

From Shallow to Deep Neural Networks

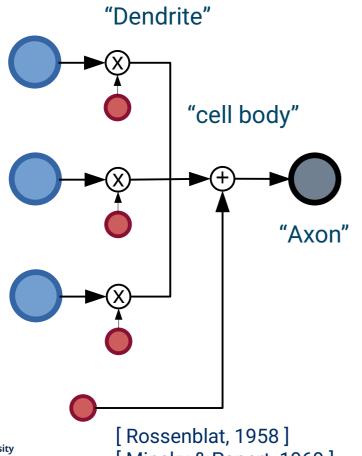
[Building More Complex Models]

José Oramas



Previous Session: Artificial Neurons

An artificial counterpart to real neurons



$$\sum_{i=1}^d w_i x_i + b$$

$$\sum_{i=0}^{d} \mathbf{w}_i \mathbf{x}_i, \quad \mathbf{x}_0 := 1$$

Characteristics:

- Basic computation
- Has inhibition/excitation connections
- Building block
- Time-independent state
- Outputs real values

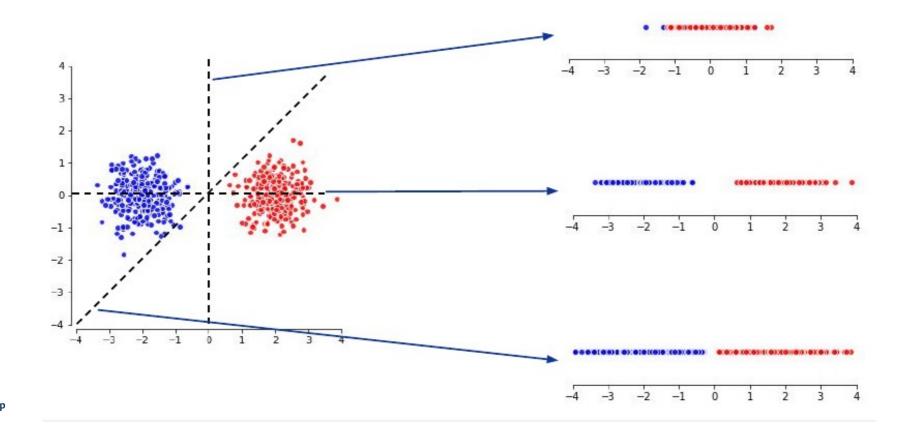


[Minsky & Papert, 1969]

Previous Session: Artificial Neurons

What they do?

Define a linear (afine) projection of the data





Oh yes I remember, but ...

How do we use that?



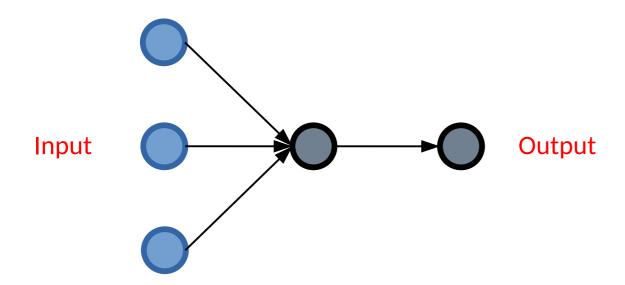


A Shallow Neural Network

[with few layers]

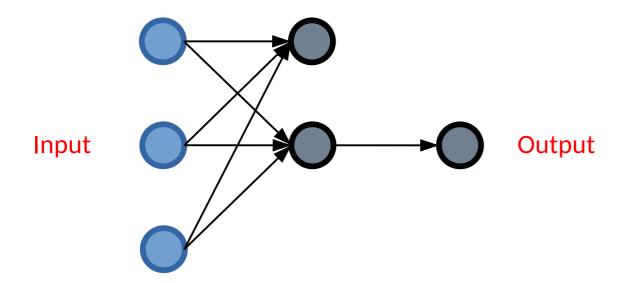


A Common Composition



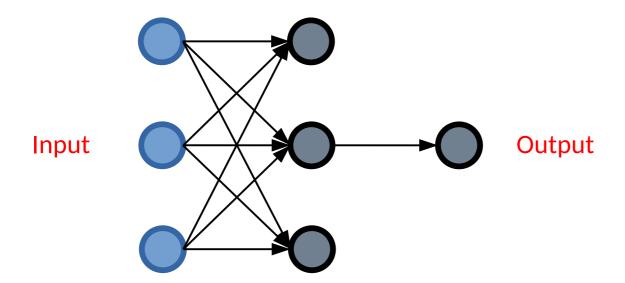


A Common Composition



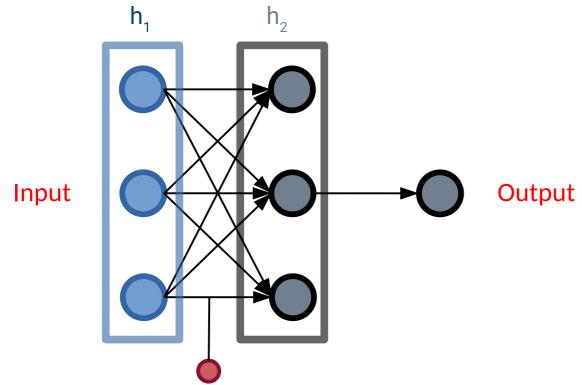


A Common Composition





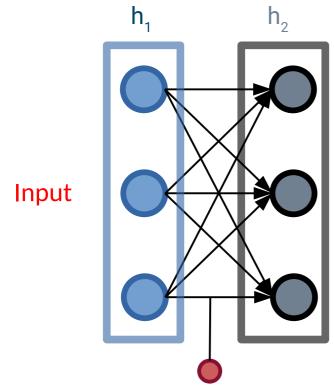
A Common Composition





A Common Composition

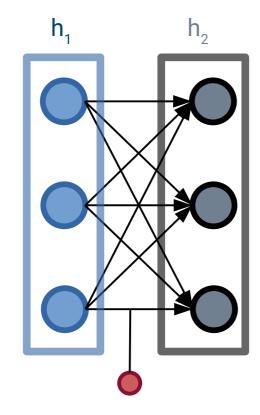
Add several neurons working on "parallel".



Output



A Common Composition



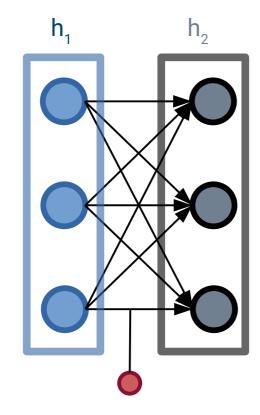
$$h(x, w, b) = \langle w, x \rangle + b$$

$$f_{linear}(x, W, b) = Wx + b$$



A Common Composition

Add several neurons working on "parallel".



$$h(x, w, b) = \langle w, x \rangle + b$$

$$f_{linear}(x, W, b) = Wx + b$$

Why?

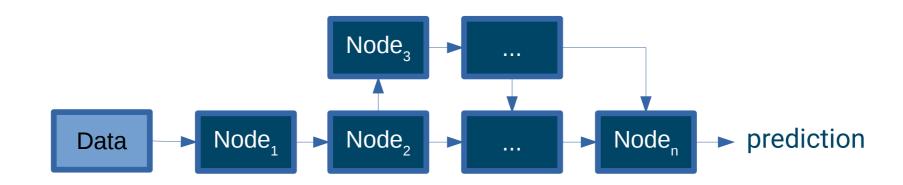
- Highly optimizable
 - Algorithmically (via smart matrix multiplication)
 - Hardware-wise (via GPUs, TPUs)
- Enable powerful compositions



From Layers to Neurons

Enabling Powerful Composition

Add several neurons working on "parallel".



Idea:

- Every neuron/layer → simple operation
- Using simple operations to build more complex ones
- Obtain a new quality out of the composition



[with few layers]

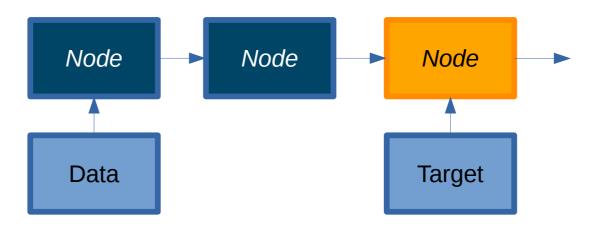


Given:





Given:





Ok I see where this goes, but ...

How do we train one of those networks?





