Lecture 24 How to Optimize Expensive Functions



Objectives

- Quantify the value of the information extracted from an experiment/simulation.
- Optimize an expensive black-box function under a limited budget.



The problem

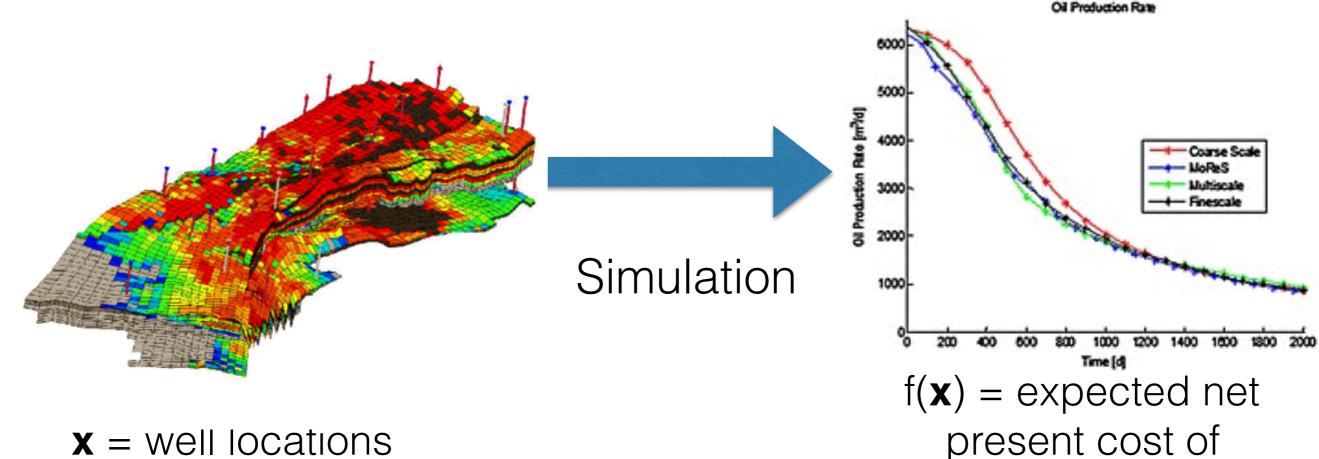
Problem:

$$\mathbf{x}^* = \operatorname{argmax}_{\mathbf{x}} f(\mathbf{x})$$

- when the objective is:
 - very expensive to evaluate
 - you don't have gradients
 - dimensionality < 30 parameters



Example 1: Oil-well placement problem



 $\mathbf{x} = \text{well locations}$

investment Pandita, Bilionis, and Panchal, 2016

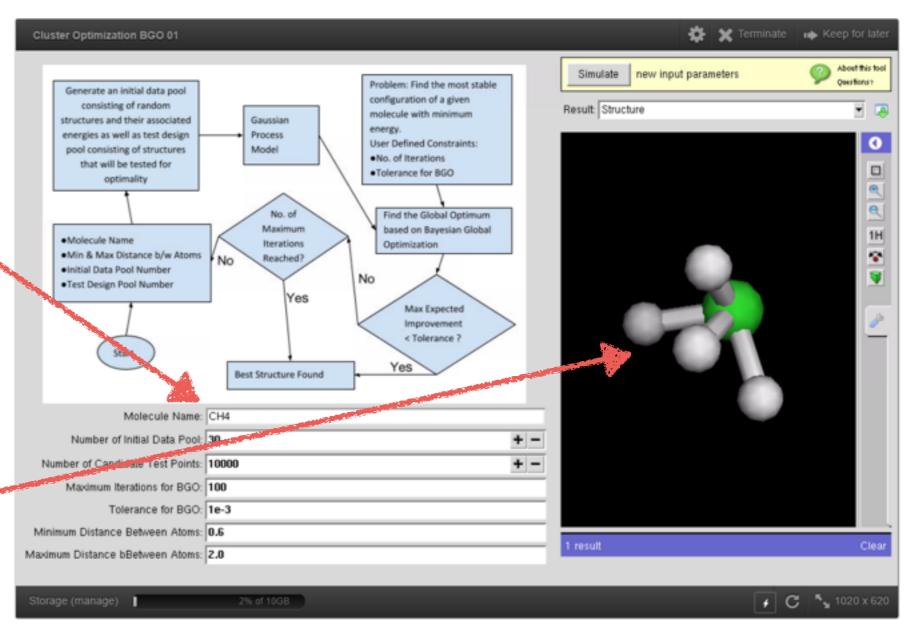


Example 2: Find stable structures

Surf student project

Chemical, formula

Geometry (x) with minimum energy (y)

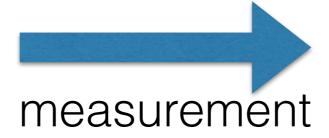




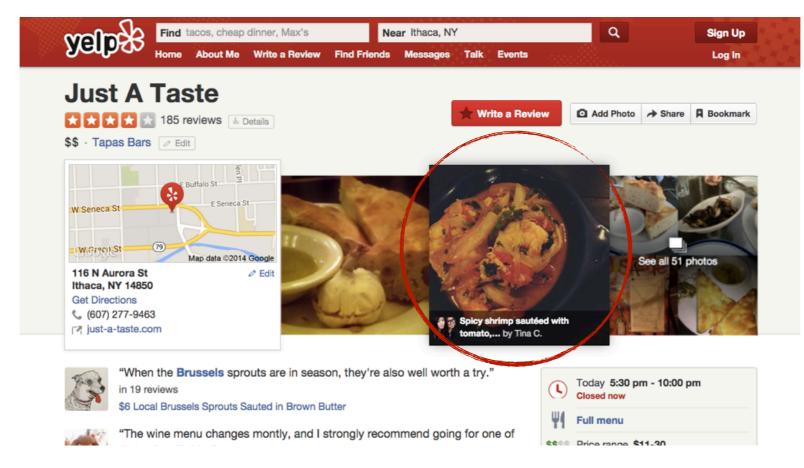
https://nanohub.org/tools/clusterbgopro

Example 3: Web site optimization

 \mathbf{x} = web design



-y = Number of views, seconds per view, etc.





