

# THANKS FOR BUYING STARTER PACK #1

Please take the time and look up events and delegates along with publishing builds. It shouldn't take you very long. Okay you have done that already, well good now let's check out the overview which will briefly go over the classes before we actually start looking at the games themselves. I have created a video for each game, you can check it out on youtube at the following link.

## EVENTS AND DELEGATES

If you are not familiar with the idea of events and delegates I would recommend you watch Mike from Prime31 video on the subject. It will take 11 minutes and believe me once you understand it you will love it! <http://www.youtube.com/watch?v=N2zdwKlsXJs>

## PUBLISHING BUILDS

It's important you understand how to make builds using Unity3d. Please read the following link.

<http://docs.unity3d.com/Documentation/Manual/PublishingBuilds.html>

## Other Games

You want to move those projects to a separate folder and unzip the projects