Ok I see where this goes, but ...

How do we train a machine learning model in general?

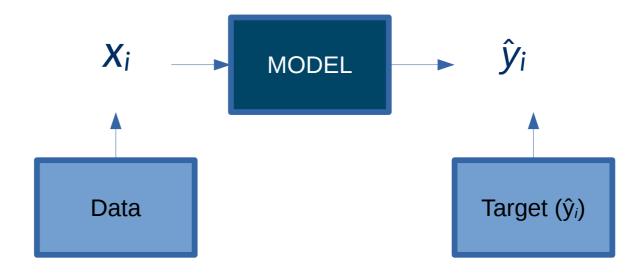




Training a Model

Given:

- Classification Task with k classes.
- Training Data: inputs (x_i) and labels $(\hat{y_i})$





A Simple Neural Network

How do we train such a model? → Learn the weights

Let's see how we did it earlier

```
Algorithm: Perceptron Learning Algorithm
P \leftarrow inputs with label 1:
N \leftarrow inputs with label 0;
Initialize w randomly;
while !convergence do
   Pick random \mathbf{x} \in P \cup N;
   if x \in P and w.x < 0 then
        \mathbf{w} = \mathbf{w} + \mathbf{x};
    end
   if \mathbf{x} \in N and \mathbf{w}.\mathbf{x} \ge 0 then
        \mathbf{w} = \mathbf{w} - \mathbf{x};
    end
end
//the algorithm converges when all the
 inputs are classified correctly
```

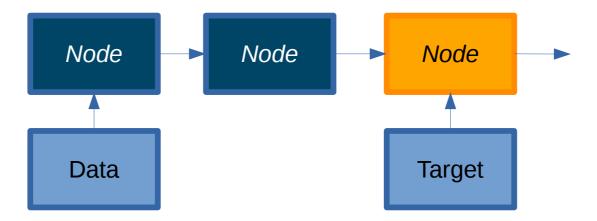
Requirements:

- Examples (with labels)
- A way to evaluate the "goodness" of the model

 (measure performance)
- Stopping criteria

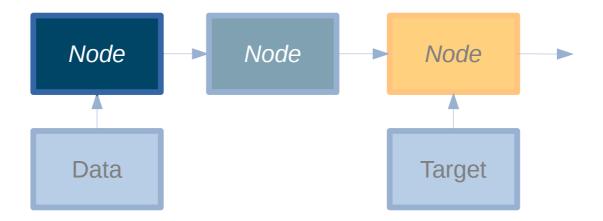


Given:





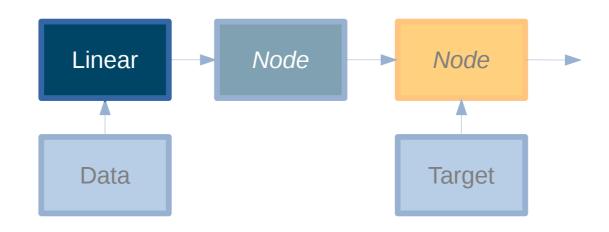
Given:





Given:

Let's assume we have the following simple model



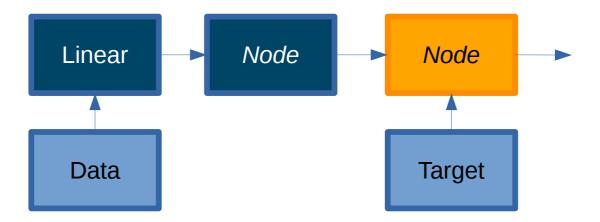
$$h(x, w, b) = \langle w, x \rangle + b$$

$$f_{linear}(x, W, b) = Wx + b$$

The very same equations of *layers* of artificial perceptrons

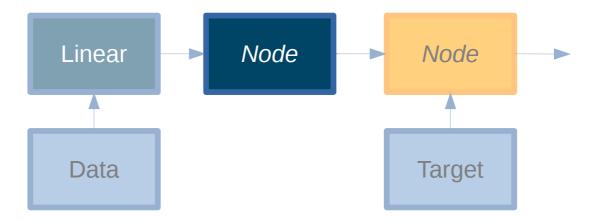


Given:



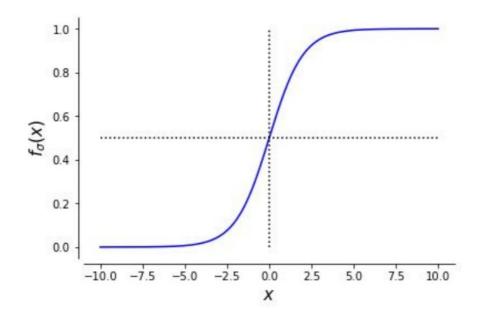


Given:





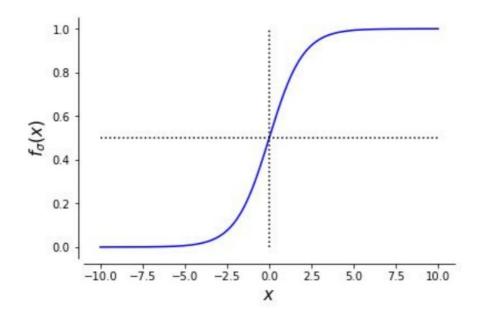
Activation Function - Sigmoid





$$f_{\sigma}(\mathbf{x}) = \frac{1}{1+e^{-\mathbf{x}}} = \frac{e^{\mathbf{x}}}{e^{\mathbf{x}}+1}$$

Activation Function - Sigmoid



$$f_{\sigma}(\mathbf{x}) = \frac{1}{1 + e^{-\mathbf{x}}} = \frac{e^{\mathbf{x}}}{e^{\mathbf{x}} + 1}$$

Characteristics:

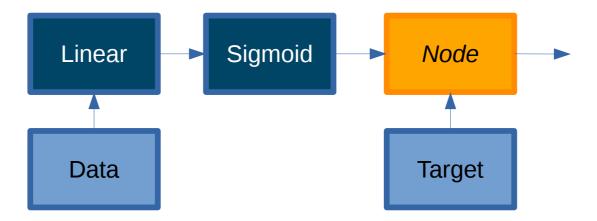
- Introduces non-linear behavior
- Scaled output [0-1]
- Simple derivatives
- Saturates
 - Vanishing derivatives

Note:

- Often called "non-linearities"
- Applied point-wise

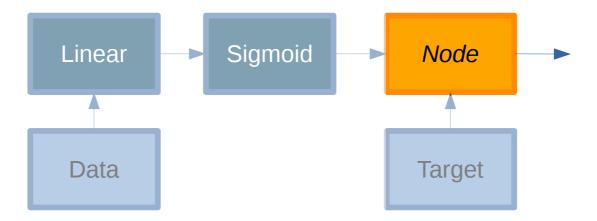


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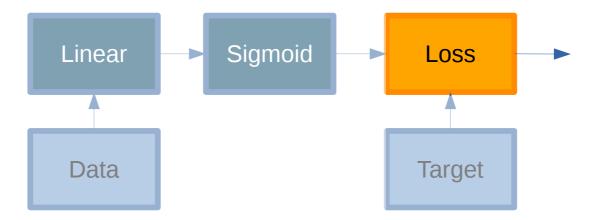


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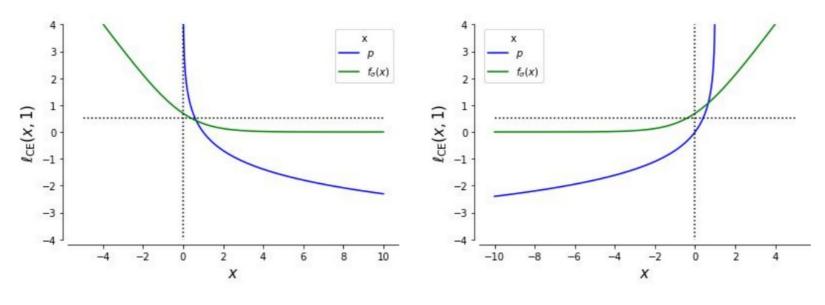


Given:





Loss Function – Cross Entropy



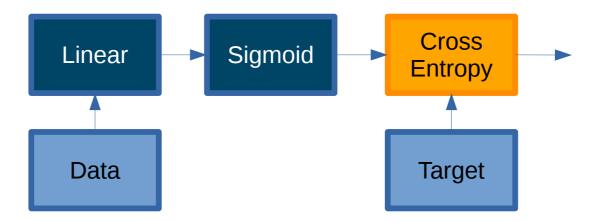
$$l_{CE}(p, t) = -[t \log(p) + (1 - t) \log(1 - p)]$$