http://yelp.github.io/MOE

Example 4: Training a robot to walk

https://www.youtube.com/watch?v=ualnbKfkc3Q

https://www.youtube.com/watch?v=GiqNQdzc5Tl



Other examples

- Model calibration (if posed as an optimization problem).
- Maximize efficiency in solar cells.
- Drug development.
- •



Startup idea

https://sigopt.com/



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Free options

- https://github.com/PredictiveScienceLab/py-bgo (features stochastic and multi-objective optimization)
- https://github.com/SheffieldML/GPyOpt (features parallel optimization)



pip install GPyOpt



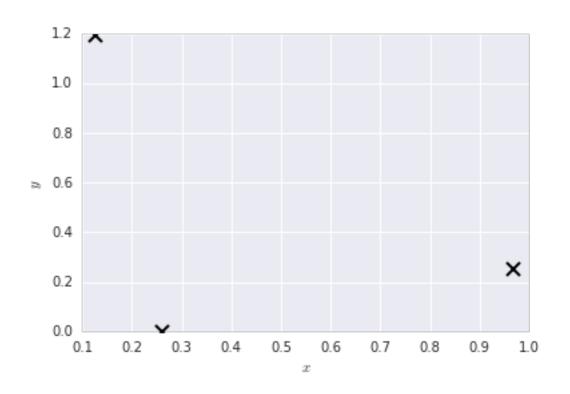
Idea

- Repeat until:
- budget is exhausted;
- Vol low.

- 1. We have some observed data (designs **x** vs objectives **y**).
- 2. We fit a **statistical regression model** to the data.
- 3. For each candidate design, compute the **value** of information (Vol).
- 4. We find the design with the **maximum Vol**.
- 5. We compute the objective for this design.



We have some data

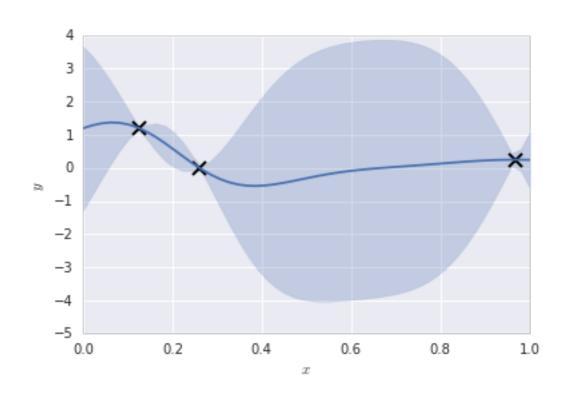


$$\mathbf{x}_{1:n} = {\mathbf{x}_1, ..., \mathbf{x}_n}$$

 $\mathbf{y}_{1:n} = {\mathbf{y}_1, ..., \mathbf{y}_n}$



We fit a statistical model



$$\mathbf{x}_{1:n} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$$

$$y_{1:n} = \{y_1, \dots, y_n\}$$

$$p(y \mid \mathbf{x}) \approx \mathcal{N}(y \mid m(\mathbf{x}), \sigma^2(\mathbf{x}))$$



Gaussian process regression

Assume that we have observed:

$$\mathbf{X} = \{X_1, \dots, X_N\},\$$

 $\mathbf{f} = \{f(X_1), \dots, f(X_N)\}$

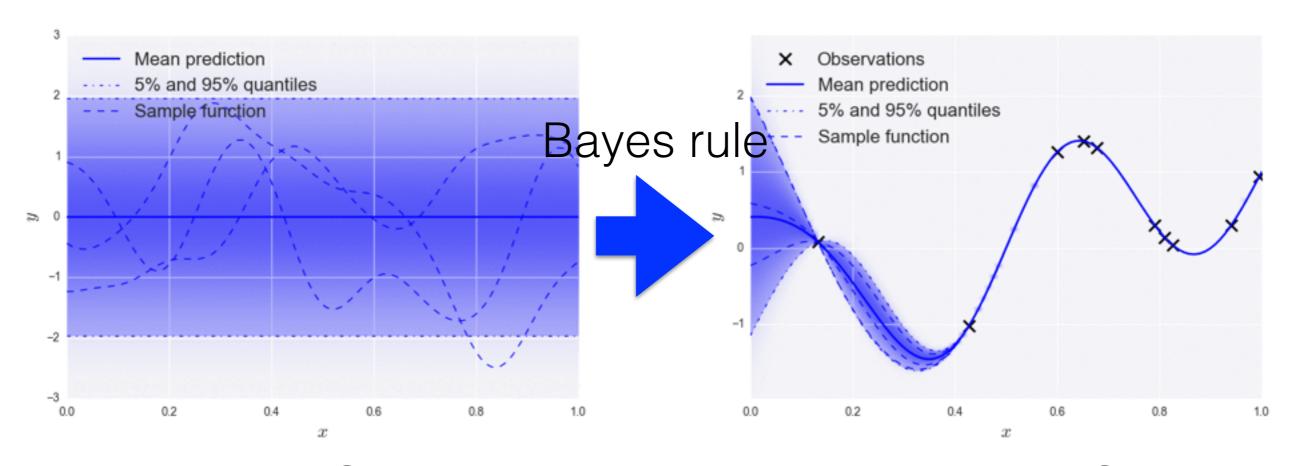
 and that we want to make predictions at an arbitrary set of *test* inputs:

$$\mathbf{X}^* = \{x_1^*, \dots, x_{N^*}^*\}$$

$$\mathbf{f}^* = \{f(x_1^*), \dots, f(x_{N^*}^*)\}$$



Gaussian process regression



Prior GP

Posterior GP



The point predictive distribution

Posterior GP:

$$f(\cdot) \mid \mathbf{X}, \mathbf{f} \sim \mathsf{GP}(f(\cdot) \mid \tilde{m}(\cdot), \tilde{k}(\cdot, \cdot)),$$

