

Konner Pierce

Unemployed

I am currently enrolled in Boise State University as a GIMM major. GIMM stands for Games, Interactive, Media, and Mobile Technology. I have basic game design, animation, and programming skills with two projects done in Unity.

The first is a basic 2D parkour platformer shooter where you collect coins, dodge enemies, and escape the level before the timer runs out all while dashing and jumping around. The second project I have worked on was in a group with 3 others. In this project we made a different platformer with enemy AI and full character animation. The twist on this game was that it uses Vuforia AR targets in Unity to start and begin the game on an android phone. My biggest contribution to the project was having the AR segment of getting Unity to find the target from a data base and be able to display things over it. Along with the camera, I made a button that when your hand overlaps with it starts the game.

Along with game design computer hardware and IT is also a big passion of mine. From lots of research and hands on experience with computers I have a few PC related skills. Troubleshooting and basic computer literacy from custom building two gaming computers along with an IT class taken in high school. My previous work experience is from three years working for my family's business Pierce Auto Center. For all of the IT work completed there was installing and setup routers, phasing out and wire managing old computers, installing Windows, and setting up software and drivers for new PCs.

To see my projects check out my Linked In profile or I am always available by email me.

Contact

Address

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Phone

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E-mail

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Skills

Problem Solving ●●●●● Excellent

Multitasking ●●●●● Excellent

Design Development ●●●○○ Good

Computer Skills ●●●○○ Good

Maintenance and Repair ●●○○○ Average

C# ●○○○○ Basic

Microsoft Office Programs ●●○○○ Average

Unity ●●●○○ Good

Work History

2018-06 -
2021-08

Lot Attendant

Pierce Auto Center, Sagle, ID

- Performed maintenance tasks on PCs, networks and mobile devices.
- Tested and installed motherboards, processors and graphics cards on desktops and laptops for corporate staff.
- Escorted drivers to vehicles and helped load or carry large items.
- Responded to customer requests efficiently and with knowledgeable assistance.
- Kept facilities clean, neat and organized to give areas professional and fresh appeal.
- Completed maintenance on vehicles parked for extended periods to keep each functional and customer-ready.

Education

2017-09 -
2021-06

High School Diploma

Sandpoint High School - Sandpoint, ID

2021-08 -
Current

Bachelor of Science: GIMM

Boise State University - Boise, ID

Hobbies

- Gaming
- Video Game Design
- Programming
- PC building and tinkering
- Custom keyboard building
- Unity