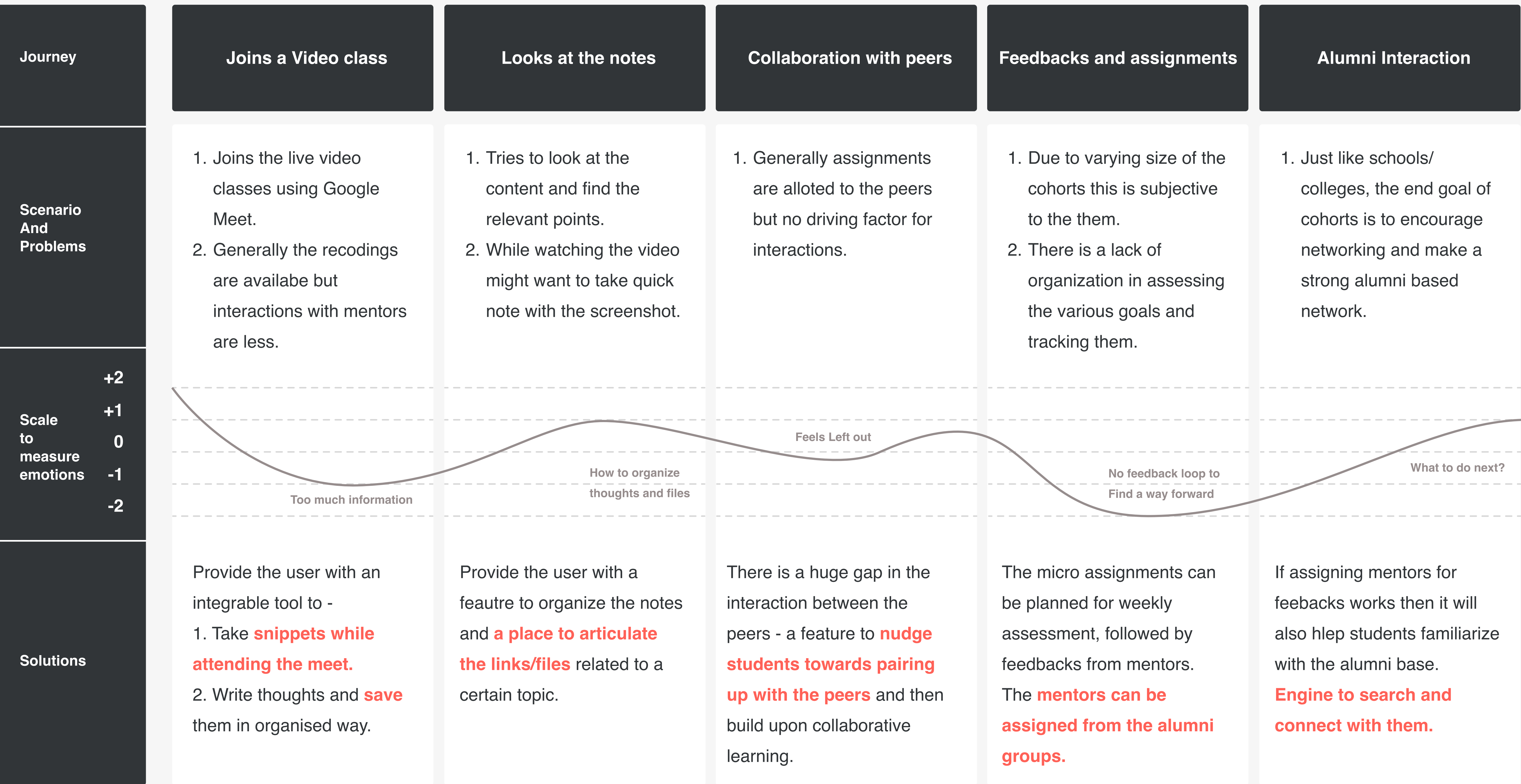
Reach = Considering The total number of people participating in cohort is 10,000