 Looking at just one point, we get the point predictive distribution:

$$y \mid \mathbf{x}, \mathbf{X}, \mathbf{f} \sim \mathcal{N}(y \mid \tilde{m}(\mathbf{x}), \tilde{\sigma}^2(\mathbf{x})),$$

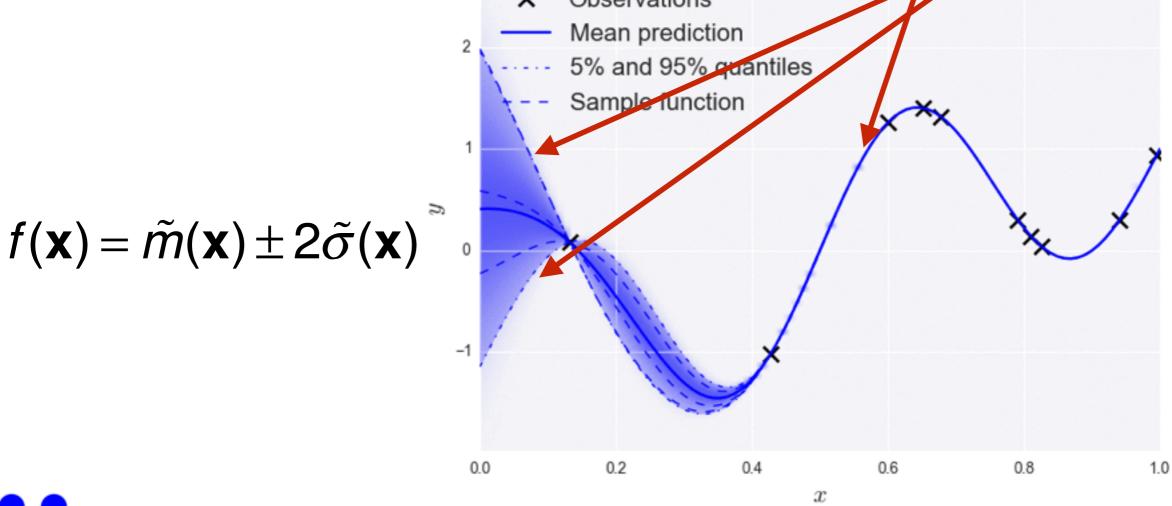
$$\tilde{\sigma}^2(\mathbf{x}) = \tilde{k}(\mathbf{x}, \mathbf{x}).$$

You may use the mean as a surrogate.



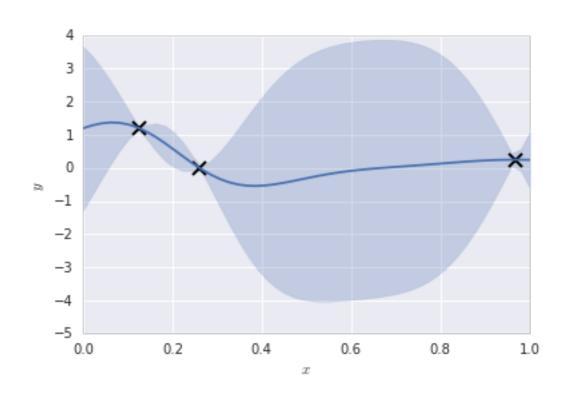
Gaussian process regression

 $y \mid \mathbf{x}, \mathbf{X}, \mathbf{f} \sim \mathcal{N}(y \mid \tilde{m}(\mathbf{x}), \tilde{\sigma}^2(\mathbf{x})),$ × Observations





We fit a statistical model



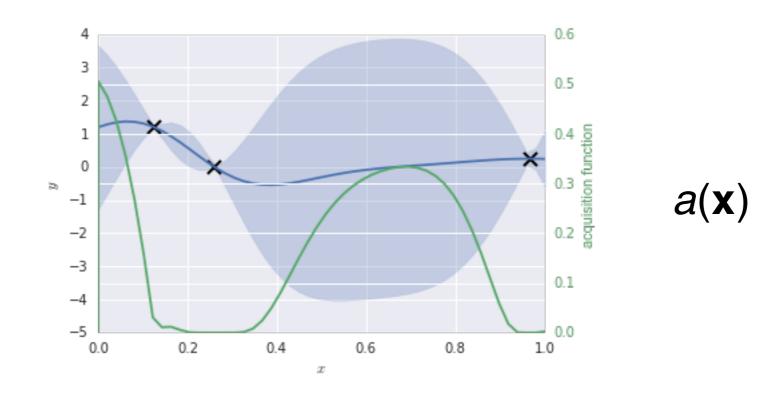
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Quantify the value of information via an acquisition function



