

Python Basic

Python introductory course for programmers

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What is Python*?

- Script language released in 1991 by Guido van Rossum (BDFL)
- Presently we have 2 incompatible versions: 2.x, 3.x
- Compiles to bytecode
- Works on Windows*, Linux*, MacOS*, FreeBSD*, Android*
- Developed by Python Software Foundation

After this training you should be able to:

- Understand most Python* code
- Write simple apps
- Know some good practices
- Know some commonly used libraries

Editing and running your code

- Use the 'python' command and type code line by line
- Use Idle on Windows* to edit and F5 to run
- Use PyCharm* for complex development
- Call `python some_file.py`

How does Python* code look?

```
# New Python* module

def sum_list(var_list):
    """ This function sums the integers in the list and returns an integer

    :param var_list: list of integers
    :return: sum of provided integers
    """
    sum = 0
    for var in var_list:
        sum += var
    return sum
```

How does Python* look?

- no semicolons or curly braces to define blocks
- nested statements controlled by indents (spaces or tabs)
- some statements (if, elif, else, for, class, def) terminated with colon (:)

```
# single line comment
""" Multiline
    comment
    """
```

- Many formats of documentation strings, choose one and stick to it (PEP257)

Coding standard (PEP8)

- Variables, functions, modules - snake_case
- Class names - CamelHumps
- Constants - UPPERCASE
- Spaces around operators(+,-,=,/)
- pep8 tool to validate if you're ok

basic types & basic operations - int, str, float

- Python uses a couple of basic data types that have builtin operators and type conversion
- = assignment operator
- == value equality
- strings can be single quoted, double quoted, or triple quoted
- arithmetic (+, -, *, <, >, <=, >=, %, !=) and bitwise (<<, >>, ^, &, |) operators work like

in most programming languages.

Some interesting features:

```
5 / 2
5 // 2
5 ** 2
a, b = 5, 2
a, b = b, a
```

Some interesting features:

```
# Upgrade to float by default
>>> 5 / 2
2.5
# Force integer division
>>> 5 // 2
2
# Integrated powers
>>> 5 ** 2
25
# Multiple assignment & value swap
>>> a,b = 5,2
>>> a
5
>>> b
2
>>> b, a = a, b
>>> b
5
>>> a
2
```

Type conversions

```
a = 15  
b = "15"  
a == b  
str(a) == b  
a == int(b)  
a == float(b)
```

Formatting strings

```
n = 5
m = 15.0
"Lucky numbers %d %f" % (n, m)
'This is number {0:.3f}'.format(n)
f"This is number {n}"
"""This is number {n:x}""".format(n=5)
```

Cool string methods

```
print(5*"help")  
"aaa".count("a")  
"info".find("o")  
"info".replace("o", "os")
```

Bulitin methods

```
a = "data"  
print(len(a))  
dir(a)  
help(a.lower)  
dir(_ _ builtins _ _)
```

Double underscore generally means special names.

Bulitin methods

```
>>> a="data"
>>> len(a)
4
>>> dir(a)
['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '__format__', '_
>>> help(a.lower)
Help on built-in function lower:

lower(...) method of builtins.str instance
    S.lower() -> str

    Return a copy of the string S converted to lowercase.

>>>
```

I/O - console

- print

```
a = 15  
print("some text")  
print(f"text with variable {a}")  
print("text with variable %x" % a)
```

- input

```
>>> a = input()  
15  
>>> a  
'15'
```


Excercise - I/O and formatting

Read a number from commandline, add 60, print in hexadecimal form (eg. print 4b for input 15)

I/O - file

```
f = open("file.txt", "w")  
f.write("test")  
f.close()
```

```
with open("file.txt") as f:  
    data = f.read()
```

```
with open("file.txt") as f:  
    for line in f:  
        print(line)
```

If statement

base form:

```
a = 1
if a > 100:
    print("Greater than 100")
elif a > 1:
    print("Greater than 1")
else:
    print("Really big or really small")
```

Trinary if operator:

```
5 if a == 1 else -5
```

Collections - lists

```
a = []  
a.append(1)  
a.append("string")  
a.append(5.0)  
print(a[0])  
print(a[1])  
a.reverse()  
print(a)  
a.index(5.0)  
print(len(a))  
a.remove("string")  
a.pop()
```

List to string and back

```
a = ["a", "b", "c"]  
lst = " ".join(a)  
for c in lst.split(" "):  
    print(c)
```

List slicing (works also with strings)

```
a = [1,"string",5.0]
print(a[0])
print(a[-1])
print(a[1:])
print(a[:-2])
```

List nesting

```
b = [[1,2,3],["a", "b", "c"]]  
print b[0][0]
```

Collections - dictionaries

```
a = {}  
a['me'] = "user"  
a[5] = "user"  
a['user_details'] = {"name": "Janusz"}  
print(a)  
print(a["user_details"])  
print(a["notfound"])  
print(a.get("notfound", "Value not in dict"))  
a.setdefault('me', 'admin')  
print(a)  
a.keys()  
a.values()  
a.update({"order_details": ""})  
print(a)
```