Characteristics:

- Negation of logarithm of probability of correct prediction
- Composable with sigmoid
- Numerically unstable

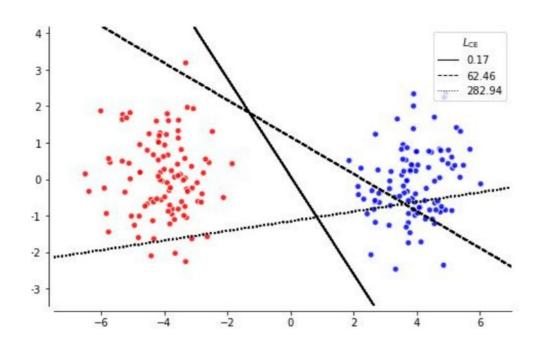


Given:





Loss Function - Cross Entropy



Characteristics:

- Additive w.r.t. samples (highly desirable)
- Negation of logarithm of probability of correct prediction
 (on the entire dataset)
- Numerically unstable

$$L_{CE}(\mathbf{p}, \mathbf{t}) = -\sum_{i=1}^{n} [\mathbf{t}^{(i)} \log(\mathbf{p}^{(i)}) + (1 - \mathbf{t}^{(i)}) \log(1 - \mathbf{p}^{(i)})$$



Beyond Binary Classification

[with few layers + multiple classes are possible]



Beyond Binary Classification - Softmax

$$f_{sm}(\mathbf{x}) = \frac{e^{\mathbf{x}}}{\sum_{j=1}^{k} e^{\mathbf{x}_j}}$$



Beyond Binary Classification - Softmax

$$f_{sm}(\mathbf{x}) = \frac{e^{\mathbf{x}}}{\sum_{j=1}^{k} e^{\mathbf{x}_j}}$$

Considering,

$$f_{sm}([\mathbf{x}, 0]) = \left[\frac{e^{\mathbf{x}}}{e^{\mathbf{x}} + e^{0}}, \frac{e^{0}}{e^{\mathbf{x}} + e^{0}}\right]$$
$$= \left[f_{\sigma}(\mathbf{x}), 1 - f_{\sigma}(\mathbf{x})\right]$$



Beyond Binary Classification - Softmax

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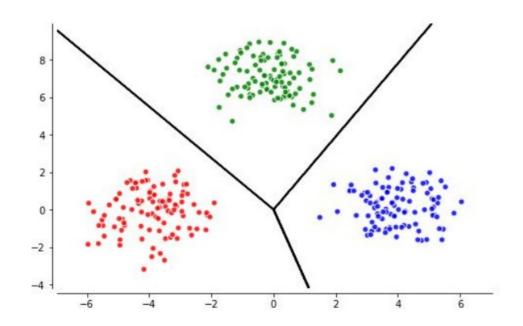
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Characteristics:

- Generalization of the sigmoid
- Does not work properly with sparse outputs
- Does not scale properly w.r.t. the number of classes (k)

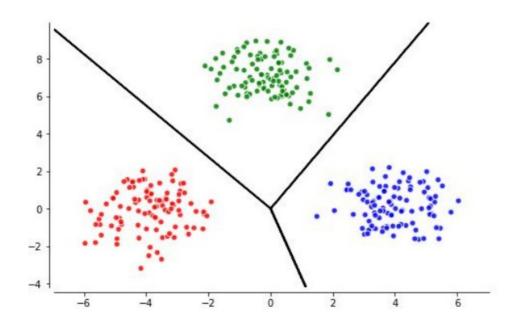


Beyond Binary Classification - Softmax + Cross Entropy





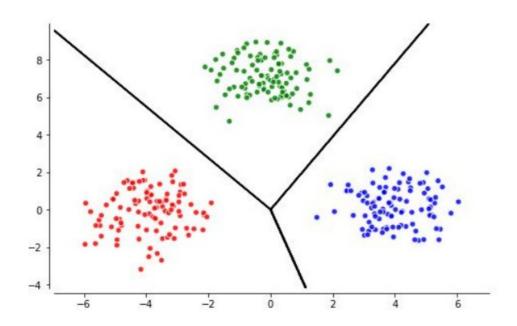
Beyond Binary Classification - Softmax + Cross Entropy



$$l_{CE}(f_{sm}(\boldsymbol{x}), \boldsymbol{t}) = -\sum_{j=1}^{k} t_{j} \log[f_{sm}(\boldsymbol{x}_{j})]$$



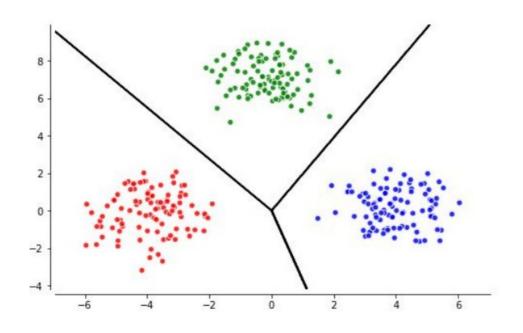
Beyond Binary Classification - Softmax + Cross Entropy



$$l_{CE}(f_{sm}(x), t) = -\sum_{j=1}^{k} t_j \, \log[f_{sm}(x_j)] = -\sum_{j=1}^{k} t_j [x_j - \log \sum_{l=1}^{k} e^{x_l}]$$



Beyond Binary Classification - Softmax + Cross Entropy



Characteristics:

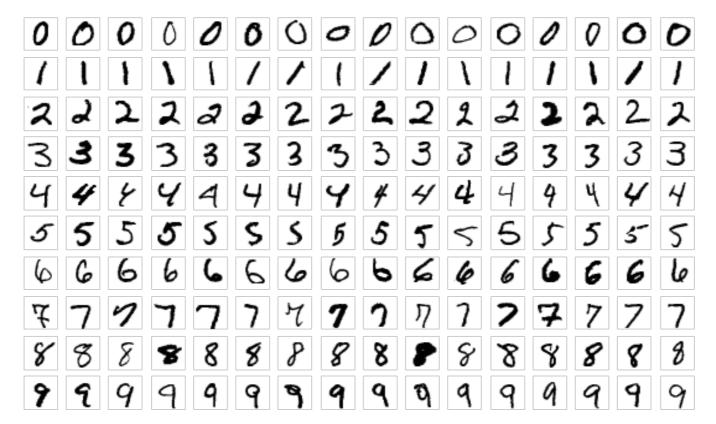
- Generalization of the sigmoid
- Becomes numerically stable
- Simple, yet powerful
 (~92% in handwritten digit recognition)

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Beyond Binary Classification - Softmax + Cross Entropy

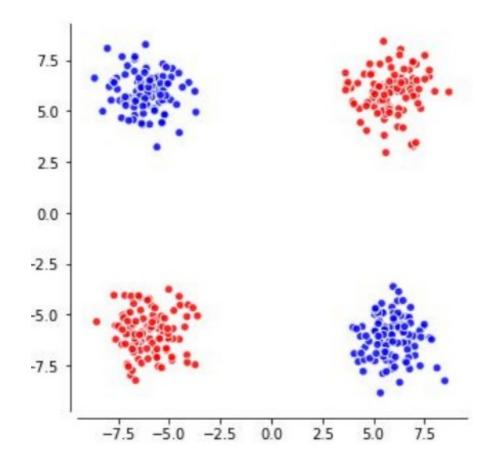
• Simple, yet powerful (~92% in handwritten digit recognition)



MNIST dataset, [Le Cunn et al., 1998a]

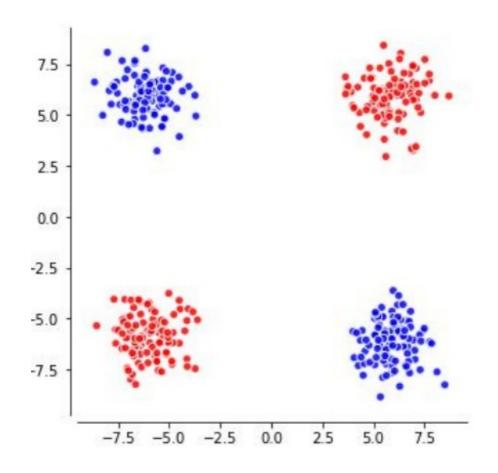


What if we encounter the following problem?