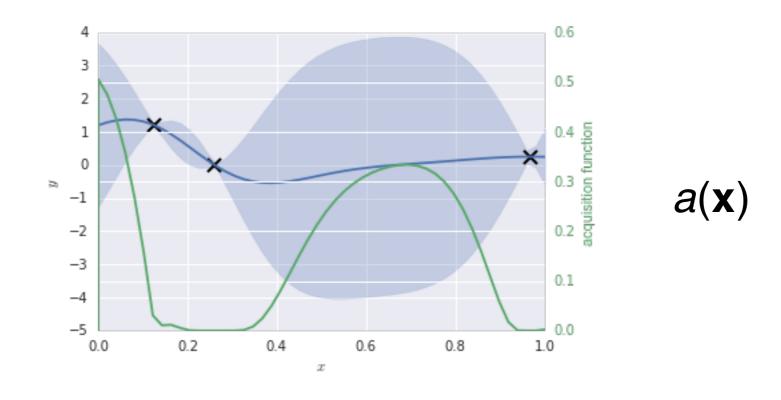
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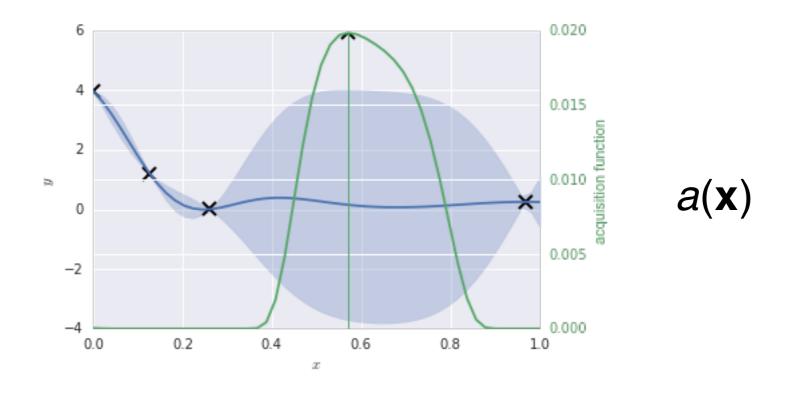
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$$\mathbf{x}_{n+1} = \operatorname{argmax}_{\mathbf{x}} a(\mathbf{x})$$



Repeat (Iteration 2)



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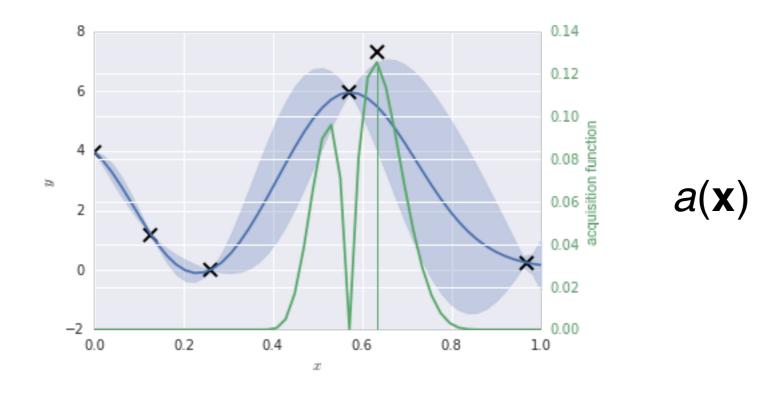
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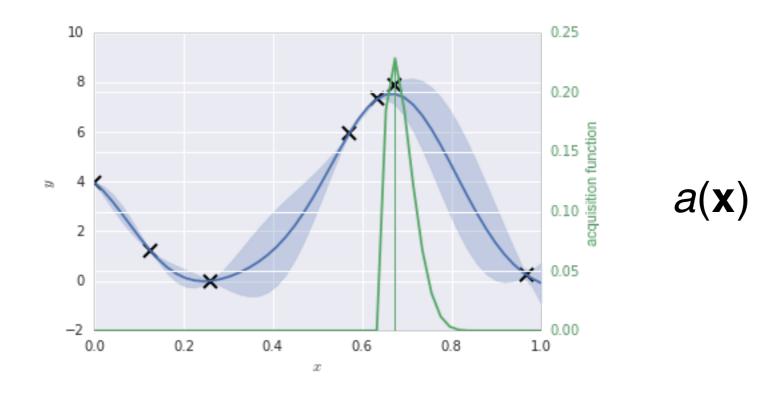
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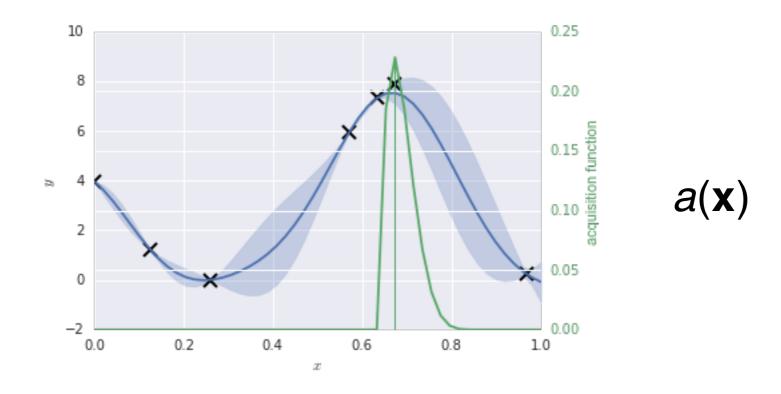
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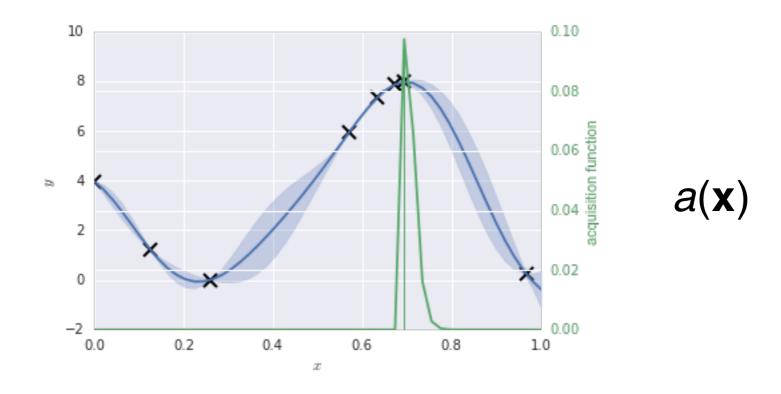
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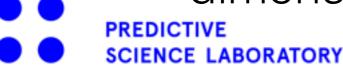


The problem

Problem:

$$\mathbf{x}^* = \operatorname{argmax}_{\mathbf{x}} f(\mathbf{x})$$

- when the objective is:
 - very expensive to evaluate
 - you don't have gradients
 - dimensionality < 30 parameters



Dynamic vs Myopic Information Acquisition

- Optimal information acquisition policies...
- => Dynamic programming/control theory.
- Too hard mathematical/computational problems.
- What if, we just pick one piece of information at a time?
- Myopic (one-step-look-ahead) policies.