Effort = The effort to find a solution to the specific problem on a scale of 1 to 100

The keywords while looking  
pain points faced by users in **PM cohorts** are -

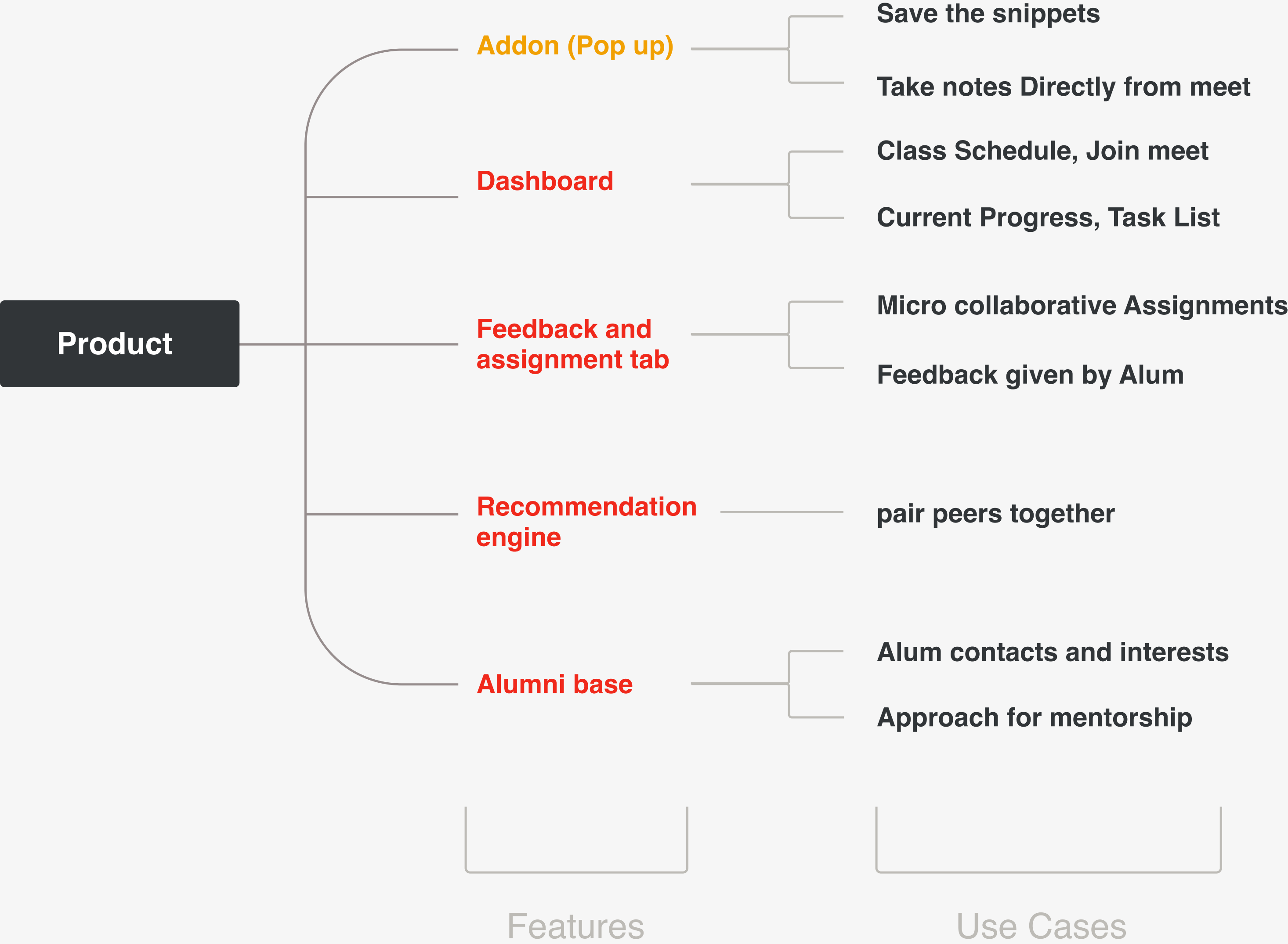
- Unorganized
- Can't remember the info after a week's work
- What to do next?
- Feels left out
- Not being able to keep up with the work
- Collaboration Gap

