



KONGKA NILMOD

GAME DEVELOPMENT STUDENT

EXPERIENCE

Jun-Aug 2019 **Code App Co., Ltd.**

Software Engineer Intern

- Make robust web applications and APIs with Node.js and Express.
- Learn how to code cleanly, functional programming, and the principle of software engineering.
- Learn essential soft skills: working cooperatively, communication skills, critical thinking, etc.

Apr 2019 **Media Technology: IDIACAMP 8**

Teaching Assistant

- Have a good grasp of Unity3D's fundamentals, C# programming, and Object-Oriented Programming in order to teach and help camp participants effectively.

Aug 2019 **Media Technology: Pre-Programming 2019**

Teaching Staff

- Have a solid grasp of C# programming and Object-Oriented Programming in order to teach and help first-year students.
- Write, proofread, and revise a Pre-Programming book for first-year students to learn fundamentals of programming and C# essential knowledge.

ACHIEVEMENT

2021 **National Software Contest 2021**

Qualified for Presentation State (Second Round)

- Create a proposal to illustrate the game idea and write a full report for detailed game documentation.
- Work cooperatively to design, develop the game, and writing a proposal and full report.
- Learn additional essential tools for online game development.

ACADEMIC BACKGROUND

Wat Raja-O-Ros School

2013-2018 | Mathematic-English Program

- Class representative and deputy for 3 years
- Student accountant in school bank for 1 year

King Mongkut's University of Technology Thonburi

2018-Present | Media Technology

- Be one of teaching staffs in various academic activities.

PROFILE

I love spending time on making things I enjoy - musics, and games. I would be delighted to put my time and effort into this industry, and I would love see people enjoying my creations.

SKILLS

Primary Skills

Game Development

- Unity3D

Programming Languages

- C#, JavaScript, TypeScript

Version Controls

- GitHub, BitBucket, GitLab

Project Management Tool

- Trello

Secondary Skills

Drawing and Animation

- Painttool SAI, Adobe Animate

Modeling

- Autodesk Maya, Blender

Song Composing

- FL Studio

CONTACT

☎ 093-061-7967

✉ kongka.dev@gmail.com

🌐 blackener.github.io/Portfolio