The value of information

- The value of information (VoI) depends on what you want to do.
- Can be quantified objectively if:
 - you have assigned probabilities over all possibilities.
 - you can quantify your profit/loss if any of the possibilities happen.



The value of information

- Vol of \mathbf{x} = how much expected gain if I measure at \mathbf{x}
 - = expected profit if I measure at **x**
 - current best alternative
 - = expected income if I measure at x
 - cost of measuring x
 - current best alternative

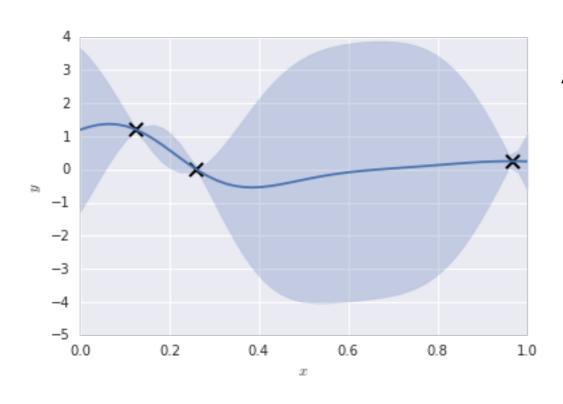


Acquisition function

- Most of the times, we don't have the details to find the Vol.
- We use heuristic approximations to Vol such as:
 - the probability of improvement
 - the expected improvement
 - the knowledge gradient
 - the expected information gain



Maximum Mean



Add the point with the maximum expected mean:

$$a(\mathbf{x}) = m(\mathbf{x})$$

$$\mathbf{x}_{1:n} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$$

$$y_{1:n} = \{y_1, \dots, y_n\}$$

$$p(y \mid \mathbf{x}) \approx \mathcal{N}\left(y \mid m(\mathbf{x}), \sigma^2(\mathbf{x})\right)$$

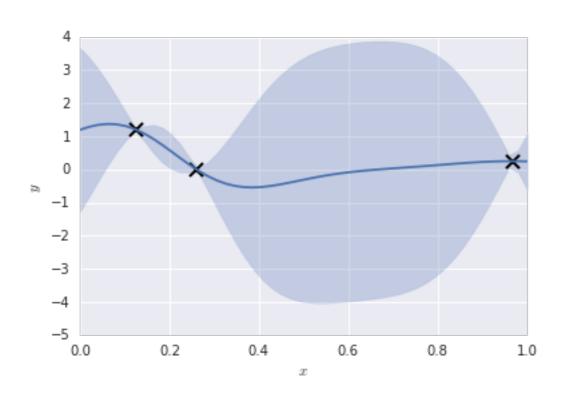
Tries to exploit what we know.

It does not converge.

How can we add some elements of exploration?



Maximum Upper Interval



$$\mathbf{x}_{1:n} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$$

$$\mathbf{y}_{1:n} = \{\mathbf{y}_1, \dots, \mathbf{y}_n\}$$

$$p(y \mid \mathbf{x}) \approx \mathcal{N}(y \mid m(\mathbf{x}), \sigma^2(\mathbf{x}))$$

Use the variance to explore:

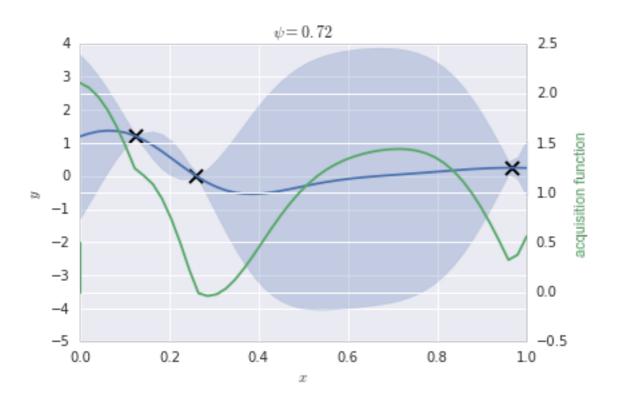
$$a(\mathbf{x}) = m(\mathbf{x}) + \psi \sigma(\mathbf{x})$$

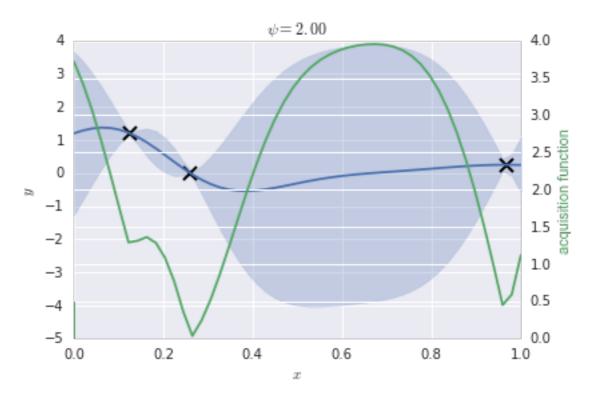
Adds upper quantile.