What if we encounter the following problem?



Exclusive Disjunction (XOR) $p \oplus q = (p \lor q) \land \neg (p \land q)$



[with few layers]



Break

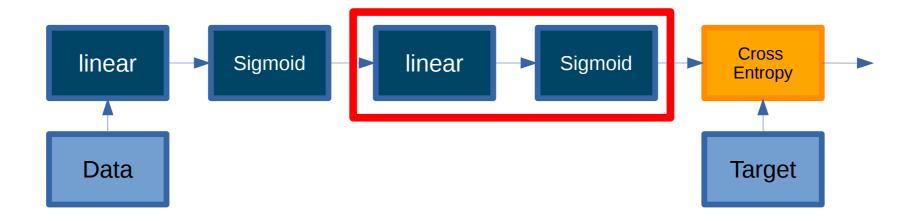
See you in few minutes



[with few layers]

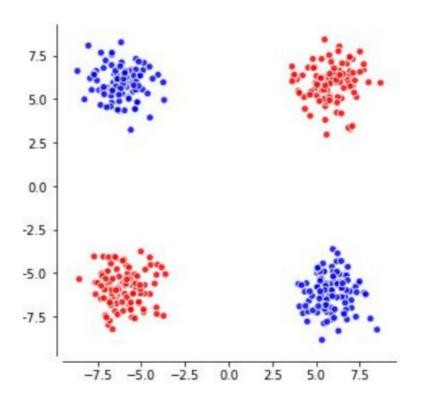


Extending the previous schematic



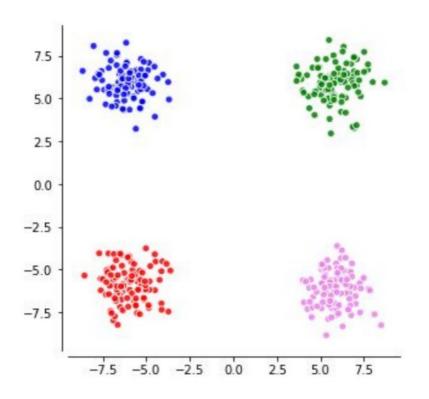


Going back to the original problem



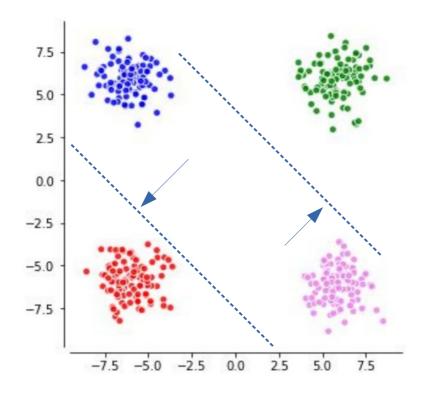


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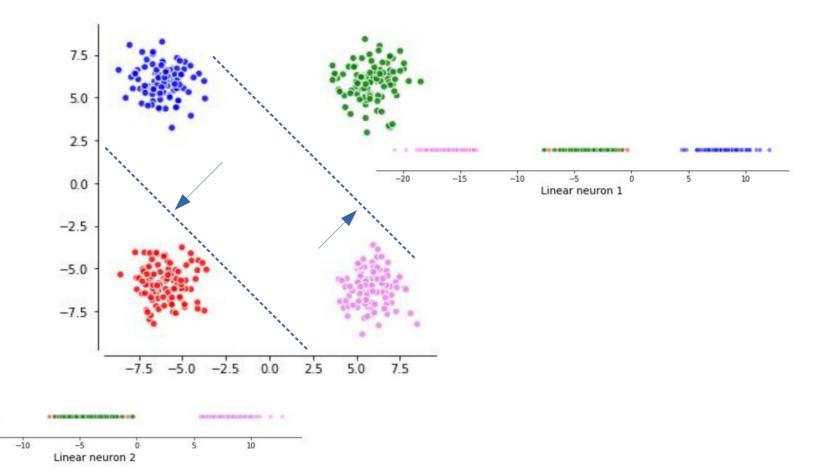


Let's assume we have the following hyperplanes



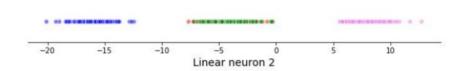


Projecting our samples on the planes

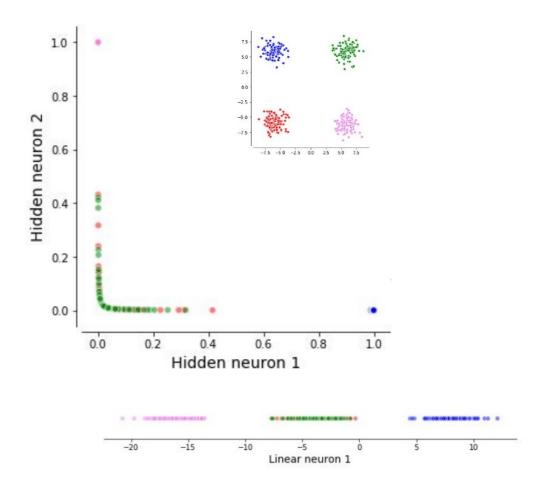




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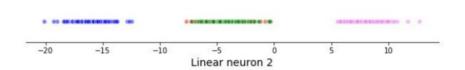


Squashing our samples to the range [0,1]

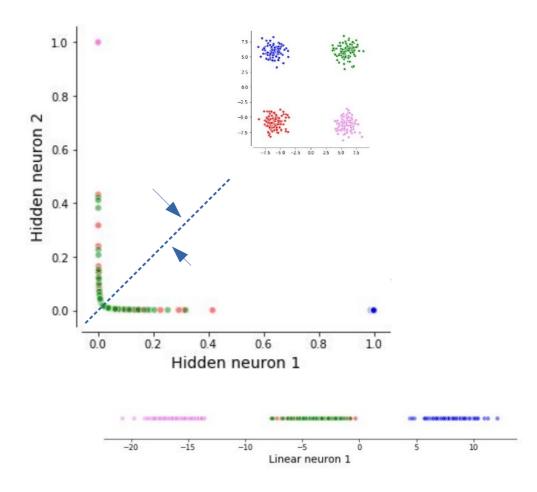




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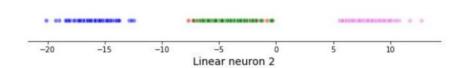


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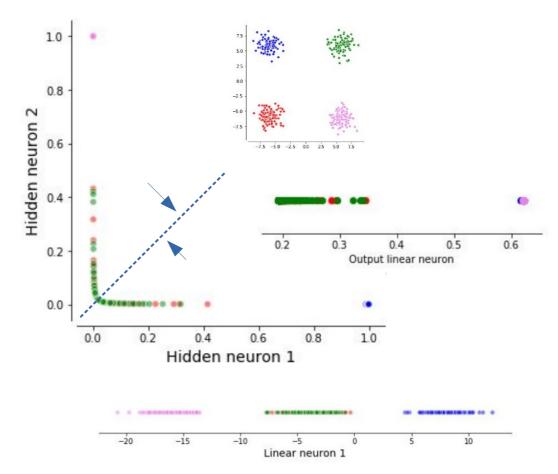




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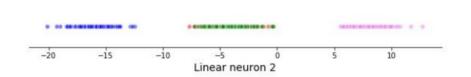


- Squashing our samples to the range [0,1]
- The hidden-layer provides a non-linear input space.

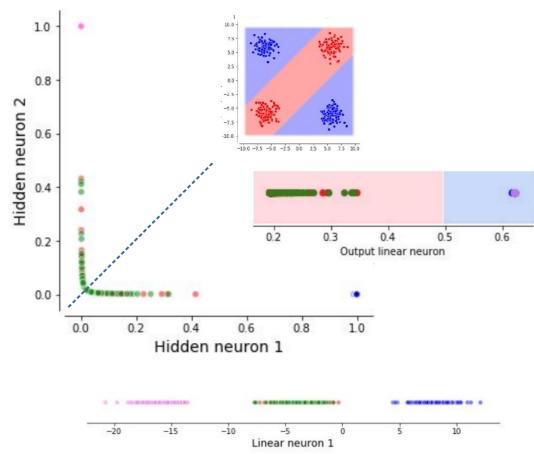




Going back to the original problem



- Squashing our samples to the range [0,1]
- The hidden-layer provides a non-linear input space.





