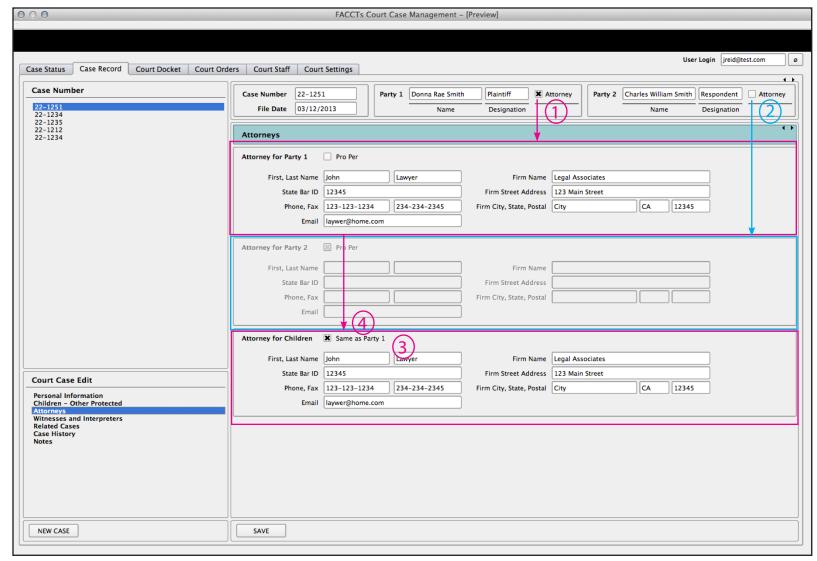
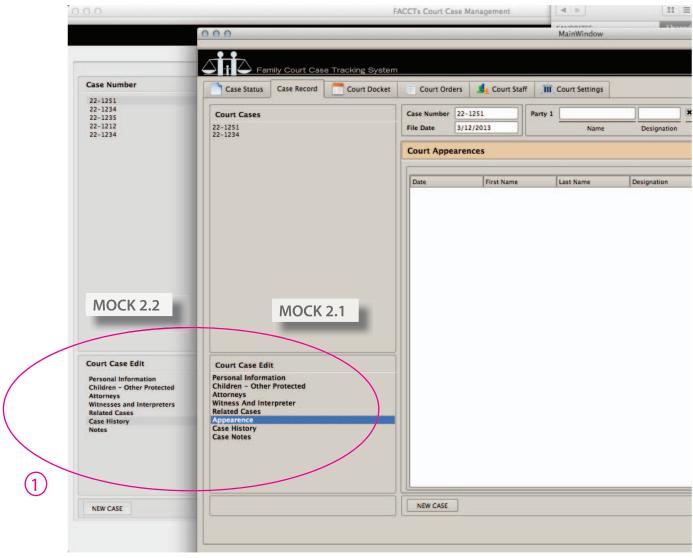
Case Record / Attorneys Screen



Pro Per mean self representation No Attorney.

- 1) So I would enabled the Party # / Attorney Frame if the Attorney box is checked for the Party #. See example above for Party 1.
- 2) Example 2 shows the Party 2 / Attorney box not checked thus the Frame for Party 2 is not enabled for data entry. Note: Could change attorney status later so retain data but disable it. Clear it might be problem if attorney is brought back later.
- 3) Children cannot represent themselves, so there is not option for Pro Per.
- 4) Children are represented by Party 1, or Attorney for Party 1 so the Same As Party 1 Check copies the Party 1 Attorney to Children as well.