Provable convergence to the global maximum!



Maximum Upper Interval





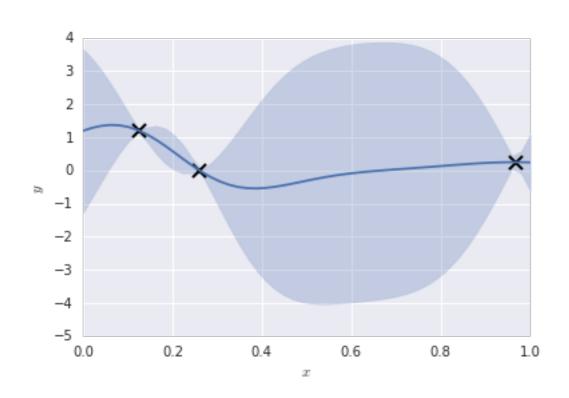
Exploits more

Explores more

Too much exploration...



Probability of Improvement



$$\mathbf{x}_{1:n} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$$

$$y_{1:n} = \{y_1, \dots, y_n\}$$

$$p(y \mid \mathbf{x}) \approx \mathcal{N}(y \mid m(\mathbf{x}), \sigma^2(\mathbf{x}))$$

Current best:

$$\tilde{y}_n = \max_{1 \le i \le n} y_i$$

Hypothetical simulation at **x** yields y

The probability of improvement is:

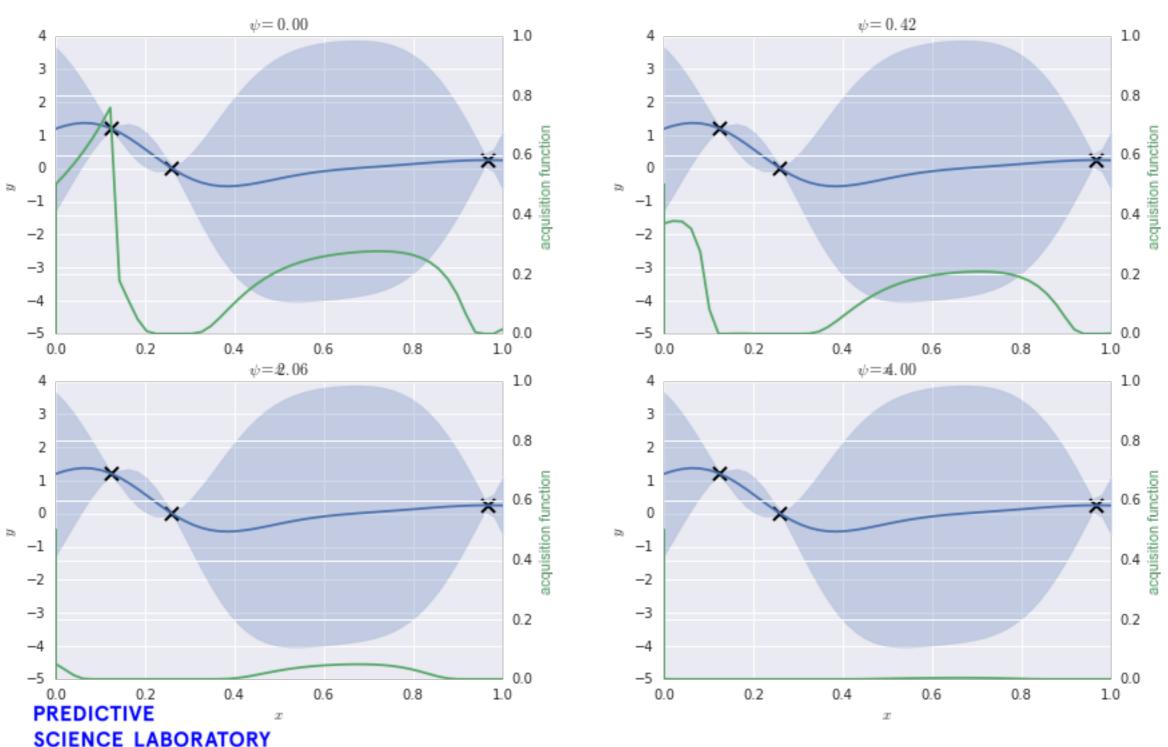
$$a(\mathbf{x}) = P[y > \tilde{y}_n + \psi \mid \mathbf{x}]$$

$$= \int_{\tilde{y}_n + \psi}^{\infty} p(y \mid \mathbf{x}) dy$$

$$= 1 - \Phi\left(\frac{\tilde{y}_n + \psi - m(\mathbf{x})}{\sigma(\mathbf{x})}\right)$$



Probability of Improvement

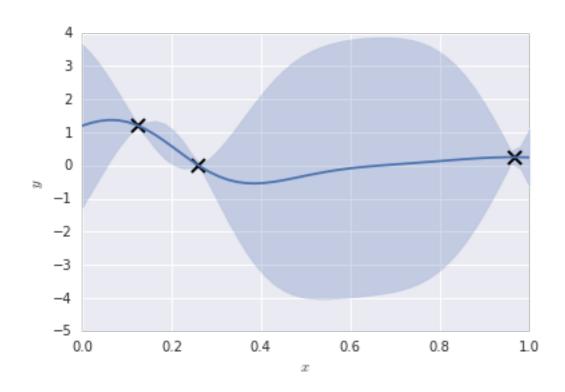


Probability of Improvement - Why not use it?

- Large value of psi -> exploration.
- Small value of psi -> exploitation.
- But how to you pick it?