Nice, but ...

What if we have a more complex problem?



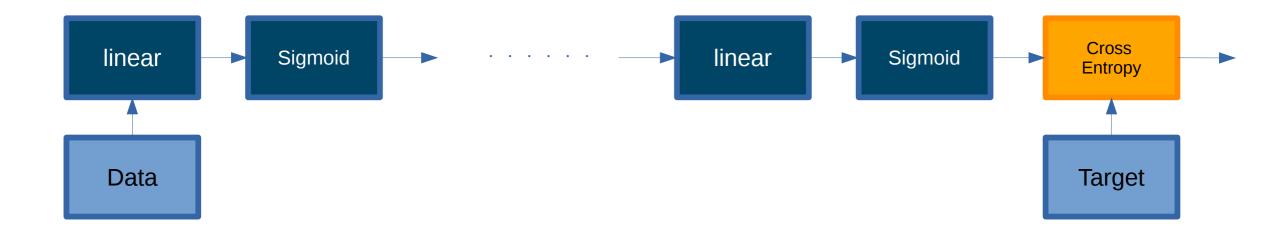




[adding more and more layers | something something "deep learning"]

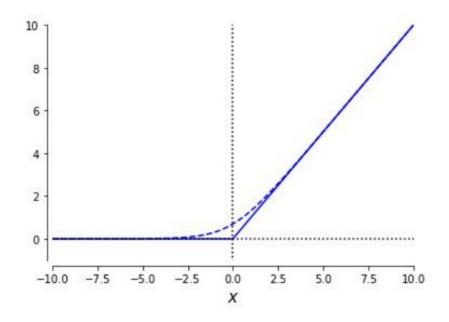


Further extending the previous schematic





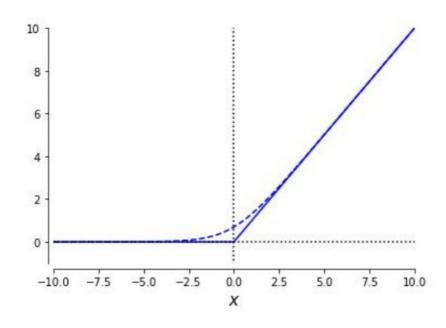
Activation Function - Rectifier Linear Unit



$$f_{relu} = \max(0, \mathbf{x})$$



Activation Function - Rectifier Linear Unit



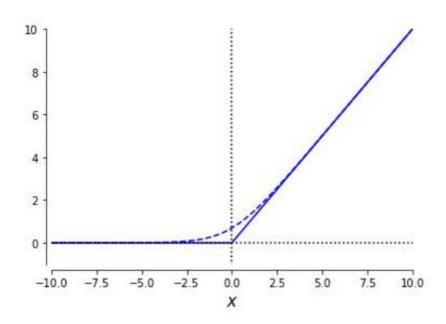
Characteristics:

- Point-wise operation
- Not linear, but piece-wise linear
- Cut the space into polyhedra

$$f_{relu} = \max(0, x)$$



Activation Function - Rectifier Linear Unit



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Characteristics:

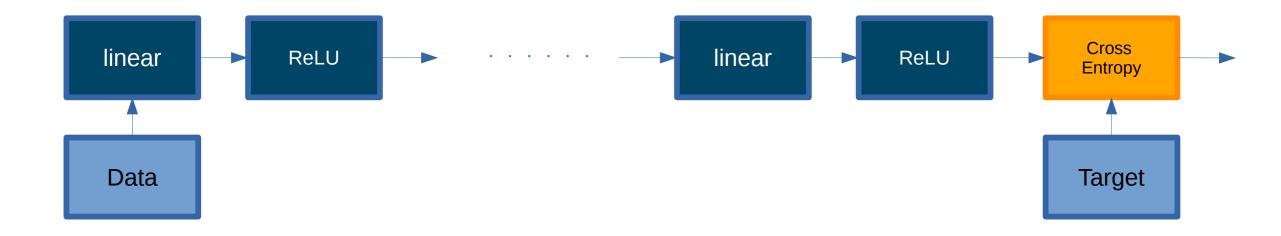
- Point-wise operation
- Not linear, but piece-wise linear
- Cut the space into polyhedra

Note

- Dead neurons can occur
- Not differentiable at 0
- Derivatives do not vanish



Further extending the previous schematic





Nice, but ...

Does it always work?





Universal Approximation Theorem [Cybenko, 1989]

Given a continuous function from the hypercube to a single real value.

A large network can approximate (up to some error epsilon), not represent, any smooth function.



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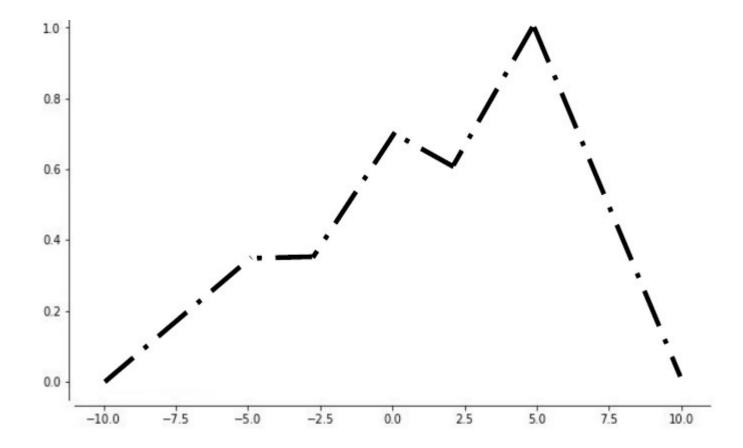
Size of the network grows exponentially w.r.t. the input dimensions

[Hornik, 1991]

The key is that the stacked components are non-constant and bounded

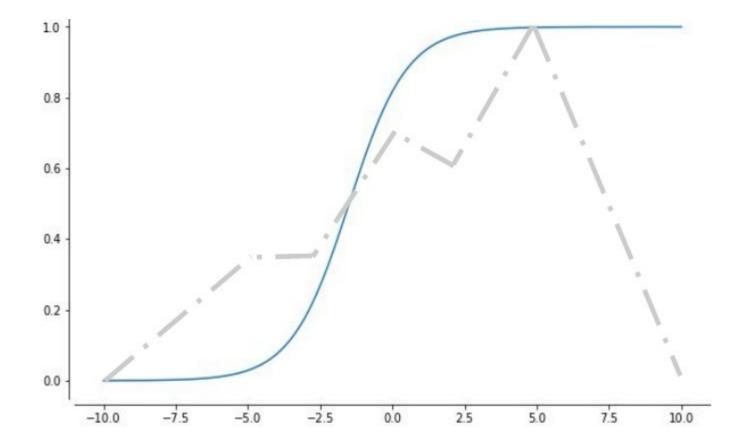


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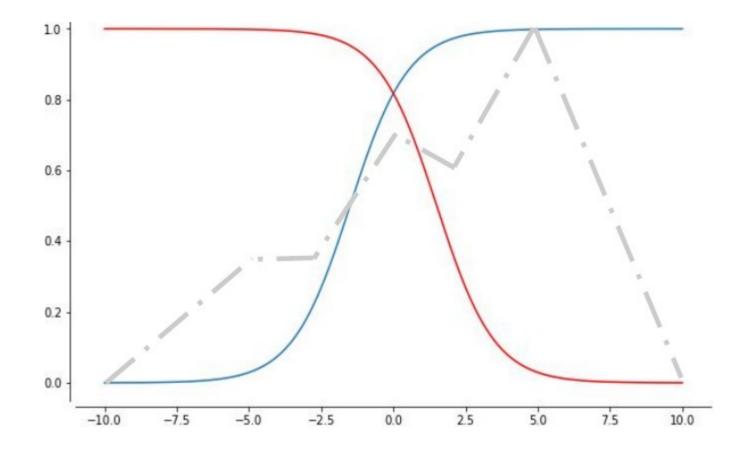