Case Record / Appearences Screen

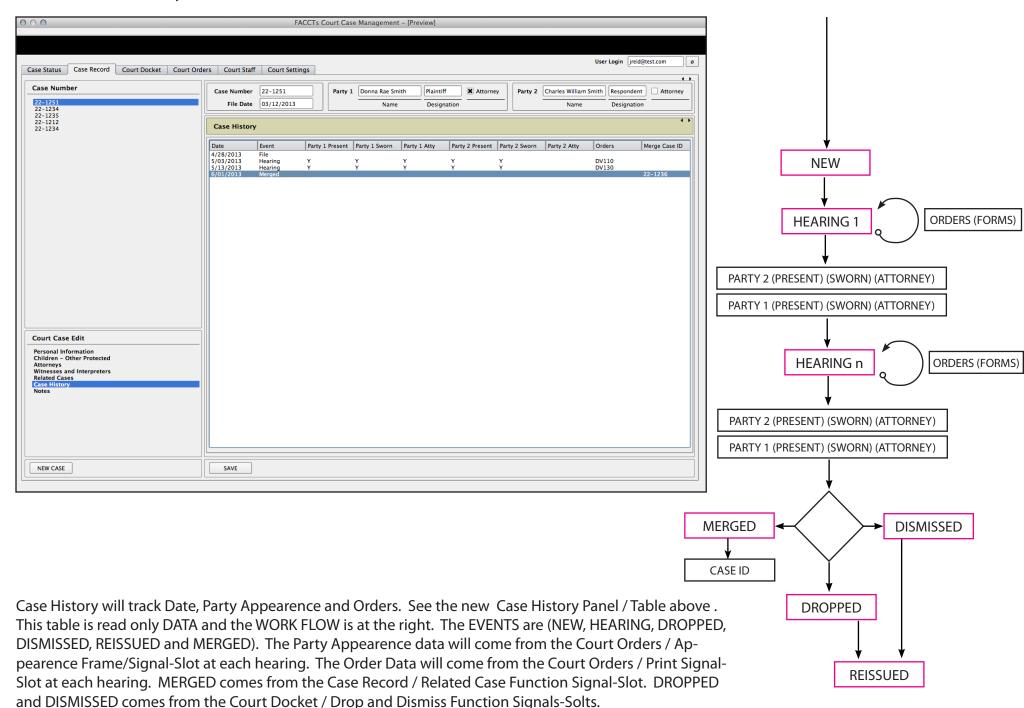


The Appearence of the Party is tracked on the Case Record / Case History screen. So it was redundant, when I analyzed Mock 2.1.

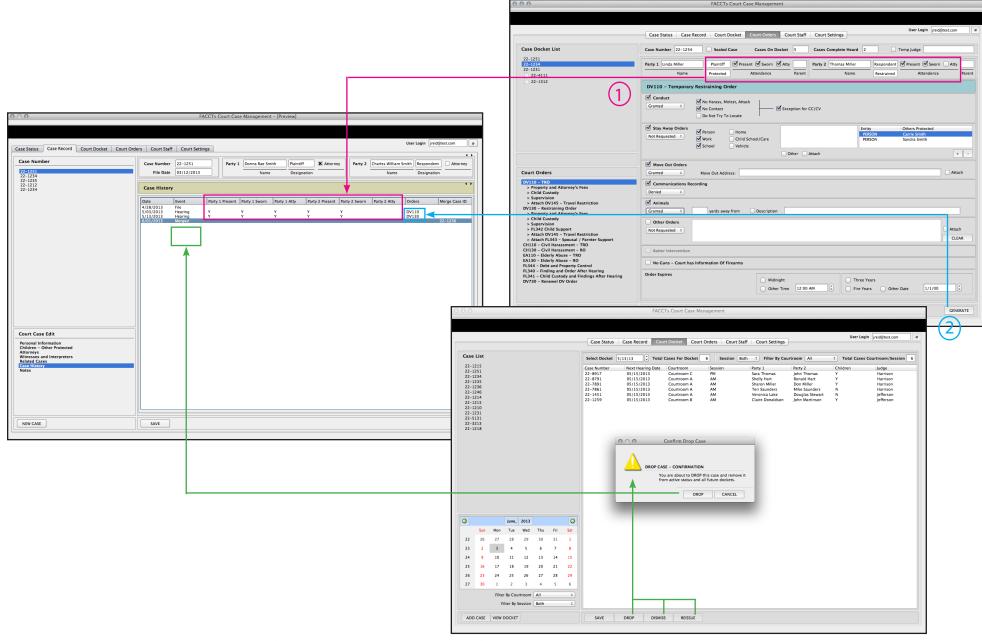
1) Next version of MOCK will not have it.