Expected Improvement



$$\mathbf{x}_{1:n} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$$

$$y_{1:n} = \{y_1, \dots, y_n\}$$

$$p(y \mid \mathbf{x}) \approx \mathcal{N}(y \mid m(\mathbf{x}), \sigma^2(\mathbf{x}))$$

Current best:

$$\tilde{y}_n = \max_{1 \le i \le n} y_i$$

Hypothetical simulation at **x** yields y

The improvement is:

$$a(\mathbf{x},y) = \max\{0, y - \tilde{y}_n\}$$

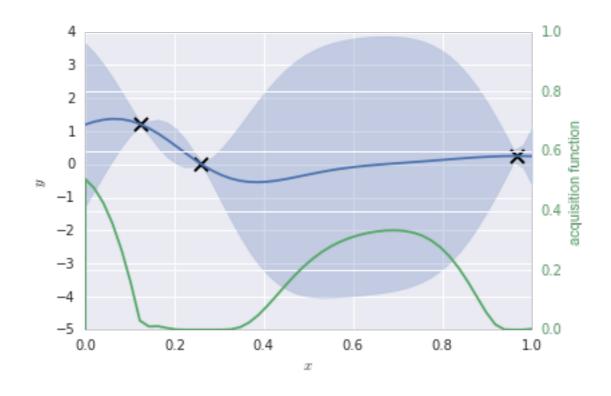
Integrate over y:

$$a(\mathbf{x}) = \int_{-\infty}^{\infty} \max\{0, y - \tilde{y}_n\} p(y \mid \mathbf{x}) dy$$

$$= (m(\mathbf{x}) - \tilde{\mathbf{y}}_n) \Phi\left(\frac{m(\mathbf{x}) - \tilde{\mathbf{y}}_n}{\sigma(\mathbf{x})}\right) + \sigma(\mathbf{x}) \phi\left(\frac{m(\mathbf{x}) - \tilde{\mathbf{y}}_n}{\sigma(\mathbf{x})}\right)$$



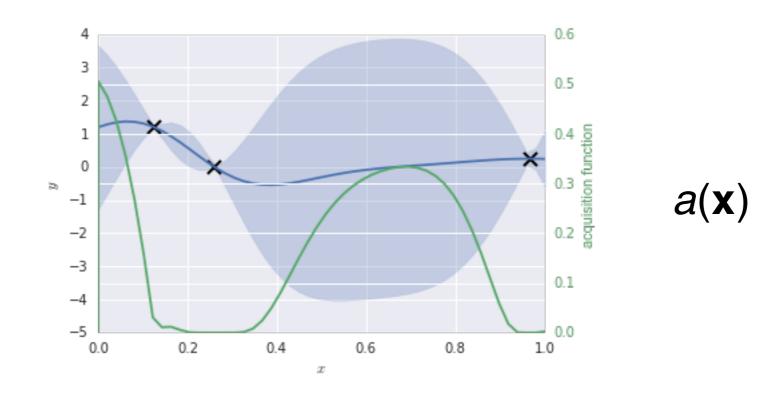
Expected Improvement



Automatic exploration vs exploitation...



Quantify the value of information via an acquisition function



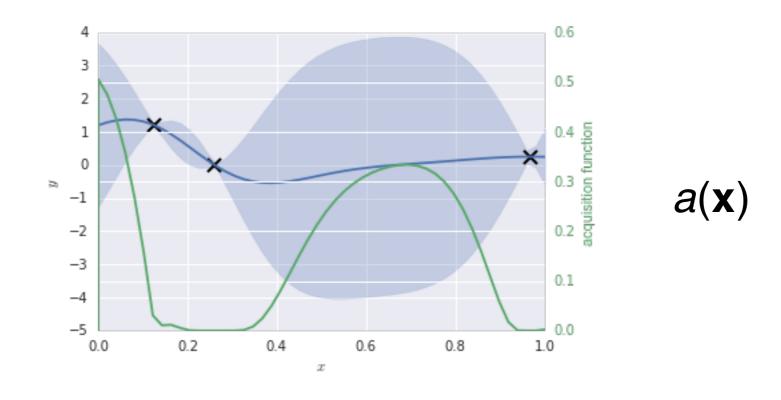
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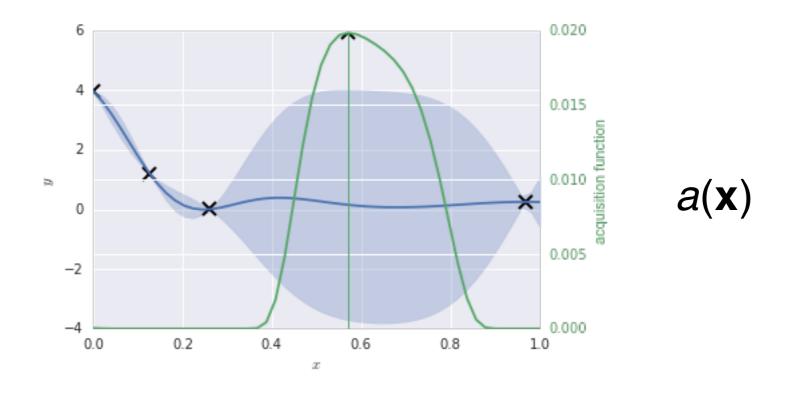
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Repeat (Iteration 2)



