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;;; Author:
                       Kong Jimmy Vang
    ;;; File:
                        simplify.rkt
   ;;; Project:
                        hw2 (Scheme Coding and Grammars - Expression Simplification)
 5
 6
   ;;; Class:
                        CS 421
 7
    ;;; Date Created: 2/19/2021
 8
    ;;; Date Modified 2/28/2021
 9
10
    (define (atom? E) (and (not (null? E)) (not (pair? E))))
11
12
    (define (error? E) (equal? E 'error))
13
    (define (variable? E) (symbol? E))
14
15
16
    (define (variable<? E1 E2) (symbol<? E1 E2))</pre>
17
18
    (define (sum? E) (if (not (atom? E)) (eq? (car E) '+) \#f))
19
20
    (define (diff? E) (if (not (atom? E)) (eq? (car E) '-) #f))
21
22
    (define (product? E) (if (not (atom? E)) (eq? (car E) '*) #f))
23
24
    (define (quotient? E) (if (not (atom? E)) (eq? (car E) '/) #f))
25
26
    (define (pick? E) (if (not (atom? E)) (eq? (car E) 'pick) #f))
27
28
   ;;; Compares two expressions.
29
   ;;; 1. For any simplified scheme expression involving either multiplication or
29
    addition
30
   ;;; a. If the operands are both variables, they are ordered alphabetically.
31
           b. If the operands include a variable and a value, the variable precedes the
31
    value.
32
           c. If one operand is a sub-expression and the other is either a variable or
   ;;;
32
   value,
33
               the variable or value precedes the sub-expression.
   ;;;
34
        d. If the operands are both sub-expressions, the ordering of the
34
   sub-expressions
35
               follows the ordering of their operand as given in: *, +, -, /, pick.
36
    ;;; 2. A fully simplified expression will have no sub-expression that can be
    simplified by
37
   ;;;
           application of one or more of the above rules.
38
   (define (expression<? E1 E2)
39
      (cond ((and (variable? E1) (variable? E2) (variable<? E1 E2)) #t)
40
            ((and (variable? E1) (number? E2)) #t)
41
            ((and (number? E1) (list? E2)) #t)
42
            ((and (variable? E1) (list? E2)) #t)
            ((and (list? E1) (list? E2)) (or (symbol<? (car E1) (car E2)) (equal? (car
43
43
    E1) (car E2))))
44
            (else #f)))
45
46
    ; (define (expression<? . EXPRS)
47
    ; (cond ((null? (cdr EXPRS)) #t)
48
         (else (and (less-than-helper? (car EXPRS)) (cadr EXPRS)) (apply less-than?
48
    (cdr EXPRS))))))
49
50
   ; (define (make-list OP E1 E2)
   ; (cond ((or (error? E1) (error? E2)) 'error)
51
52
             ((or (quotient? OP)
53
                  (diff? OP)) (list OP E1 E2))
             ((less-than? E2 E1) (list OP E2 E1))
54
55
             (else (list OP E1 E2))))
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#lang racket

56

```
; (define (make-pick-list OP E1 E2 E3)
    ; (list OP E1 E2 E3))
 58
 59
 60
     ;;; Make a list and order it using the rules documented in the function
 60
     "expression<?".
 61
    (define (make-list OP . EXPRS)
 62
       (cond ((or (diff? (list OP))
 63
                  (quotient? (list OP))
 64
                  (pick? (list OP))) (append (list OP) EXPRS)) ;; Do not Sort
 65
             (else (append (list OP) (sort EXPRS expression<?))))) ;; Sort</pre>
 66
 67
     ;;; Simplify the sum of E1 and E2.
 68
     (define (make-sum E1 E2)
       (cond ((or (error? E1) (error? E2)) 'error)
 69
                                                                  ;; 12. (\circ X Y) \rightarrow ERROR
 69
    if either X or Y is an ERROR
 70
            ((and (number? E1) (number? E2)) (+ E1 E2))
                                                                  ;; 11. (\circ X Y) \rightarrow Z \text{ if } X
     and Y are numbers and Z is the result
 71
             ((number? E2) (if (= E2 0) E1 (make-list '+ E1 E2)));; 1. (+ \times 0) \rightarrow \times for
 71
 72
             ((number? E1) (if (= E1 0) E2 (make-list '+ E1 E2)));; 2. (+ 0 X) \rightarrow X for
 72
 73
             (else (make-list '+ E1 E2)))) ;; ELSE return unsimplified.
 74
 75
    ;;; Simplify the difference of E1 and E2.
