# Project4 实验报告

21307035 邓栩瀛

- 1、 程序功能简要说明
  - (1) 输入并识别前缀表达式,将其转换为中缀表达式
  - (2) 对表达式中的变量进行赋值,并进行计算
  - (3)输入前缀表达式与运算符,与原表达式构成新的复合表达式
- 2、程序运行截图,包括计算功能演示、部分实际运行结果展示、 命令行或交互式界面效果等
  - (1) 输出界面

```
Enter 1:请输入前缀表达式
Enter 2:输出中缀表达式
Enter 3:对变量赋值
Enter 4:计算表达式的值
Enter 5:创建复合表达式
Enter 6:Exit
```

(2) 输入前缀表达式

```
Please enter your choice

1
Please enter the correct prefix expression:
+a*bc
Expression constructed successfully!
The midfix expression is
a+b*c
```

(3) 输出中缀表达式

Please enter your choice 2 The midfix expression is a+b\*c

(4) 对变量赋值

```
Please enter your choice:

3
Please enter the name of the variable to be assigned: a

The value to be assigned to is: 1

The expression after assignment is: 1+b*c
```

(5) 计算表达式

```
Please enter your choice:
4
1+2*3=7
```

(6) 创建复合表达式

```
Please enter your choice:

5
Please enter another expression: +*5^x2*8x
New expression constructed successfully!
The midfix of new expression is: 5*x^2+8*x

Please enter an operator: *

Expression E compounded successfully!Its expression is: (1+2*3)*(5*x^2+8*x)

The midfix of new expression is: (1+2*3)*(5*x^2+8*x)
```

(7) 退出程序运行

```
Please enter your choice:
6
Press any key to exit!
```

- 3、 部分关键代码及其说明
  - (1) ReadExpr(E)——以字符序列的形式输入语法正确的前缀表达式并构成表达式 E
  - (2) int ReadExpr(BiTree &E,char \*exp)
    (3) {

```
(4)
          int i,length;//length 为 exp 的长度
(5)
          stack<SElemType> S;//操作符栈
(6)
          BiTree p,q;
(7)
          gets(exp);
(8)
          length=strlen(exp);
(9)
          E=(BiTree)malloc(sizeof(BiTNode));
          E->lchild=NULL;
(10)
          E->rchild=NULL;
(11)
(12)
          if(length==1)
(13)
(14)
               if(isdigit(exp[0]))
(15)
(16)
                   E->data.tag=INT;
(17)
                   E->data.num=exp[0]-'0';
(18)
                   return 1;
(19)
(20)
               else if(isalpha(exp[0]))
(21)
(22)
                   E->data.tag=CHAR;
(23)
                   E->data.c=exp[0];
(24)
                   return 1;
(25)
               }
(26)
               else
(27)
               {
                   cout<<"ERROR"<<endl;</pre>
(28)
(29)
                   return 0;
(30)
               }
(31)
           }
(32)
           else
(33)
(34)
               judge(E,exp[0]);
(35)
               q=E;
(36)
               S.push(q);
(37)
               S.push(q);
               for(i=1;i<length && !S.empty();i++)</pre>
(38)
(39)
                   p=(BiTree)malloc(sizeof(BiTNode));
(40)
(41)
                   judge(p,exp[i]);
(42)
                   p->lchild=NULL;
(43)
                   p->rchild=NULL;
(44)
                   if(isoperator(exp[i]))
(45)
                       if(!q->lchild)//左非空,往左走
(46)
(47)
```

```
(48)
                          q->lchild=p;
(49)
                          S.push(p);
(50)
                          q=p;
(51)
                      }
(52)
                      else//右非空,往右走
(53)
(54)
                          q->rchild=p;
                          S.push(p);
(55)
(56)
                          q=p;
(57)
(58)
                  }
                  else//非运算符,出栈
(59)
(60)
                  {
                      if(!q->lchild)//左非空,往左走
(61)
(62)
                      {
                          q->lchild=p;
(63)
(64)
                          q=S.top();
(65)
                          S.pop();
                      }
(66)
(67)
                      else
(68)
                      {
(69)
                          q->rchild=p;
(70)
                          q=S.top();
(71)
                          S.pop();
(72)
                      }
(73)
(74)
              }
              if(S.empty() && i>=length)
(75)
(76)
              {
(77)
                  return 1;
(78)
              }
(79)
              else
(80)
              {
(81)
                  return 0;
(82)
              }
(83)
(84)
```

## (2) WriteExpr(E)——用带括弧的中缀表示式输出表达式 E

```
    void WriteExpr(BiTree E)
    {
    if(E)//树非空
```

```
4.
5.
            //左子树
6.
            if(E->lchild && E->lchild->data.tag==CHAR)//左子树非空且为字
7.
            {
8.
               if(Compare(E->data.c,E->lchild->data.c))
9.
               //当前节点比左子树优先级要高
10.
                  cout<<"(";
11.
12.
                  WriteExpr(E->lchild);
13.
                  cout<<")";
14.
15.
               else WriteExpr(E->lchild);
16.
            else
17.
18.
               WriteExpr(E->lchild);
19.
            //根节点
20.
            if(E->data.tag==INT)
21.
            {
22.
                cout<<E->data.num;
23.
            }
24.
            else
25.
            {
26.
                cout<<E->data.c;
27.
            }
28.
            //右子树
29.
            if(E->rchild && E->rchild->data.tag==CHAR)
30.
31.
                if(Compare(E->data.c,E->rchild->data.c))
32.
                    cout<<"(";</pre>
33.
                    WriteExpr(E->rchild);
34.
35.
                    cout<<")";</pre>
36.
37.
                else WriteExpr(E->rchild);
38.
39.
            else WriteExpr(E->rchild);
40.
41.}
```

### (3) Assign(V, c)——实现对变量 V 的赋值(V = c)

(4) void Assign(BiTree &E,char V,int num,int &flag)//flag 判断赋值成功

```
(5)
           if(E)
(6)
(7)
               if(E->data.tag==CHAR && E->data.c==V)
(8)
(9)
(10)
                   E->data.tag==INT;
(11)
                   E->data.num=num;
(12)
                   flag=1;
(13)
(14)
               Assign((E->lchild),V,num,flag);
(15)
               Assign((E->rchild),V,num,flag);
(16)
           }
(17)
```

#### (4) Value(E)——对算术表达式 E 求值

```
    int Value(BiTree E)

2. {
3.
        if(E)
4.
5.
            //叶子节点
            if(!E->lchild && !E->rchild && E->data.tag==INT)
6.
7.
8.
                return E->data.num;
9.
            }
10.
            return operate(Value(E->lchild), E->data.c, Value(E->rchild));
11.
        }
12.
        else return 0;
13.}
```

## (5) CompoundExpr(P, E1, E2)——构成一个新的复合表达式

## (E1) P (E2)

```
    void CompoundExpr(char P,BiTree &E1,BiTree E2)
    {
    BiTree E;
    E=(BiTree)malloc(sizeof(BiTNode));
    E->data.tag=CHAR;
    E->data.c=P;
    E->lchild=E1;
```

```
8. E->rchild=E2;
9. E1=E;
10. cout<<"Expression E compounded successfully!"<<endl;
11. cout<<"Its expression is"<<endl;
12. WriteExpr(E);
13. }</pre>
```