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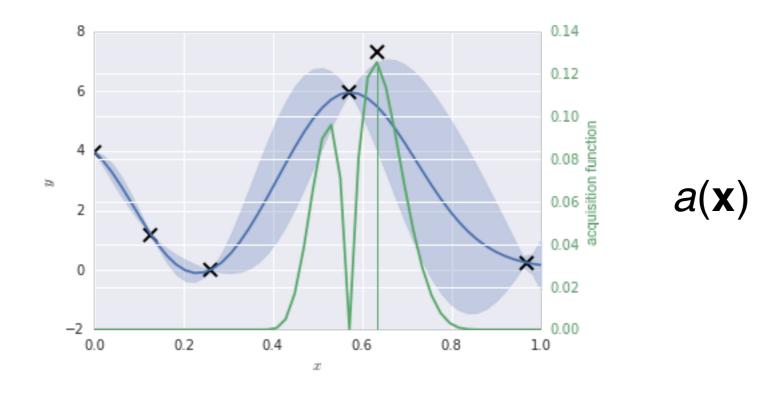
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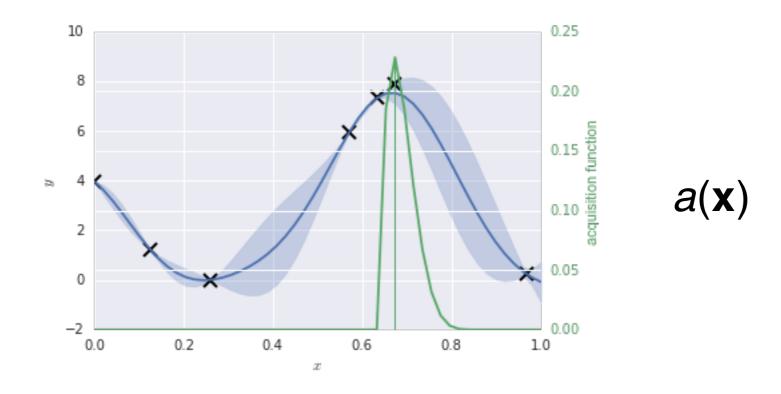
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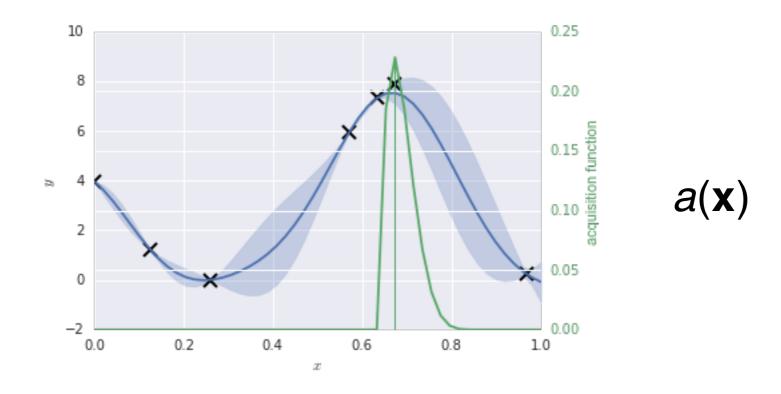
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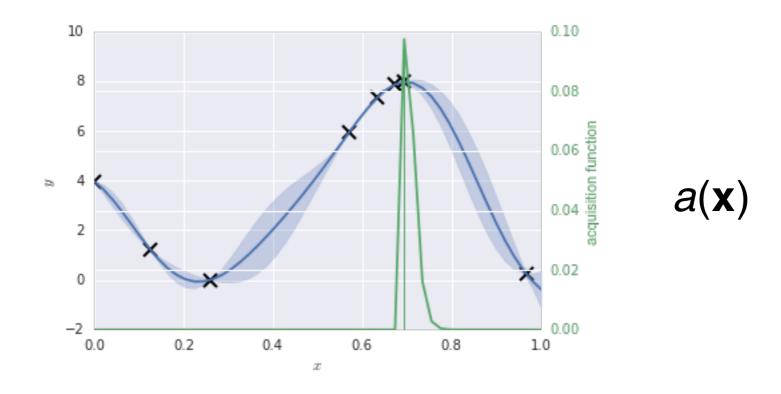
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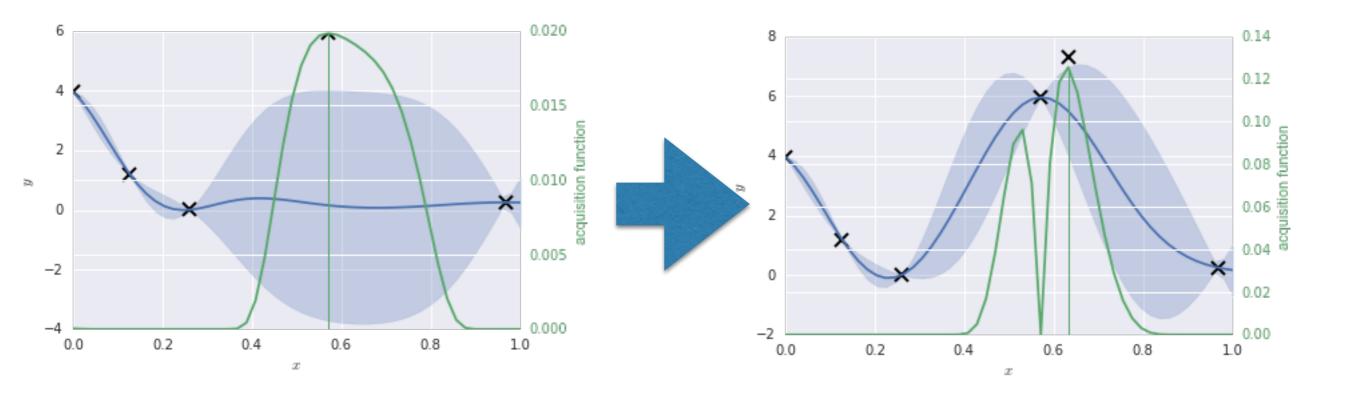
The S-curve Phenomenon of Information





SCIENCE LABORATORY

The S-curve Phenomenon of Information





Advanced Topics for Next Time

- Enforcing optimization constraints.
- Information acquisition for multi-objective optimization.
- Information acquisition under uncertainty.
- Information acquisition from various heterogeneous sources.



Start the notebook of lecture 24