Collections - sets

- no element repeats, set algebra included
- set cannot be modified

```
a = set([1,2,3,3,5])  
b = set([1])  
a & b  
a | b  
a ^ b  
b.issubset(a)
```

Loops

```
# Python style loop
numbers = [3,2,1]
for element in numbers:
    print(element)
# Legacy style loop
for i in range(len(numbers)):
    print(numbers[i])
# Infinite while loop + break condition
while True:
    a=input()
    if a == "yes":
        break
```

Loop + list = list comprehension

```
[a.upper() for a in "swag" if a != "a"]
```

- Also comes in dict flavour

```
{letter : index for letter, index in enumerate("swag")}
```

Excercise - files and collections

Open "lorem_ipsum_1k.txt", read it, count how many unique words it contains, count how many times the word "lorem" shows up. (30 minutes)

(Hint: split file content by spaces, lowercase, remove all dots, commas and newlines, create set from list)

Functions

```
# Positional and keyword arguments
def add_integers(left, right=0):
    return left + right
add_integers(2)
add_integers(2, 5)
add_integers(left=2, right=5)

# Variable arguments
def add_integers(*integers):
    for integer in integers:
        print(integer)
    # Returns None by default
```

- Functions are just objects.. Try it!

```
a = add_integers
a(2)
```

Functions - passing reference or value?

It depends whether the argument is immutable (string, int, float, bool) or mutable (everything else).

Immutable:

```
a = 5
def change_argument(number):
    global a
    number = number + 5
    a += 1
change_argument(a)
print(a)
```

Others:

```
a = [1,2]
def change_argument(my_list):
    my_list.append(3)
change_argument(a)
print(a)
```

Modules and imports

- File module

Create a file called "constants.py" with value TIMEOUT=5

Run python console:

```
# Import module
```

```
import constants
```

```
print(constants.TIMEOUT)
```

```
# Import object to namespace
```

```
from constants import TIMEOUT as timeout
```

```
print(timeout)
```

Directory as a module

Put constants.py in a directory called "my_module"

Try:

```
import my_module.constants
```

Try:

create `__init__.py` file in "my_module" directory

```
import my_module.constants
```


Modules and imports

- every .py file is a module and can be imported
- directory with `__init__.py` inside is a module
- file names - **DON'T** use simple names like `file`, `os`, `console` - you can override system libraries

External modules

- Search Python Package Index (<http://pypi.python.org>) - most useful libraries are there
- install via `pip install package_name`

Writing commandline tools - argparse

```
import argparse

ap = argparse.ArgumentParser()
ap.add_argument("-ip", "--ip_address", help="IP to convert", required=True)
parsed = ap.parse_args()
print(parsed.ip_address)
```

```
C:\>python ap.py
usage: ap.py [-h] -ip IP_ADDRESS
ap.py: error: the following arguments are required: -ip/--ip_address
```

Excercise - IP converting utility

- Read dotted decimal ip address (e.g. 192.168.1.1) from command line argument using argparse and print it in hex (e.g. c0a80101)

Working with HTTP requests - requests

```
import requests
r = requests.get("http://www.wp.pl")
print(r.status_code)
print(r.text)
```

Excercise - fetch and parse a json file from the Web

Fetch Gdansk weather page from Yahoo APIs and print a list of day + expected temperature

API link (<https://query.yahooapis.com/v1/public/yql?>

`q=select%20*%20from%20weather.forecast%20where%20woeid%20in%20%28select%20woeid%20from%20geo.places%281%29%20where%20text%3D%22gdansk%2C%20poland%22%29&for`

```
import requests
data = requests.get("paste API link here")
data.json() # find data here. Hint: look at the file structure in your browser with JSON extension insta
```

Resolving order - LEGB

- Local, Enclosing, Global, Builtin
- global scope - top of file
- you can define a variable in a if/for statement, and use it outside it, e.g.

```
if True:  
    a = 1  
print(a)
```

But watch out:

```
import requests  
requests=""  
requests.get("http://wp.pl")
```

Classes

- Special keyword - self - reference to object instance (like 'this' in Java)
- Keyword - super - refer to parent class
- Multiple inheritance
- protected members with `_method`, private members with `__method` - but everything is public, really
- Magic methods - `__init__()`, `__eq__()`, `__ne__()`, `__str__()`

Classes

```
class Parent:
    def __init__(self, a):
        self.a = a
    def method(self):
        print(self.a)
```

```
obj = Parent(2)
obj.method()
```

```
class Child(Parent):
    def __init__(self,a):
        super(Child, self).__init__(a)
        self.b = "data"
    def __eq__(self, right):
        return self.a == right.a
```

```
obj = Child(2)
obj.method()
print(obj.b)
obj2 = Child(2)
print(obj == obj2)
obj2 = OtherChild(2)
print(obj == obj2)
```