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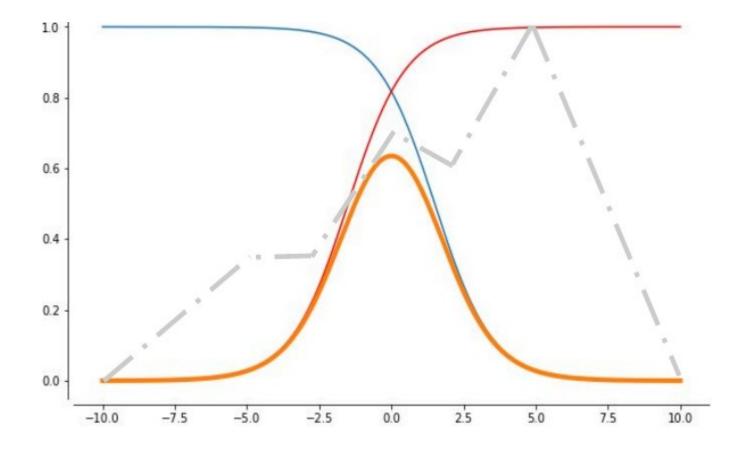


Universal Approximation Theorem [Cybenko, 1989]





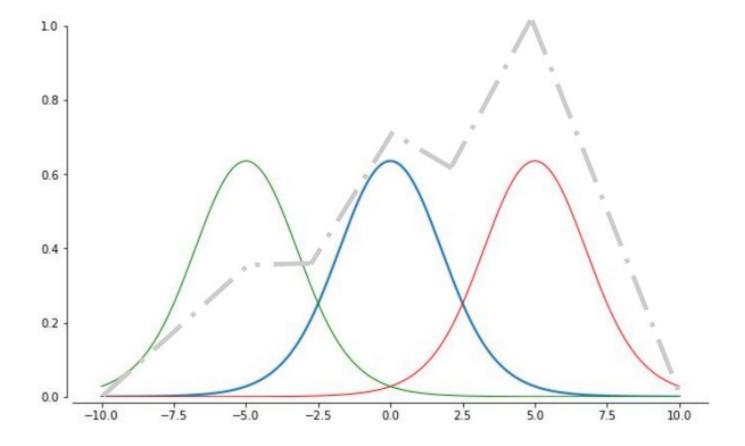
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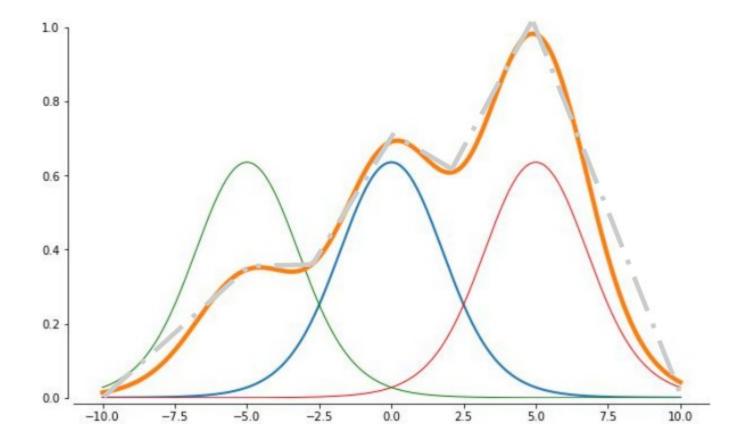
An intuition on how it works





Universal Approximation Theorem [Cybenko, 1989]

An intuition on how it works





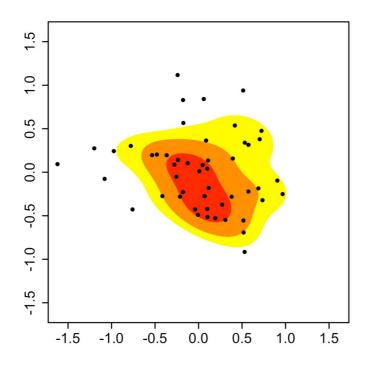
Nice, but ...
What happens in high-dimensional spaces?





Universal Approximation Theorem [Cybenko, 1989]

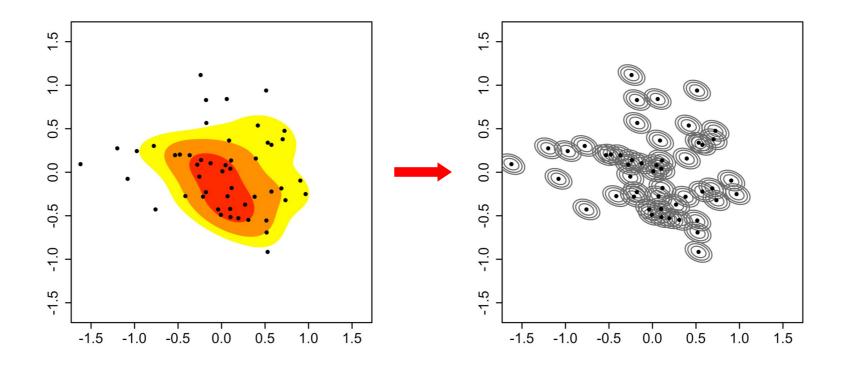
An intuition on how it works – High-Dimensional Spaces





Universal Approximation Theorem [Cybenko, 1989]

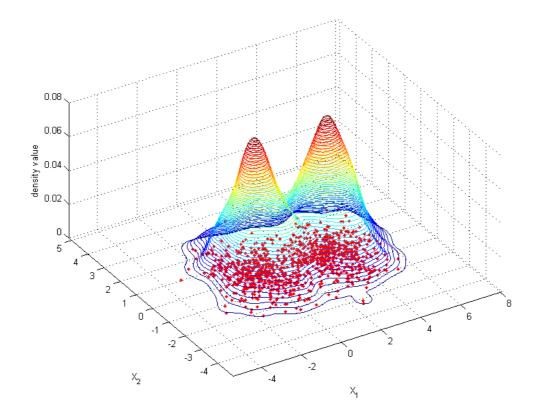
An intuition on how it works – High-Dimensional Spaces





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An intuition on how it works – High-Dimensional Spaces





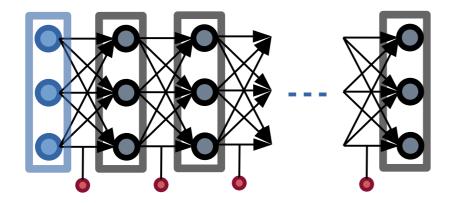
Ok, but ...
Why deeper rather than wider?





