# Introduction to Scientific Typesetting Lesson 6: Counters, Theorems, Cross-references, and Lists

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# **An Overview**

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Counters are what LaTEX uses to keep the right number attached to equations, pages, theorems, etc. Here's a list of the standard counters.

equation	figure	footnote	
page	table	chapter	
section	subsection	subsubsection	
enumi	enumii	enumiii	
enumiv			

For every counter name, there is a command \thename which shows the current value of the name counter. (We've seen this already when using \thepage.)

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The main command here is \setcounter{name}{#}, where # is the value you wish to assign to the counter called name.

If you want the first equation in your paper numbered 8 for some reason, you should put this line directly before the equation environment:

\setcounter{equation}{7}.

For most counters, LaTeX increments the counter and then generates the appropriate number. The only exception is with the page counter. If you want the first page in your paper to be page 45, you should put this line directly after \begin{document}:

\setcounter{page}{45}.

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To increment a counter by one, use

\stepcounter{name},

where name is the title of some counter.

There's also the command \addtocounter{counter}{num}. Here num should be an integer and counter should be a recognized counter.

Open the first example file (.tex), build to PDF and view.

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### **Theorem-like Environments**

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In LATEX, a *proclamation* is a displayed text environment which contains a theorem, definition, corollary, or something of this sort. These are particular to mathematical writing.

Actually, LATEX needs to be told what your proclamations are too. For a theorem, you need to put

\newtheorem{theorem}{Theorem}

in the preamble. Then your theorems go into theorem environments.

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**Theorem 1** In a right triangle with sides a, b, and c, the equation  $a^2 + b^2 = c^2$  holds.

\begin{theorem}
In a right triangle with sides \$a\$, \$b\$,
and \$c\$, the equation \$a^2+b^2=c^2\$ holds.
\end{theorem}

There is also an optional way to give names to theorems.

**Theorem 2 (The Pythagorean Theorem)** In a right triangle with sides a, b, and c, the equation  $a^2 + b^2 = c^2$  holds.

\begin{theorem} [The Pythagorean Theorem]
In a right triangle with sides \$a\$, \$b\$,
and \$c\$, the equation \$a^2+b^2=c^2\$ holds.
\end{theorem}

# **Defining a Theorem**

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In the command \newtheorem{theorem}{Theorem}, the first argument is the name of the environment and the second argument is the name which is used when LATEX typesets.

There are three available styles for your proclamations (from most emphatic to least).

plain
definition
remark

Precede the definition of your proclamation with \theoremstyle{style} to apply that style to that proclamation.

**Note**: You will now need the amsthm package loaded in your preamble.

# First Theorem Example

```
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                  \theoremstyle{plain}
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                   \newtheorem{theorem}{Theorem}
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                   \newtheorem{corollary}{Corollary}
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                   \newtheorem{definition}{Definition}
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                  Starred versions produce no number.
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                  Open the third example file (.tex), build and view.
```

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In that last example file, all of the numbered proclamations were numbered with a 1. Some people (including me) don't like this too much, so they use *consecutive numberings*.

```
\newtheorem{theorem}{Theorem}
\newtheorem{lemma}[theorem]{Lemma}
```

The optional argument tells LaTEX to number theorems and lemmas consecutively.

**Note**: this optional argument must refer to something that has already been defined.

# **Numbering Theorems Within a Section**

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The \newtheorem command has a second optional argument, which can cause proclamations to be numbered within a section.

For example,

\newtheorem{proposition}{Proposition} [section] causes the propositions in section 1 to be **Proposition 1.1**, **Proposition 1.2**, and so on.

You can combine consecutive numbering and numbering within sections too.

Open the fourth example file (.tex), build and view.

# **The Proof Environment**

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LATEX also provides a proof environment, used for proofs. It arranges things slightly differently than a theorem or definition, and it ends with the  $\square$  symbol.

Add these lines to the end of the last example document.

\begin{proof}
This seems fairly obvious.
\end{proof}

Build it and view.

### A Note for Proclamations and Lists

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If a proclamation of yours begins with a list, the spacing doesn't look quite right if you just launch into it. Use \hfill directly after opening the environment.

```
\begin{lemma} %\hfill
\begin{enumerate}
\item This is the first fact.
\item This is the second fact.
\end{enumerate}
\end{lemma}
```

Add this to the end of the last example file, build and view. Then, delete the % and do it again to see the difference.

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### Let's practice!

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# **Cross-referencing**

### Labels

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#### Labels

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Within an article, one may wish to refer to another portion of the article, whether a theorem, equation, section, or page. LATEX makes this easy.

The starting point is to place \label{name} at a place to which you'd like to point. Then later in the document typing \ref{name} will produce the number you desire.