 76
     (define (make-diff E1 E2)
 77
      (cond ((or (error? E1) (error? E2)) 'error) ;; 12. (\circ X Y) \rightarrow ERROR
     if either X or Y is an ERROR
             ((and (number? E1) (number? E2)) (- E1 E2)) ;; 11. (\circ X Y) \rightarrow Z if X
 78
 78
     and Y are numbers and Z is the result
 79
             ((equal? E1 E2) 0)
                                                                  ;; 13. (-XX) \rightarrow 0 for
 79
     any X other than ERROR
 80
            ((number? E2) (if (= E2 0) E1 (make-list '- E1 E2)));; 7. (- \times 0) \rightarrow \times for
 80
     any X
 81
             (else (make-list '- E1 E2)))) ;; ELSE return unsimplified.
 82
 83
    ;;; Simplify the product of E1 and E2.
 84
     (define (make-product E1 E2)
      (cond ((or (error? E1) (error? E2)) 'error) ;; 12. (\circ X Y) \rightarrow ERROR if either
 85
 85
    X or Y is an ERROR
          ((and (number? E1) (number? E2)) (* E1 E2)) ;; 11. (\circ X Y) \rightarrow Z if X and Y are
 86
 86
     numbers and Z is the result
            ((number? E2) (cond ((= E2 0) 0)
((= E2 1) E1)
 87
                                                        ;; 3. (* X 0) \rightarrow 0 for any X
 88
                                                         ;; 5. (* X 1) \rightarrow X for any X
 89
                                 (else (make-list '* E1 E2))))
            90
 91
 92
                                 (else (make-list '* E1 E2))))
 93
             (else (make-list '* E1 E2)))) ;; ELSE return unsimplified.
 94
 95
    ;;; Simplify the quotient of E1 and E2.
 96
     (define (make-quotient E1 E2)
 97
       (cond ((or (error? E1) (error? E2)) 'error) ;; 12. (\circ X Y) \rightarrow ERROR if either X or Y
 97
     is an ERROR
 98
       ((and (equal? E1 E2)
 99
                   (not (equal? E1 0))
100
                   (not (equal? E1 1))) 1) ;; 10. (/ X X) \rightarrow 1 for any X other than
100 ERROR and 0 and 1
101
        ((and (number? E1)
102
                   (number? E2)
103
                   (not (= E2 0))) (/ E1 E2)) ;; 11. (\circ X Y) \rightarrow Z if X and Y are
103 numbers and Z is the result
104 ((number? E2)
           (cond ((= E2 1) E1) ;; 8. (/ X 1) \rightarrow X for any X
105
```

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(else (make-list '/ E1 E2))))
107
108
             ((number? E1)
109
             (cond ((and (= E1 0)
110
                          (not (equal? E2 0))
111
                          (not (equal? E2 1))) 0) ;; 14. (/ 0 X) \rightarrow 0 for any X other
111
    than 0 and 1
112
                    (else (make-list '/ E1 E2))))
113
             (else (make-list '/ E1 E2)))) ;; ELSE return unsimplified.
114
115
     ;;; Simplify the 'pick expression for E1 E2 E3.
116
     (define (make-pick E1 E2 E3)
117
      (cond ((error? E1) 'error)
                                                    ;; 16. (pick ERROR E2 E3) → ERROR
118
             ((number? E1) (cond ((= E1 0) E2)
                                                   ;; 15. (pick 0 E2 E3) \rightarrow E2
119
                                                    ;; 17. (pick X E2 E3) \rightarrow E3 for any
                                 (else E3)))
119
    non-zero number X
      (else (make-list 'pick E1 E2 E3)))) ;; ELSE return unsimplified.
120
121
122
     ;;; Accepts a scheme expression E and returns a new simplified scheme expression.
123
    (define (simplify E)
124
      (cond ((null? E ) 'error)
125
             ((number? E) E)
126
             ((variable? E) E)
127
             ((sum? E) (make-sum (simplify (cadr E)) (simplify (caddr E))))
128
             ((diff? E) (make-diff (simplify (cadr E)) (simplify (caddr E))))
129
             ((product? E) (make-product (simplify (cadr E)) (simplify (caddr E))))
130
             ((quotient? E) (make-quotient (simplify (cadr E))) (simplify (caddr E))))
131
             ((pick? E) (make-pick (simplify (cadr E)) (simplify (caddr E)) (simplify
131 (cadddr E))))
             (else E)))
132
133
134 (provide simplify)
```

((= E2 0) 'error)

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;; 9. $(/ X 0) \rightarrow ERROR for any X$