# User Journey Mapping





# Solution Space - Ideating Product



**Integration** - Inspired by the sucess of Grammarly. our product will focus on integration across various online meet platforms like

Google Meet - 18 Percent share  
Microsoft Teams - 34 Percent share  
Zoom - 36 Percent share

This will act as a motivation for user to go back to product and use the features and interact with them.

**Collaboration** - Inspired by the butterfly effect. In order to make people collaborate and share thoughts we have designed a reccomendation engine.

**Reccomendation engine** will pair the students, crossing a threshold required to talk and colab in the cohort based enviroment.

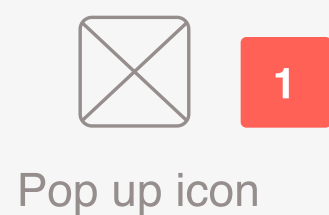
**Organization and Fear of missing out** - The essence behind desinging this product is to organize the Unorganized.

A collaborative space with a solution to randomly group peers together inhances the sense of community and will act as a single organized space.

# Solution Space - Designing Wireframes

## Designing for Scalability -

1. A pop up available as an add on on web browser.
2. The preview of the snippet taken.
3. user can add a title and the description related to that snippet.
4. Save snippet button followed by a message that the snippet is saved in the app.



Pop up icon

Title of the note

3

×

2

Snippet 5

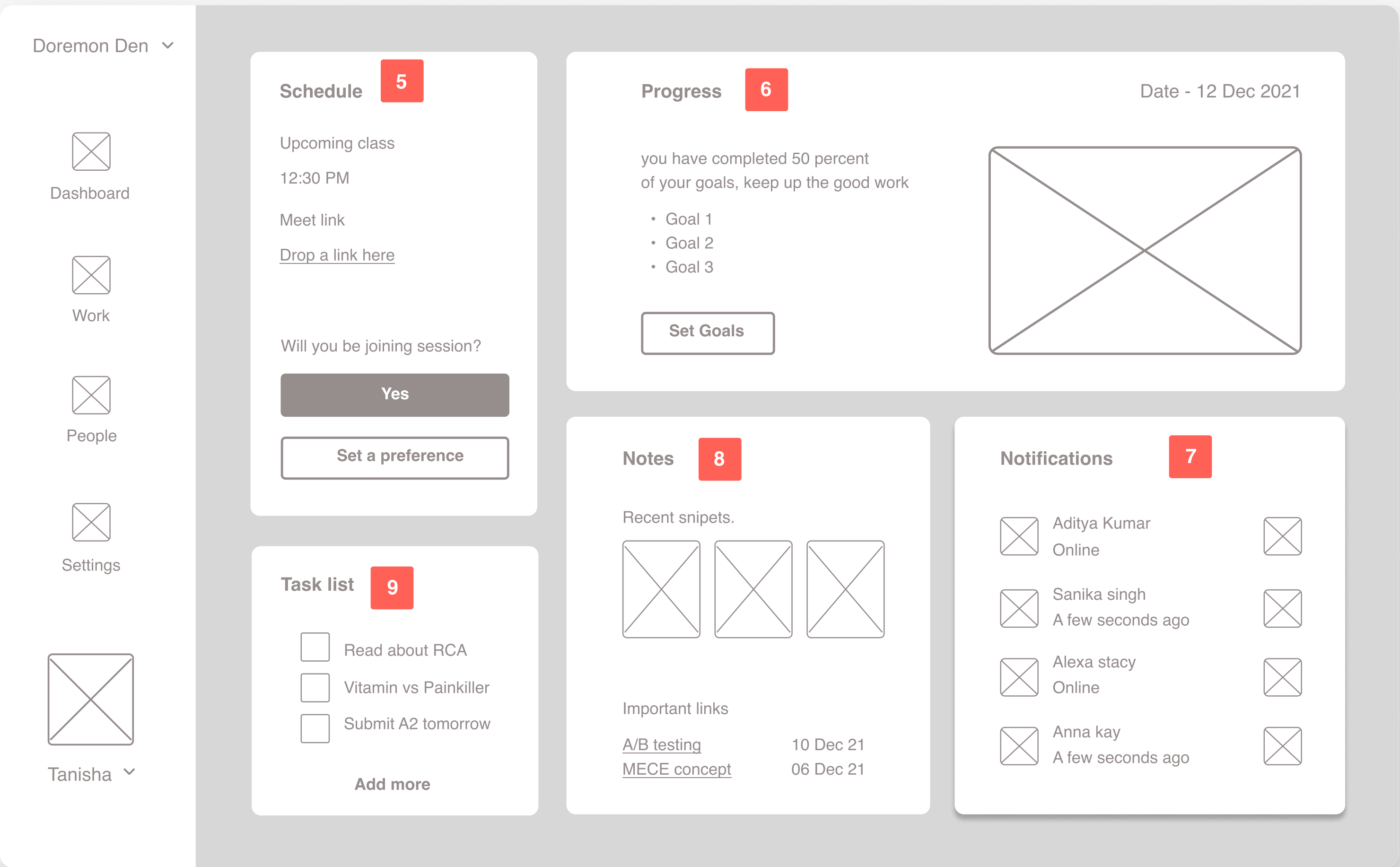
Description about the note  
any quick thoughts?

