Task: Network Topology Visualization

Objective:

Create a web application using Vue.js 3 that allows users to visualize and interact with a network topology.

Requirements:

1. **Setup**:

- Use Vue.js 3 for the application.
- Use Vite for project setup.
- Use TypeScript for type safety.

2. Network Topology Visualization:

- Implement a component to display a network topology graph. Use a library like v-network-graph, Cytoscape.js, or any other suitable graph visualization library.
- Nodes should represent devices in the network (e.g., computers, routers, switches).
- Links should represent connections between devices.

1. Interactivity:

- Users should be able to add, edit, and remove nodes and links.
- Users should be able to drag nodes to reposition them.
- Display additional information about a node or link when it is clicked (e.g., node name, type, connection details) in a Model.

2. Component Design:

- Create reusable components for nodes, links, and the network canvas.
- Use Vuex or Pinia for state management to handle the network data (nodes and links).

3. Form Validation:

• Implement form validation for adding and editing nodes and links (e.g., ensure that node names are unique, links do not duplicate existing connections).

4. Styling:

- Use anything you want for styling.
- Ensure the application is responsive and looks good on different screen sizes.

5. **Documentation**:

- Provide clear instructions on how to run the project.
- Write a brief explanation of the design decisions and architecture of the application.

Evaluation Criteria:

- Code quality and organization.
- Proper use of Vue.js features and ecosystem (Vue Router, Pinia, etc.).
- Effective use of TypeScript.
- Implementation of interactive features.
- User experience and responsiveness.

- Clarity and maintainability of the code.
- Quality of documentation.

Instructions for the Developer:

- 1. **Project Setup:** Create a new Vue.js 3 project using Vue CLI or Vite.
- 2. **Development**: Implement the network topology visualization with the specified requirements.
- 3. **Submission**: Provide the complete source code along with instructions on how to run the project locally.

P.S: you can can use any mock data to create this project, no need for API's