Next Page has the Case History Panel.

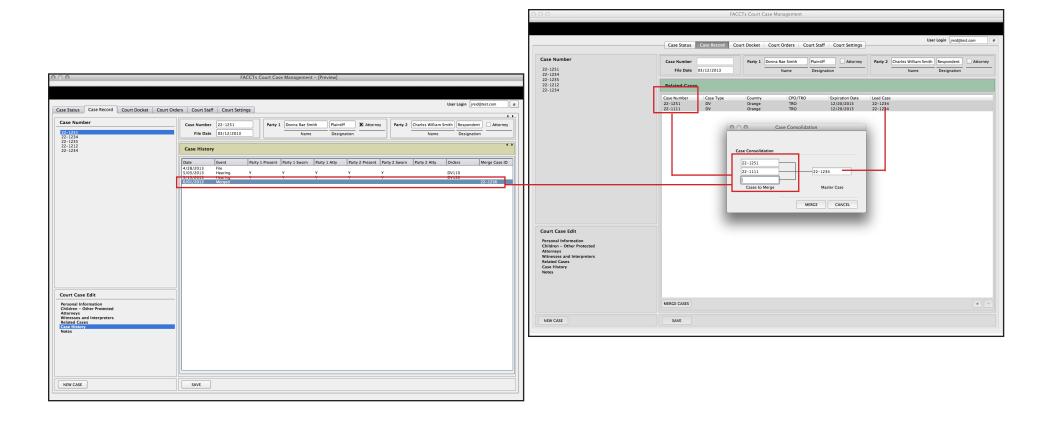
Case Record / Case History Screen



Next Page shows a schematic.

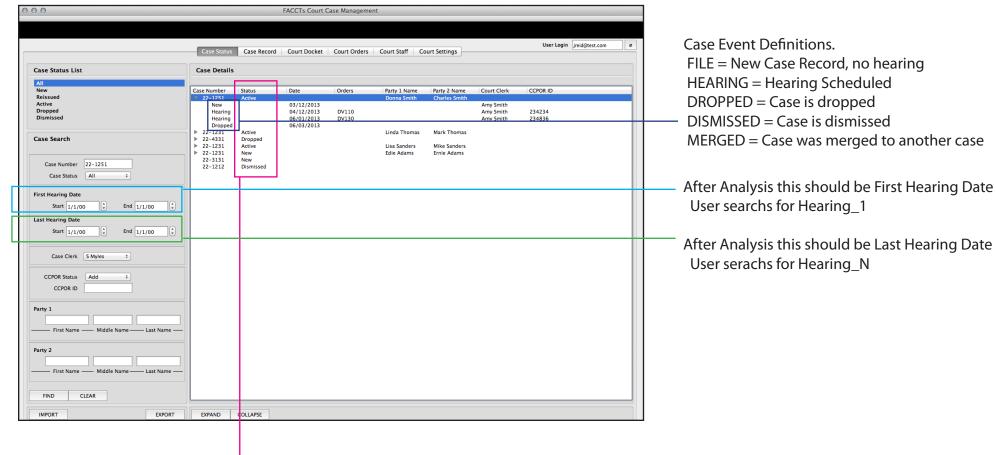


- 1. The Party Appearence data will come from the Court Orders / Case Info Frame Signal-Slot at each hearing.
- 2. The Order Data will come from the Court Orders / Print Signal-Slot at each hearing.
- 3. DROPPED, DISMISSED, REISSUED events come from the Court Docket / Drop and Dismiss Function Signals-Solts, through a CONFIRM.ui.



4. MERGED CASES from the Case Record / Related Cases Screen.

Signal - Slot comes from Dialog Window pulled from the Related Cases Table multi-row selection. See above.



Case Status Definitions.

NEW = Case Created, No Hearing Yet

ACTIVE = Case Created, And scheduled for a HEARING

REISSUED = Case Created, Dismissed or Dropped, then Activated again via REISSUE FUNCTION.

DROPPED = Case Created and DROP via DROP FUNCTION

DISMISSED = Case Created and DISMISS vis DISMISS FUNCTION