Deeper VS. Wider Architectures

Deeper

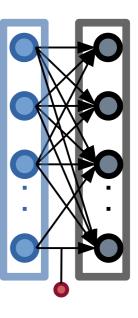


V S

Growth of the partitioning space

- Exponential by depth
- Polynomial by width







Deeper VS. Wider Architectures



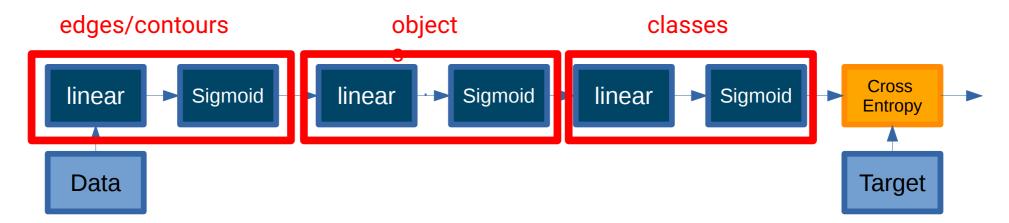
← Learning how to recognize a bicycle



Deeper VS. Wider Architectures



← Learning how to recognize a bicycle

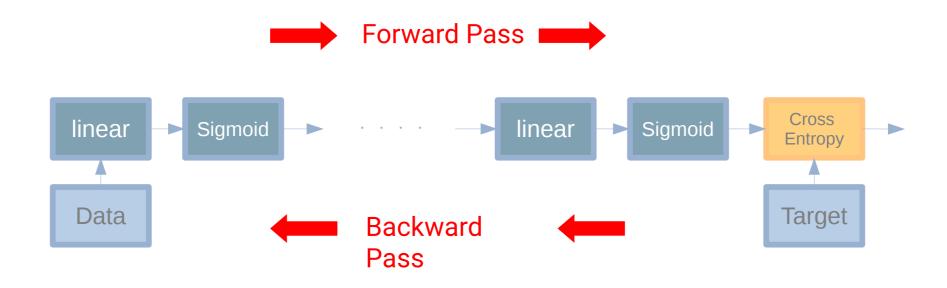




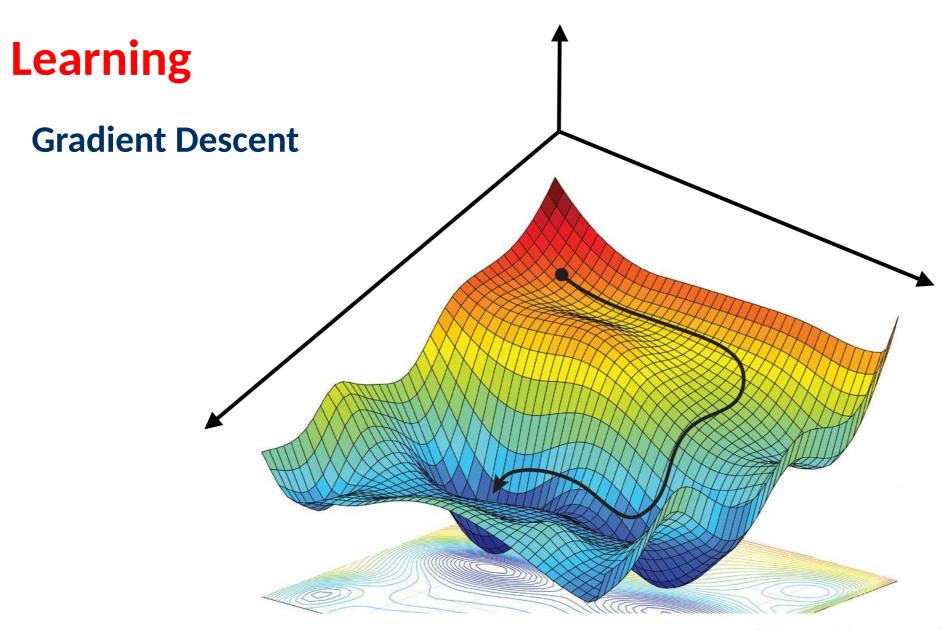
[with few layers]



Process Overview









Gradient Descent - Algebraic Foundations

$$y = f(\mathbf{x}) : \mathbb{R}^d \to \mathbb{R}$$

$$y = f(x) : \mathbb{R}^d \to \mathbb{R}$$

$$\frac{\partial y}{\partial x} = \nabla_x f(x) = \left[\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_d}\right]$$

Gradient



Gradient Descent - Algebraic Foundations

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Gradient

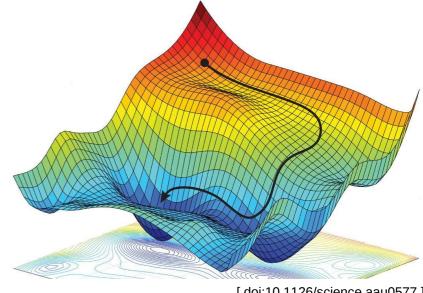
$$\frac{\partial y}{\partial x} = \mathbf{J}_x f(x) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_d} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_k}{\partial x_1} & \dots & \frac{\partial f_k}{\partial x_d} \end{bmatrix}$$

Jacobian



Gradient Descent

$$\mathbf{\theta}_{t+1} = \mathbf{\theta}_t - \alpha_t \nabla_{\mathbf{\theta}} L(\mathbf{\theta}_t)$$



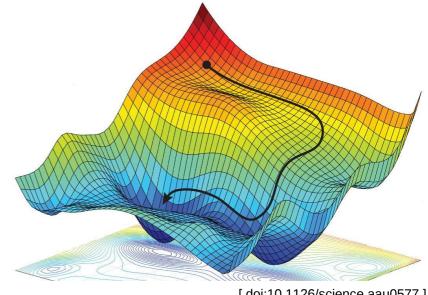
[doi:10.1126/science.aau0577]

Gradient Descent

$$\frac{\theta_{t+1} = \theta_t - \alpha_t \nabla_{\theta} L(\theta_t)}{- \sum_{t \in \mathcal{X}(t)} L(\theta_t)}$$

$$\nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}_t) = \nabla_{\boldsymbol{\theta}} \sum_{i} l(f(\boldsymbol{x}^{(i)}, \boldsymbol{\theta}_t), \boldsymbol{y}^{(i)})$$

$$= \sum_{i} \nabla_{\boldsymbol{\theta}} l(f(\boldsymbol{x}^{(i)}, \boldsymbol{\theta}_{t}), \boldsymbol{y}^{(i)})$$



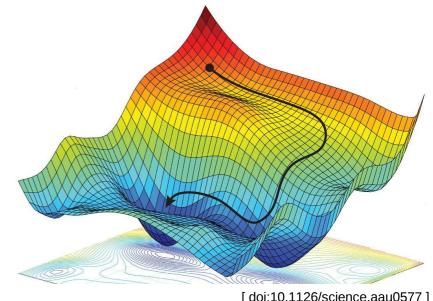
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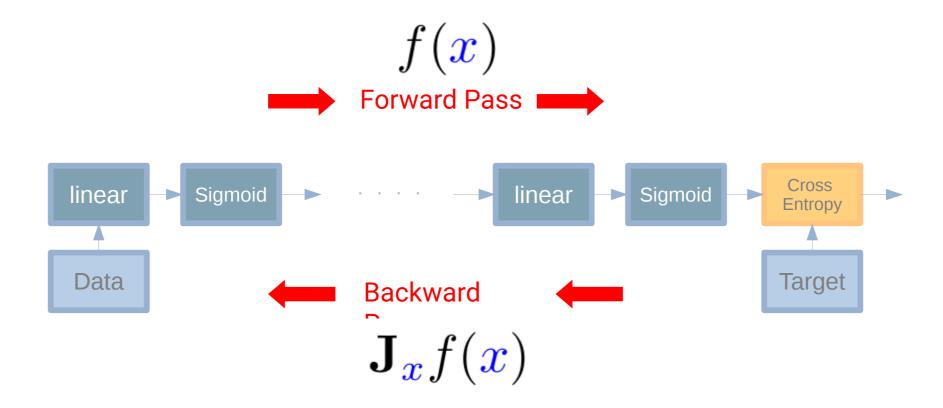
[doi:10.1126/science.aau0577]

Characteristics:

- Works for any smooth function
- Less guarantees for some non-smooth targets
- Converges to local optimum
- Critical effect of the Learning rate