As an example, if \label{S:Giraffes} is placed after the second \section command in your document, then \ref{S:Giraffes} will produce the number 2.

The arguments of \label and \ref are case-sensitive.

# An Example

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Open the sixth example file (.tex), build it (twice?) and view.

#### A few comments:

- Note that \eqref returns the equation number as it appears in the equation.
- 2. Note the use of the tie (tilde) in citing the Theorem.

To see the power of LaTEX, add two lines to your .tex file directly before \begin{theorem}:

```
\setcounter{theorem}{3}
\setcounter{equation}{20}
```

After numbers change in your article, you don't have to change the references!

# **Good Labeling Practice**

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#### Here are a few hints:

- Come up with your own, easy-to-remember labeling scheme and be consistent.
- 2. Place the \label command directly after the command that generates the number.

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The command \pageref{name} returns the page number where \label{name} is located.

Add these two lines to the end of the last example file:

\newpage

Go back to page~\pageref{E:area}.

Build (twice) and view.

# **Equation Tags**

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#### **Equation Tags**

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You can assign a "tag" to an equation by \tag{text}, so that text will appear on the line with the equation instead of the equation number.

```
\begin{equation}
A = \pi r^2 \tag{area of a circle}
\end{equation}
```

The *text* is typeset as text, so if you wish to use a math symbol, you'll have to put it in math mode.

```
\begin{equation}
A = \pi r^2 \tag{$\star$}
\end{equation}
```

# An Example

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Open the seventh example file (.tex), build and view.

Notice that the star shows up in the cross-reference too!

### References in Multiline Math

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You can change the tags in multiline math too. Just place the same \tag{text} command on the correct line with the formula whose tag you wish to change.

```
\begin{align}
a &= b \tag{$\bullet$} \\
c &= d
\end{align}
```

Add this to the previous example file, build (twice) and view.

# **Suppressing Equation Numbers**

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There are two ways to suppress equation numbers inside of displaymath environments that have numbers.

- 1. If you want to suppress *all* numbers in that environment, use the starred version of the environment. Use align\* instead of align.
- 2. If you'd just like to suppress one, use the \notag command.

$$2 \times 3 = 6 \tag{1}$$
$$3 \times 4 = 12$$

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# Let's practice!

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# **More on Customizing Lists**

# **Customizing Lists**

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**Customizing Lists** 

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More on enumerate Counting in enumerate

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We covered this earlier, but here's a refresher.

```
\begin{itemize}
\item[$\bigstar$] thing one
\item[$\blacktriangledown$] thing two
\end{itemize}
```

- ★ thing one
- **▼** thing two

You'll need the amssymb package for these particular symbols. (There's a list of symbols posted on the web site.)

### More on itemize

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**Customizing Lists** 

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Alternatively, you can change these globally, either in the preamble or the body of document:

\renewcommand{\labelitemi}{\$\star\$}.

This changes the first level of itemize to use a star instead of a black circle.

Command	Default	
\labelitemi	•	
\labelitemii	_	
\labelitemiii	*	
\labelitemiv	•	

# **Example**

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**Customizing Lists** 

More on itemize

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Try it out! (You'll need the outlines package for this.)

```
\renewcommand{\labelitemi}{$\circledast$}
\renewcommand{\labelitemii}{$\blacktriangleright$}
\begin{outline}
\1 thing one
\2 level two
\2 more on this level
\1 back to level one
\end{outline}
```

Add this to the end of your previous example file.

# Customizing enumerate

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Since enumerate gives a *numbered list*, there are counters that go along with each of the four levels of possible nesting.

- 1. First level.
  - (a) Second level.
    - i. Third level.
      - A. Fourth level.

Counters		
enumi		
enumii		
enumiii		
enumiv		

### More on enumerate

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The *label* for each item involves the counter. So the redefinition of labels in enumerate is a little more involved than in itemize.

- 1) First level.
  - [a] Second level.

```
\renewcommand{\labelenumi}{\arabic{enumi})}
\renewcommand{\labelenumii}{[\alph{enumii}]}
\begin{enumerate}
\item First level.
  \begin{enumerate}
  \item Second level.
  \end{enumerate}
\end{enumerate}
```

# Counting in enumerate

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Here are the possibilities for printing counters:

Command	Result	
\arabic	arabic numbers	
\alph lowercase alphabe		
\Alph	uppercase alphabetic	
\roman	lowercase roman	
\Roman	uppercase roman	

Here are the defaults:

Label	Default	Example
labelenumi	\arabic{enumi}.	1.
labelenumii	(\alph{enumii})	(a)
labelenumiii	\roman{enumiii}.	i.
labelenumiv	\Alph{enumiv}.	A.

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### Let's practice!

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