Classes - exercise

- Implement `__ge__()` magic method so that `obj >= obj2` works
- Implement `__str__()` magic method and try `str(obj)` before and after adding it (similar to `toString()` method in Java/C#)
- Create a class called `OtherChild` (not inheriting from `Parent`) also having `self.a` set - see if `__eq__` will work

Exceptions

- Exceptions are just normal classes inheriting from Exception
- Multiple exceptions can be caught in one block, e.g. (ValueError, TypeError)
- Multiple except blocks possible

```
try:  
    int("text")  
except ValueError as e:  
    print(str(e))  
finally:  
    print("Parsing completed")
```

- To throw an exception use

```
raise Exception("Something went wrong")
```

Excercise - exceptions

- Improve IP parsing script from previous excercises to handle ValueError when text is entered instead of IP

Fast membership testing

```
names = ['John', 'James']  
if 'John' in names:  
    print("John is onboard")
```

```
addresses = {'John': '1 Cool Street, London'}  
if 'John' in addresses:  
    print("We have John's address, too ")
```

PDB

- Python debugger
 - Similar to gdb in C
 - Use p to print variables (you can also execute bits of code) and n move to the next line
 - Most common ways of starting pdb
1. Run your program through `python -m pdb your_program.py`
 2. Insert the line `"import pdb; pdb.set_trace()"` in the line where you want to stop
 3. Run a function from Python console and enter `pdb.pm()` after it crashes

PDB explained (<https://pymotw.com/3/pdb/>)

Excercise - PDB

Run this program in PDB, find why it doesn't work and fix the error.

remove_file.py:

```
import os

file_to_remove = os.path.join(os.getcwd(), "non_existent_file")

print("Do you want to remove %s? Please answer yes or no" % file_to_remove)

answer = input()
answer_is_true = bool(answer)

if answer_is_true:
    print("Removing file %s" % file_to_remove)
    os.unlink(file_to_remove)
```

Explanation for the previous exercise

Truth Value Testing (<https://docs.python.org/3.6/library/stdtypes.html>)

Data storage - JSON files

```
import json

entries = [{"date": "30 May", "text": "Hello world"}, {"date": "1 June", "text": "New discovery"}]

with open("entries.json", "w") as f:
    json.dump(entries, f)
with open("entries.json", "r") as f:
    restored_entries = json.load(f)
print("After restore")
print(restored_entries)
```

It's also possible to store Python objects - use the `json` module

Excercise - data storage

JSON files are a simple way to store data when you don't need much performance.

Write a short program that will store diary entries with dates. Use `input()` to read the entry and automatically add a date using `datetime.datetime.now()`

(You need to import the datetime module).

Function decorators

- Useful design pattern for adding extra logging, exceptions, connection closing etc.

```
import time
from functools import wraps

def logging_decorator(f):
    @wraps(f)
    def wrapper(*args, **kwargs):
        print('Entering decorator')
        result=f(*args, **kwargs)
        print('Exiting decorator')
        return result
    return wrapper

@logging_decorator
def do_something_long():
    print("I'm feeling sleepy")
    time.sleep(5)

do_something_long()
```

Multiprocessing

- Python Global Interpreter Lock (GIL) makes multithreading impractical
- .. but multiprocessing is easy

```
import multiprocessing
import time

def compute_squares(number):
    return number ** 2

# Python idiom - the code below will not get run if you import the module
if __name__ == '__main__':
    pool = multiprocessing.Pool(20)
    result = pool.map(compute_squares, range(1000))
    print(result)
```

Excercise - decorators + multiprocessing

1. Make the multiprocessing example a function (i.e. compute squares in parallel in one Python function)
2. Create a decorator that will measure execution time (use `time.time()` before and after function)
3. Measure if adding more processes helps (add decorator to your function and run it in a loop with different process numbers)

Simple HTTP server

```
from http.server import BaseHTTPRequestHandler

class GetHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        self.send_response(200)
        self.send_header('Content-Type',
                          'text/plain; charset=utf-8')
        self.end_headers()
        import datetime
        message = "I'm your new website!" + str(datetime.datetime.now())
        self.wfile.write(message.encode('utf-8'))

if __name__ == '__main__':
    from http.server import HTTPServer
    server = HTTPServer(('localhost', 8080), GetHandler)
    print('Starting server, use <Ctrl-C> to stop')
    server.serve_forever()
```

Excercise - HTTP server

Use the sys and date builtin modules to print interesting information about your computer (Windows version and date) on the website

Further reading/watching

Dive into Python - very detailed book (<http://www.diveintopython3.net/>)

PyGDA meetings - local Python community, meets every month (<https://www.meetup.com/PyGda-pl/>)

Flask - simple Web framework (<http://flask.pocoo.org/docs/0.12/>)

SQLAlchemy - good database engine (<https://www.sqlalchemy.org/>)

Python bytecode presentation (<https://www.youtube.com/watch?v=mxjv9KqzwjI&list=PLWOgCnnqygQ3XLPJlGUoKkGOQ5swogPdC&index=1>)

Thank you

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