4

Save Snippet

Pop Up

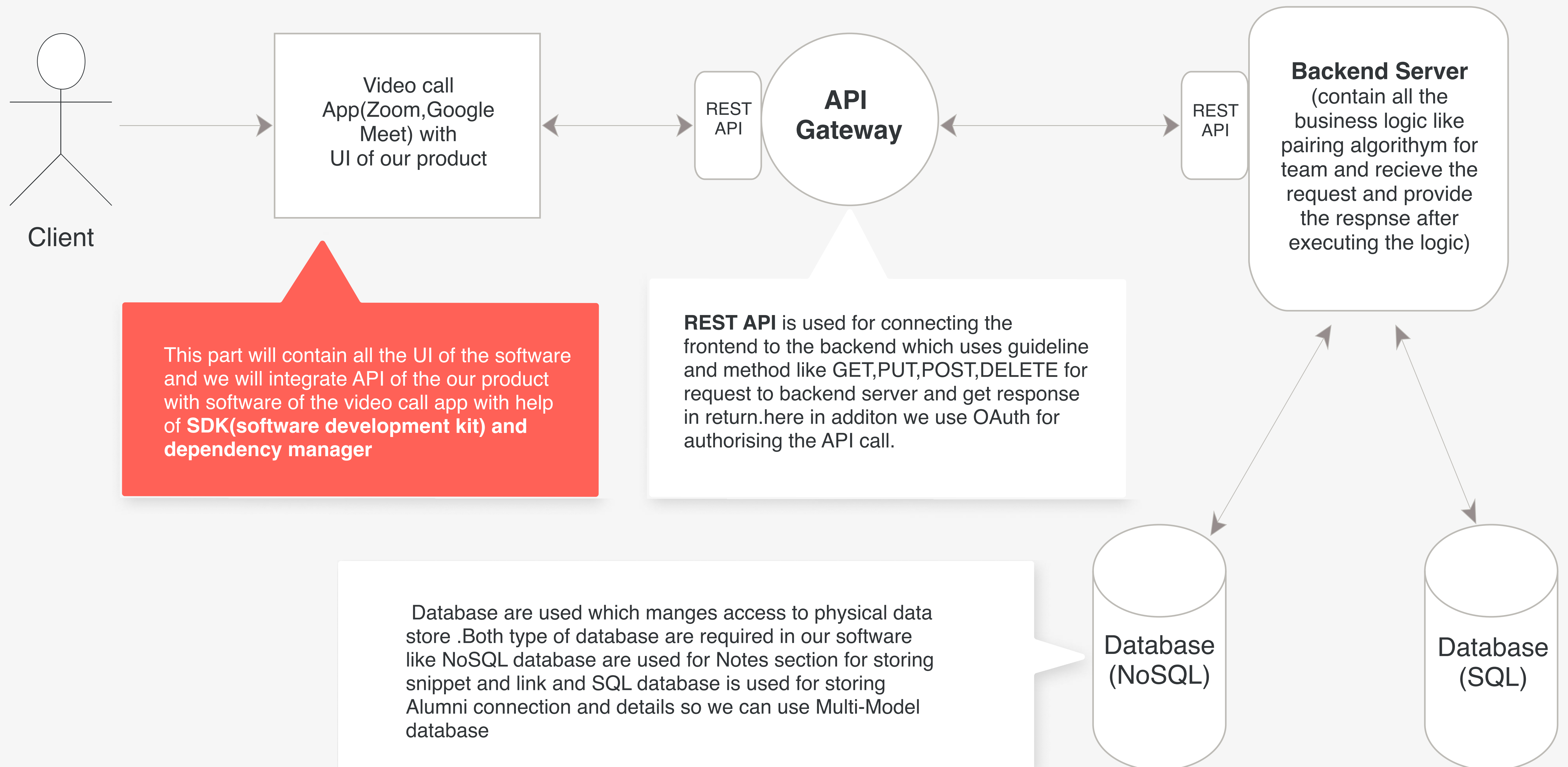
The Snippets gets saved  
paving a way for user to  
go and check them on the  
dashboard.



