https://github.com/Konecny343/Digital-electronics-2

# 1) Preparation tasks

Table with LCD signals

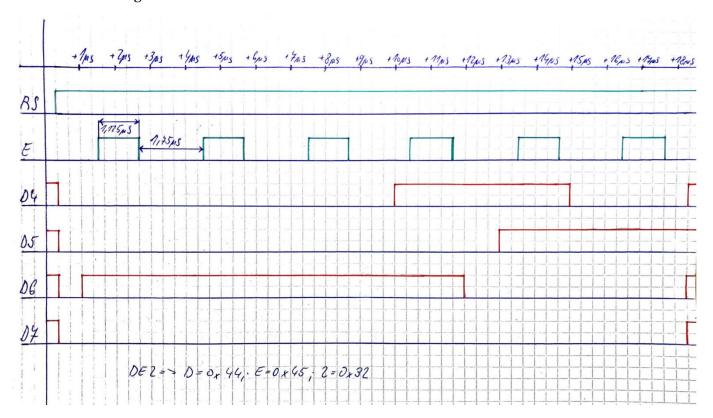
LCD signal(s)	AVR pin(s)	Description		
RS	PB0	Register selection signal. Selection between Instruction register (RS=0) and Data register (RS=1)		
R/W	GND	Read and write data		
E	PB1	Enable data signals		
D[3:0]		Data signals		
D[7:4]	PD7 to PD4	Data signals		

### **ASCII** values

Dec	Hx	Char	Dec	Нх	Char	Dec	Нх	Char
48	30	0	65	41	Α	97	61	a
49	31	1	66	42	В	98	62	b
50	32	2	67	43	С	99	63	С
51	33	3	68	44	D	100	64	d
52	34	4	69	45	E	101	65	e
53	35	5	70	46	F	102	66	f
54	36	6	71	47	G	103	67	g
55	37	7	72	48	Н	104	68	h
56	38	8	73	49	1	105	69	i
57	39	9	74	4A	J	106	6A	j
<b>ASCII</b> American Standard Code for Information Interchange			75	4B	K	107	6B	k
			76	4C	L	108	6C	1
			77	4D	M	109	6D	m
			78	4E	N	110	6E	n
			79	4F	0	111	6F	0
			80	50	Р	112	70	р
			81	51	Q	113	71	q
			82	52	R	114	72	r
			83	53	S	115	73	S
			84	54	Т	116	74	t
			85	55	U	117	75	u
			86	56	V	118	76	V
			87	57	W	119	77	W
			88	58	X	120	78	х
			89	59	Y	121	79	у
			90	5A	Z	122	7A	Z

## 2) HD44780 communication

- transmitting data DE2



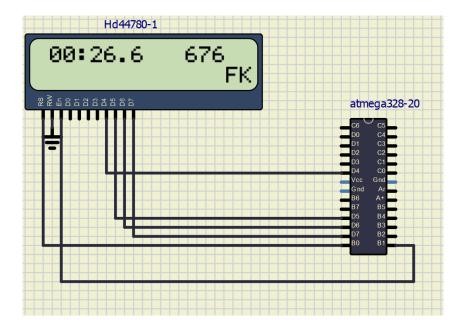
#### 3) Stopwatch

```
Listing of Timer2_OVF_vect from file main.c
```

```
ISR(TIMER2_OVF_vect)
{
      static uint8_t number_of_overflows = 0;
      static uint8_t tens = 0;
                                                       // Tenths of a second
                                                       // Seconds
      static uint8_t secs = 0;
      static uint8_t minut = 0;
                                                       // Minutes
      static uint16_t secsSquare = 0;
                                                       // secs * secs
      char lcd_string[2] = " ";
                                                       // String for converting numbers by itoa()
      number_of_overflows++;
      if (number_of_overflows >= 6)
      {
             // Do this every 6 x 16 ms = 100 ms
             number_of_overflows = 0;
             tens++;
             if (tens > 9)
             {
                    tens = 0;
                    secs++;
                    secsSquare = secs * secs;
                    itoa(secsSquare, lcd_string, 10);
                    lcd_gotoxy(11, 0);
                    // Display secsSquare
                    lcd_puts(lcd_string);
             }
             itoa(tens, lcd_string, 10);
             lcd_gotoxy(7, 0);
             // Display tenths of a second
             lcd_puts(lcd_string);
             if (secs > 59)
                    minut++;
                    secs = 0;
                    lcd gotoxy(4, 0);
                    lcd_putc('0');
                    secsSquare = 0;
                    // Deleting values on positions secsSquare
                    lcd_gotoxy(11, 0);
                    lcd_putc(' ');
                    lcd gotoxy(12, 0);
                    lcd_putc(' ');
                    lcd gotoxy(13, 0);
                    lcd_putc(' ');
                    lcd_gotoxy(14, 0);
                    lcd_putc(' ');
             }
```

```
itoa(secs, lcd_string, 10);
if (secs > 9)
{
       lcd_gotoxy(4, 0);
}
else
{
       lcd_gotoxy(5, 0);
}
// Display seconds
lcd_puts(lcd_string);
if (minut > 59)
{
       minut = 0;
       lcd_putc('0');
       lcd_gotoxy(2, 0);
itoa(minut, lcd_string, 10);
if (minut > 9)
{
       lcd_gotoxy(1, 0);
}
else
{
       lcd_gotoxy(2, 0);
// Display minutes
lcd_puts(lcd_string);
```

Screenshot of SimulIDE circuit when "Power Circuit" is applied



### 4) Progress bar

```
Listing of Timer0_OVF_vect from file main.c
```

```
ISR(TIMER0_OVF_vect)
      static uint8_t symbol = 0;
      static uint8_t position = 0;
      lcd_gotoxy(1 + position, 1);
      lcd_putc(symbol);
      symbol++;
      if (symbol > 5)
             position++;
             symbol = 0;
              if (position == 9)
                    position = 0;
                    lcd_gotoxy(9,1);
                    lcd_putc(0xff);
                    lcd_gotoxy(8,1);
                     lcd_putc(0xff);
                     lcd gotoxy(7,1);
                     lcd putc(0xff);
                     lcd_gotoxy(6,1);
                     lcd_putc(0xff);
                     lcd_gotoxy(5,1);
                     lcd putc(0xff);
                     lcd gotoxy(4,1);
                     lcd putc(0xff);
                     lcd gotoxy(3,1);
                    lcd_putc(0xff);
                    lcd_gotoxy(2,1);
                     lcd_putc(0xff);
                     lcd_gotoxy(1,1);
                     lcd_putc(0xff);
             }
      }
}
```

Screenshot of SimulIDE circuit when "Power Circuit" is applied