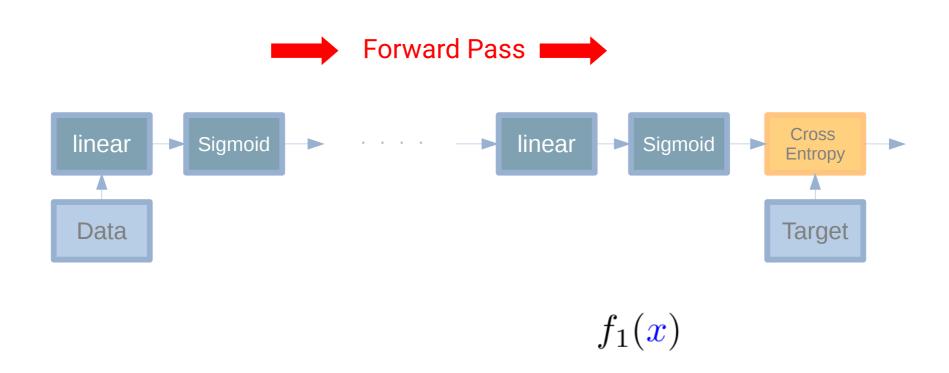


Process Overview



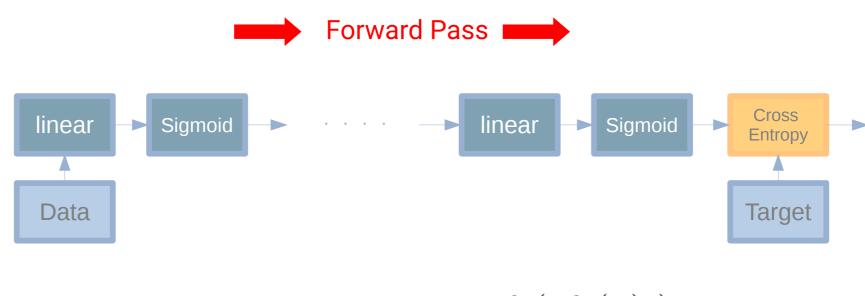


Back-Propagation Algorithm





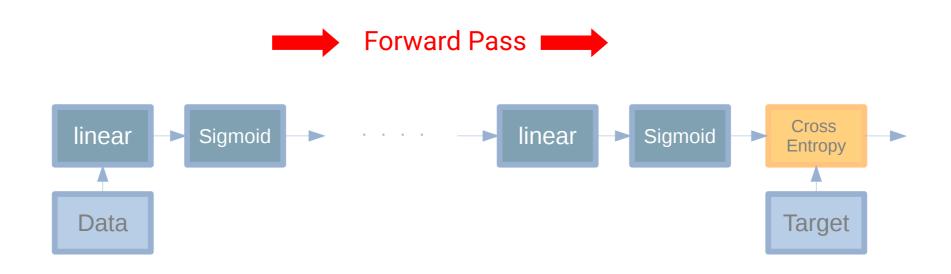
Back-Propagation Algorithm



$$f_2(f_1(\mathbf{x}))$$



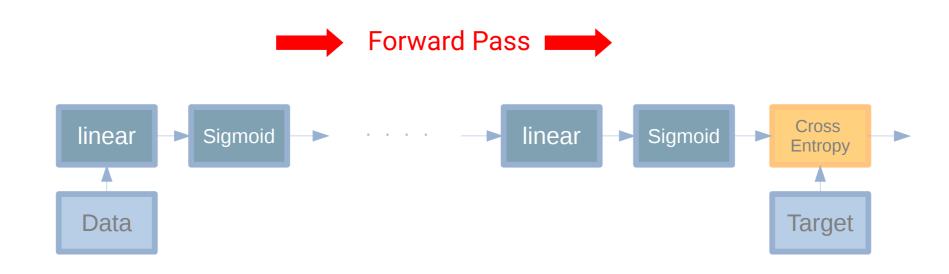
Back-Propagation Algorithm



$$f_{k-1}(f_{k-2}(\dots f_2(f_1(x))))$$



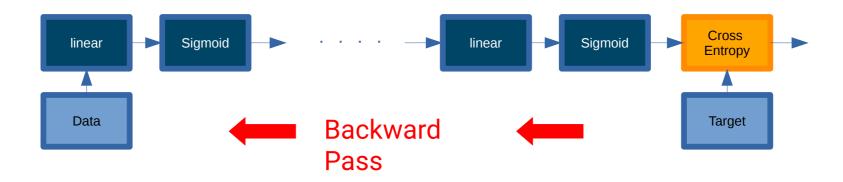
Back-Propagation Algorithm



$$y = f_k(f_{k-1}(f_{k-2}(\dots f_2(f_1(\mathbf{x})))))$$

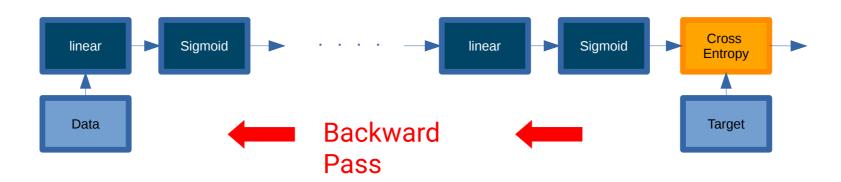


Back-Propagation Algorithm





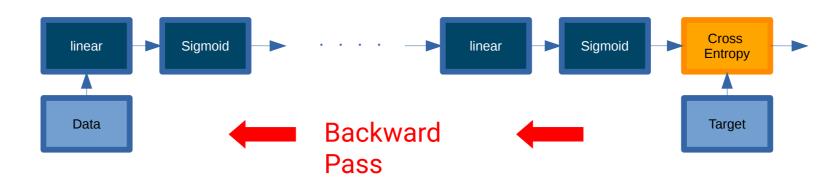
Back-Propagation Algorithm



$$y = f(g(\mathbf{x})) \frac{\partial y}{\partial \mathbf{x}}$$



Back-Propagation Algorithm

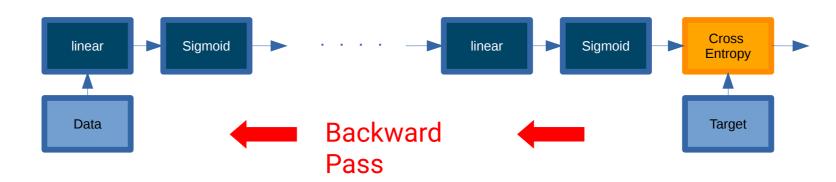


$$y = f(g(x)) \frac{\partial y}{\partial x} = \frac{\partial y}{\partial g} \frac{\partial g}{\partial x}$$

$$\frac{dL}{dw} = \frac{dL}{dy} \cdot \frac{dy}{dz} \cdot \frac{dz}{dw}$$



Back-Propagation Algorithm



$$y = f(g(x)) \frac{\partial y}{\partial x} = \frac{\partial y}{\partial g} \frac{\partial g}{\partial x}$$

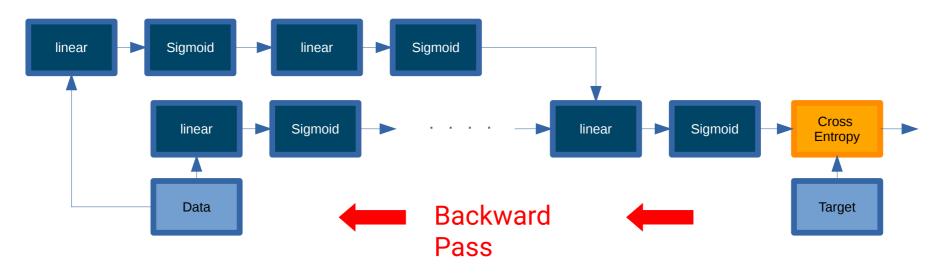
$$\frac{dL}{dw} = \frac{dL}{dy} \cdot \frac{dy}{dz} \cdot \frac{dz}{dw}$$

Characteristics:

- Chain rule for derivative computation
- Computations can be re-used (makes is linear [faster], otherwise quadratic)



Back-Propagation Algorithm



$$y = f(g(\mathbf{x})) \frac{\partial y}{\partial \mathbf{x}} = \frac{\partial y}{\partial g} \frac{\partial g}{\partial \mathbf{x}}$$

$$y = f(g(X)) \frac{\partial y}{\partial X} = \sum_{i=1}^{m} \frac{\partial y}{\partial g^{(i)}} \frac{\partial g^{(i)}}{\partial X}$$

Characteristics:

- Chain rule for derivative computation
- Computations can be re-used (makes is linear [faster], otherwise quadratic)



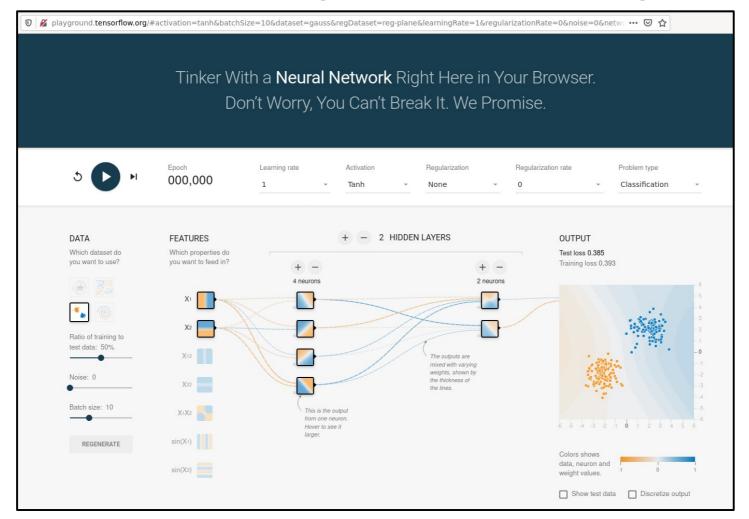
wait, ...
That's it?





From Shallow to Deep Neural Networks

Some Extra Practice - http://playground.tensorflow.org





[Finally:D]



- A From Neurons to Networks
 - Neurons → Layers → Networks



A From Neurons to Networks

Neurons → Layers → Networks

Power through Composition

- It is not about a single unit but their combination
- Capable of approximating any function producing a single real value as output
- Better deeper (exponential) than wider (polynomial) architectures



A From Neurons to Networks

Neurons → Layers → Networks

Power through Composition

- It is not about a single unit but their combination
- Capable of approximating any function producing a single real value as output
- Better deeper (exponential) than wider (polynomial) architectures

Some Enablers

- Efficient algorithmic computations
- Use of dedicated hardware



Pay Attention...

[one last tip for today]



Pay attention to...





References

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Questions?





From Shallow to Deep Neural Networks

[Building More Complex Models]

José Oramas