Dashboard

5. A schedule to join the class
6. **Progress tracker** to set and monitor the goals
7. A notification card
8. the snippets taken using pop up are shown under notes - **recent snippets tab**
9. A task list to keep track of the task in hand

# Technology Used



# Success Metrics

## Product Metrics

Category	Metric	Slicer
Acquisition	No. of students who have created account	Month/week/cohort
Activation	No. of new users who added atleast one goal	Month/week
	No. of users who joined class through link on dashboard	Month/week/Class
Engagement	No. of messages sent / User	Month/week
	No. of Goals added / User	Month/week
	No. of snippets taken / Lecture	User
	Time spent on dashboard / User	Month/week
	No. of assignments attempted / User	Month/week/completed
Revenue	No. of cohorts with subscriptionl	Month/week
Referral	Net Promoter Score (NPS)	Month/week
Overall	No of times student opened a dashboard after saving a snippet	Month/week

## Success Metrics

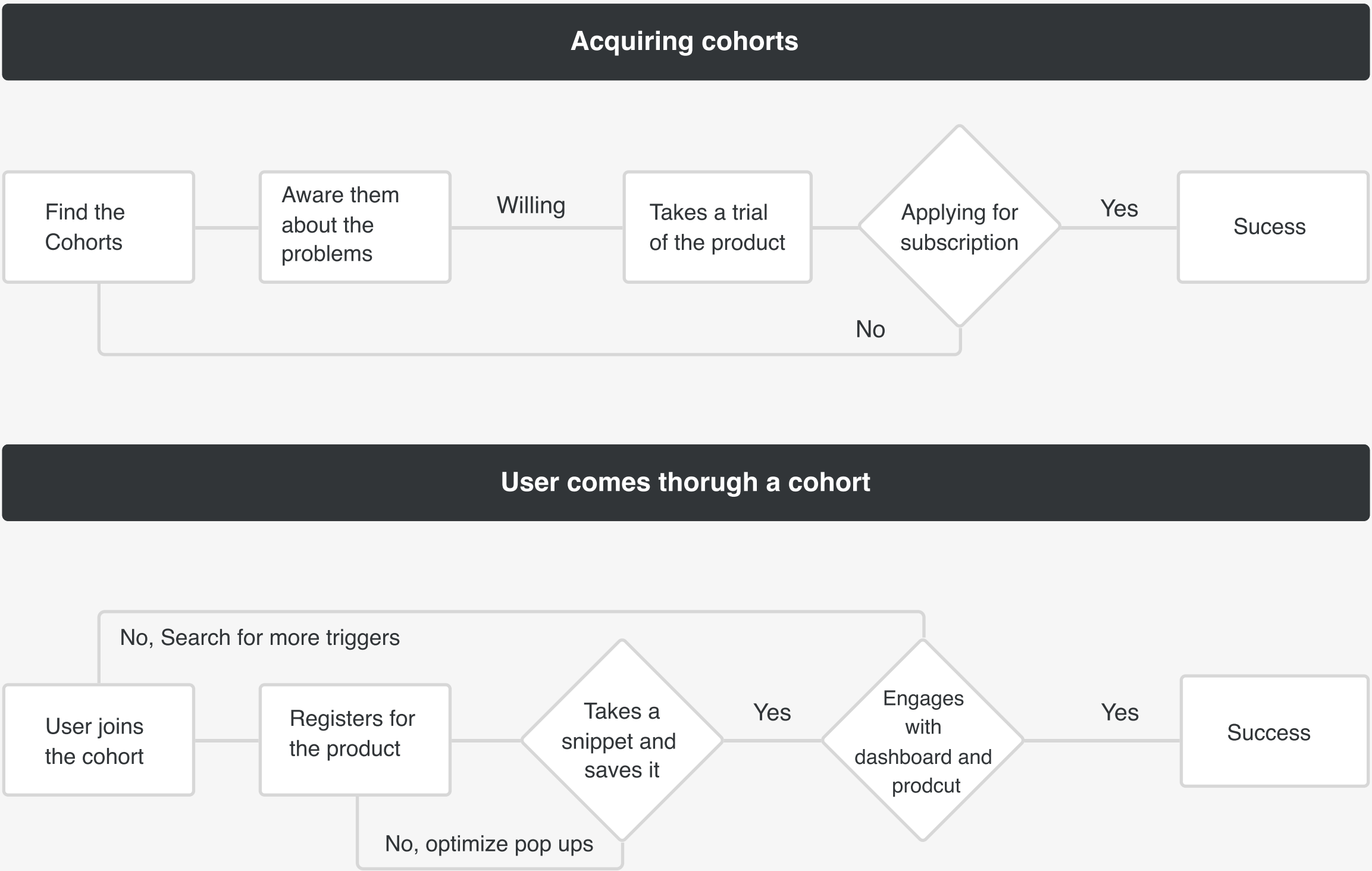
To calculate the success metrics of a B2B2C product we need to Segment the Cohorts on the basis of their size and then find **the number of active users per size of a cohort.**

We will need to closely monitor the **conversion ratio from engagement funnel to referral funnel.**



# Possible reasons to fail - Risk analysis

## Product Flow



In order to understand the risks associated with the product, let's first map down the primary acquisition mapping of the product. The first touchpoint of the product is cohorts followed by the users of the cohorts - the students.

**Friction** - With an additional app to deal with the tasks realted to cohort might decrease the motivation for the user to onboard and use it.

**Solution** - Since the Solution is B2B2C, we might need to encourage the cohorts to use this soltuion for the things like using our tool to post the assignments.

With most of the peer onboarded on the app - FOMO will help in increasing the motivation and overcoming the friction.

**The Strategy to nudge user via pop up might backfire -**

**Solution** - We will need to monitor the metrics related to the pop up and dashboard. run an A/B testing regarding which medium user takes to open the app.

See if there are any drop offs regarding the pop up based nudege and then we might work on different ways to making user capable of saving notes.