Konstantinos Chatziantoniou

 \square (+30)6978676334

☑ chatziantoniou.konst@gmail.com – konstantic@ece.auth.gr KonstantinosChatziantoniou

Profile

- Pasionate about solving problems efficiently with the use of algorithms or specialized solutions.
- o Interested in High Performance and Parallel Computing.
- Currently exploring the world of Machine Learning.

Education

Aristotle University of Thessaloniki

Sept 2015 - Ongoing

MSc in Electrical and Computer Engineering

Relevant Coursework....

Related Coursework:

- Data Structures
- o Algorithm Analysis and Develop- o Parallel And Distributed Systems
- Operating Systems
- Computer Architecture
- Linear Algebra
- Automated Control Systems
- System Modelling and Simulation
- Optimizaition Techniques
- Digital Signal / Image Processing
- Software Engineering
- Pattern Recognition

Technology Skills

- o Programming Languages: Go , C, C++, Python, C#, Java, R, Javascript
- Libraries and interfaces: pthreads, CILK, openMP, MPI, CUDA, numpy, pandas
- Operating Systems: Windows, Linux(Ubuntu as main OS)
- Web/ Cloud Technologies: MYSQL, NodeJS, DynamoDB, AWS
- o Other: version control(git), Unity, AndroidStudio, Arduino, Raspberry Pi, AVR

Projects

Created an Indie Game for PC

2017-2019

- o Member of a team of 20 students from multiple universities interested in game-creation.
- Relevant Technologies: Unity, C#

More projects and assignments are available at github

Work Experience

Software Engineering Intern

July 2019 -Sept 2019

Embneusys ,startup

- Implemented the backend for an IoT system.
- o Implemented the backend for clients and admins.
- DevOps and SysAdmin
- Structured the Machine Learning Pipeline.
- o Relevant Technologies: Go, NodeJS, MYSQL, DynammoDB, AWS, Ubuntu, Python.

Extracurriculars

- o Attending local tech meetups(PyThess, Thessaloniki Digital Analytics, Thessaloniki.NET, Bitcoin & Blockchain Tech)
- Keeping up with tech new and experimenting with new technologies
- Music (guitar and bass)
- Gaming
- DnD player