计算机基本组成

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Four Functions
组成
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Four Functions

- Data movement
- Data storage
- · Data processing
- Control

组成

- I/O
- CPU
 - o Control Unit ---- 控制单元
 - o Registers ---- 寄存器
 - Arithmetic and Logic Unit(ALU)----逻辑控制单元
- Memory

冯·诺依曼计算机(Von Neumann Machine)

- 1. 存储结构: 指令和数据共享同一存储器。
- 2. **总线设计**:指令和数据共享同一总线。这意味着在任何时刻,CPU只能读取指令或数据,不能同时进行两者的访问。
- 3. **执行顺序**:指令通常按顺序存放和执行,但在特定条件下可以根据运算结果或设定的条件改变执行顺序。
- 4. 灵活性:由于程序和数据存储在同一内存中,程序可以动态地修改或存取数据。
- 5. 硬件复杂性:结构相对简单,易于实现和扩展。
- 6. **应用场景**:广泛应用于通用计算机、PC、服务器等。
- 7. **Storage Structure**: Instructions and data share the same memory.
- 8. **Bus Design**: Instructions and data share the same bus. This means that at any given moment, the CPU can only read instructions or data, but not both simultaneously.
- Execution Order: Instructions are typically stored and executed in sequence, but under certain conditions, the execution order can be changed based on the results of computations or predefined conditions.

- 10. **Flexibility**: Since programs and data are stored in the same memory, programs can dynamically modify or access data.
- 11. **Hardware Complexity**: The structure is relatively simple, making it easy to implement and expand.
- 12. Application Scenarios: Widely used in general-purpose computers, PCs, servers, etc.

哈佛结构计算机的特点

- 1. 存储结构:指令和数据存储在不同的存储器中。
- 2. 总线设计: 采用独立的指令总线和数据总线, 允许指令和数据同时被访问。
- 3. 并行处理:由于指令和数据可以并行访问,哈佛结构能够提高处理速度和效率。
- 4. 硬件复杂性: 需要双存储器和双总线设计,增加了硬件成本和复杂性。
- 5. 灵活性:由于指令存储器通常是只读的,程序无法直接修改指令存储器中的内容。
- 6. **应用场景**: 常用于嵌入式系统、数字信号处理器 (DSP) 等对性能要求较高的应用。
- 1. **Storage Structure**: Instructions and data are stored in separate memory units.
- 2. **Bus Design**: Independent instruction and data buses are used, allowing simultaneous access to instructions and data.
- 3. **Parallel Processing**: Since instructions and data can be accessed in parallel, the Harvard architecture can improve processing speed and efficiency.
- 4. **Hardware Complexity**: Requires a dual-memory and dual-bus design, which increases hardware costs and complexity.
- 5. **Flexibility**: As the instruction memory is typically read-only, programs cannot directly modify the contents of the instruction memory.
- 6. **Application Scenarios**: Commonly used in embedded systems, digital signal processors (DSPs), and other applications with high performance requirements.

总结

- **性能**:哈佛结构通过并行访问指令和数据,避免了冯·诺依曼架构中的总线冲突问题,从而提高了执行效率。
- **灵活性与成本**: 冯·诺依曼架构由于其简单性和灵活性,适用于通用计算,而哈佛架构则在专用计算 领域表现出色。

摩尔定律 (The Era of Moore's Law)

Double (every 18-24 months):

- The number of transistors per chip
- Computer performance: higher packing density means shorter electrical paths, giving higher performance
- CPU clock speed •Power and cooling requirements are reduced (until 2013)
- One of the above, at constant cost (until 2016)

原因

Dennard Scaling(登纳德缩放定律)是1974年由Robert Dennard提出的,它与摩尔定律共同指导了集成电路行业多年。Dennard Scaling的核心观点是,随着晶体管尺寸的缩小,其功率密度保持不变,从而使芯片的功率与芯片面积成正比

Dennard (1974) observed that voltage and current should be proportional to the linear dimensions of a transistor

- Therefore, as transistors shrank, so did required voltage and current
- power is proportional to the area of the transistor.
- 因此,随着晶体管尺寸的缩小,所需的电压和电流也随之减小.
- 功率与晶体管的面积成比例.

未来发展方向

performance / watt

operations / Joules (Joules = watts x second)